



**YAMAHA**

GB

# **RX-V2500**

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*AV Receiver*

*Ampli-tuner audio-vidéo*

OWNER'S MANUAL  
MODE D'EMPLOI  
BEDIENUNGSANLEITUNG  
BRUKSANVISNING  
MANUALE DI ISTRUZIONI  
MANUAL DE INSTRUCCIONES  
GEBRUIKSAANWIJZING

# CAUTION: READ THIS BEFORE OPERATING YOUR UNIT.

- 1 To assure the finest performance, please read this manual carefully. Keep it in a safe place for future reference.
  - 2 Install this sound system in a well ventilated, cool, dry, clean place — away from direct sunlight, heat sources, vibration, dust, moisture, and/or cold. Allow ventilation space of at least 30 cm on the top, 20 cm on the left and right, and 20 cm on the back of this unit.
  - 3 Locate this unit away from other electrical appliances, motors, or transformers to avoid humming sounds.
  - 4 Do not expose this unit to sudden temperature changes from cold to hot, and do not locate this unit in an environment with high humidity (i.e. a room with a humidifier) to prevent condensation inside this unit, which may cause an electrical shock, fire, damage to this unit, and/or personal injury.
  - 5 Avoid installing this unit where foreign object may fall onto this unit and/or this unit may be exposed to liquid dripping or splashing. On the top of this unit, do not place:
    - Other components, as they may cause damage and/or discoloration on the surface of this unit.
    - Burning objects (i.e. candles), as they may cause fire, damage to this unit, and/or personal injury.
    - Containers with liquid in them, as they may fall and liquid may cause electrical shock to the user and/or damage to this unit.
  - 6 Do not cover this unit with a newspaper, tablecloth, curtain, etc. in order not to obstruct heat radiation. If the temperature inside this unit rises, it may cause fire, damage to this unit, and/or personal injury.
  - 7 Do not plug in this unit to a wall outlet until all connections are complete.
  - 8 Do not operate this unit upside-down. It may overheat, possibly causing damage.
  - 9 Do not use force on switches, knobs and/or cords.
  - 10 When disconnecting the power cable from the wall outlet, grasp the plug; do not pull the cable.
  - 11 Do not clean this unit with chemical solvents; this might damage the finish. Use a clean, dry cloth.
  - 12 Only voltage specified on this unit must be used. Using this unit with a higher voltage than specified is dangerous and may cause fire, damage to this unit, and/or personal injury.  
YAMAHA will not be held responsible for any damage resulting from use of this unit with a voltage other than specified.
  - 13 To prevent damage by lightning, disconnect the power cable from the wall outlet during an electrical storm.
  - 14 Do not attempt to modify or fix this unit. Contact qualified YAMAHA service personnel when any service is needed. The cabinet should never be opened for any reasons.
  - 15 When not planning to use this unit for long periods of time (i.e. vacation), disconnect the AC power plug from the wall outlet.
  - 16 Be sure to read the "TROUBLESHOOTING" section on common operating errors before concluding that this unit is faulty.
  - 17 Before moving this unit, press STANDBY/ON to set this unit in the standby mode, and disconnect the AC power plug from the wall outlet.
- 18 VOLTAGE SELECTOR (Asia and General models only)  
The VOLTAGE SELECTOR on the rear panel of this unit must be set for your local main voltage BEFORE plugging into the AC main supply. Voltages are:  
General model ..... AC 110/120/220/230–240 V, 50/60 Hz  
Asia model ..... AC 220/230–240 V, 50/60 Hz

## WARNING

TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, DO NOT EXPOSE THIS UNIT TO RAIN OR MOISTURE.

This unit is not disconnected from the AC power source as long as it is connected to the wall outlet, even if this unit itself is turned off. This state is called the standby mode. In this state, this unit is designed to consume a very small quantity of power.

## ■ For U.K. customers

If the socket outlets in the home are not suitable for the plug supplied with this appliance, it should be cut off and an appropriate 3 pin plug fitted. For details, refer to the instructions described below.

### Note

The plug severed from the mains lead must be destroyed, as a plug with bared flexible cord is hazardous if engaged in a live socket outlet.

## ■ Special Instructions for U.K. Model

### IMPORTANT

THE WIRES IN MAINS LEAD ARE COLOURED IN ACCORDANCE WITH THE FOLLOWING CODE:

Blue: NEUTRAL

Brown: LIVE

As the colours of the wires in the mains lead of this apparatus may not correspond with the coloured markings identifying the terminals in your plug, proceed as follows:

The wire which is coloured BLUE must be connected to the terminal which is marked with the letter N or coloured BLACK. The wire which is coloured BROWN must be connected to the terminal which is marked with the letter L or coloured RED.

Making sure that neither core is connected to the earth terminal of the three pin plug.

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INTRODUCTION

PREPARATION

BASIC  
OPERATION

SOUND FIELD  
PROGRAMS

ADVANCED  
OPERATION

ADDITIONAL  
INFORMATION

English

# FEATURES

## Built-in 7-channel power amplifier

- ◆ Minimum RMS Output Power  
(0.04% THD, 20 Hz – 20 kHz, 8 Ω)  
Front: 130 W + 130 W  
Center: 130 W  
Surround: 130 W + 130 W  
Surround Back: 130 W + 130 W

## Sound field features

- ◆ Proprietary YAMAHA technology for the creation of sound fields
- ◆ THX Select
- ◆ Dolby Digital/Dolby Digital EX decoder
- ◆ DTS/DTS-ES Matrix 6.1, Discrete 6.1,  
DTS Neo:6 decoder, DTS 96/24
- ◆ Dolby Pro Logic/Dolby Pro Logic II/Dolby Pro Logic IIx decoder
- ◆ Virtual CINEMA DSP
- ◆ SILENT CINEMA™

## Sophisticated AM/FM tuner

- ◆ 40-station random access preset tuning
- ◆ Automatic preset tuning
- ◆ Preset station shifting capability (preset editing)
- ◆ RDS: Radio Data System receiving capability  
(U.K. and Europe models only)

## Other features

- ◆ YPAO: YAMAHA Parametric Room Acoustic Optimizer for automatic speaker setup
- ◆ 192-kHz/24-bit D/A converter
- ◆ GUI (graphical user interface) menus that allow you to optimize this unit to suit your individual audio/video system
- ◆ 6 or 8-channel additional input jacks for discrete multi channel input
- ◆ Short message function
- ◆ PURE DIRECT for pure fidelity sound with analog and PCM sources
- ◆ S-video signal input/output capability
- ◆ Component video input/output capability
- ◆ Video signal conversion (composite video ↔ S-video → component video) capability for monitor out
- ◆ Optical and coaxial digital audio signal jacks
- ◆ Sleep timer
- ◆ Cinema and music night listening mode
- ◆ Remote control with preset remote control codes and learning/macro capability
- ◆ Zone 2/Zone 3 custom installation facility  
(U.S.A., Canada, U.K., Europe and Australia models only)

•  indicates a tip for your operation.

- Some operations can be performed by using either the buttons on the main unit or on the remote control. In cases when the button names differ between the main unit and the remote control, the button name on the remote control is given in parentheses.
- This manual is printed prior to production. Design and specifications are subject to change in part as a result of improvements, etc. In case of differences between the manual and product, the product has priority.



Manufactured under license from Dolby Laboratories.  
“Dolby”, “Pro Logic”, “Surround EX”, and the double-D symbol are trademarks of Dolby Laboratories.



“DTS”, “DTS-ES”, “Neo:6” and “DTS 96/24” are trademarks of Digital Theater Systems, Inc.

SILENT™  
CINEMA

“SILENT CINEMA” is a trademark of YAMAHA CORPORATION.



THX and the THX logo are registered trademarks of THX Ltd. Surround EX is a jointly developed technology of THX and Dolby Laboratories, Inc. and is a trademark of Dolby Laboratories, Inc. All rights reserved. Used under authorization.

## We Want You Listening For A Lifetime

YAMAHA and the Electronic Industries Association's Consumer Electronics Group want you to get the most out of your equipment by playing it at a safe level. One that lets the sound come through loud and clear without annoying blaring or distortion – and, most importantly, without affecting your sensitive hearing. Since hearing damage from loud sounds is often undetectable until it is too late, YAMAHA and the Electronic Industries Association's Consumer Electronics Group recommend you to avoid prolonged exposure from excessive volume levels.

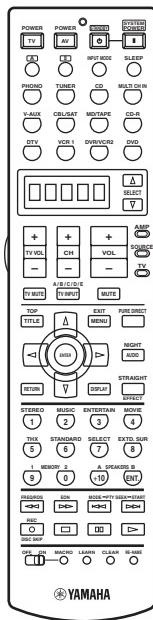


# GETTING STARTED

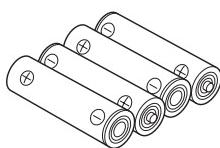
## Supplied accessories

Please check that you received all of the following parts.

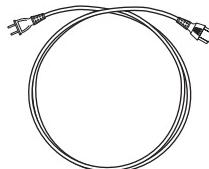
**Remote control**



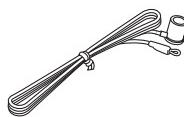
**Batteries (4)  
(AAA, LR03)**



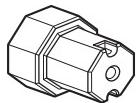
**Power cable**



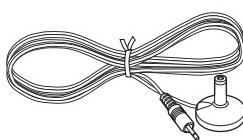
**Indoor FM antenna  
(U.S.A., Canada, China,  
Korea, Asia and General  
models)**



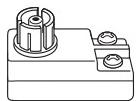
**Speaker terminal wrench**



**Optimizer microphone**



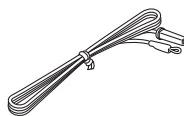
**75-ohm/300-ohm  
antenna adapter  
(U.K. model only)**



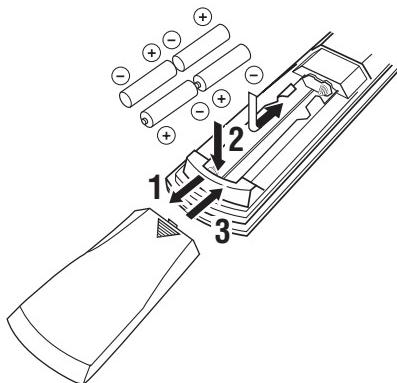
**AM loop antenna**



**Indoor FM antenna  
(U.K., Europe and  
Australia models)**



## Installing batteries in the remote controls



- 1 Press the ▼ part and slide the battery compartment cover off.

- 2 Insert four supplied batteries (AAA, LR03) according to the polarity markings on the inside of the battery compartment.

- 3 Slide the cover back until it snaps into place.

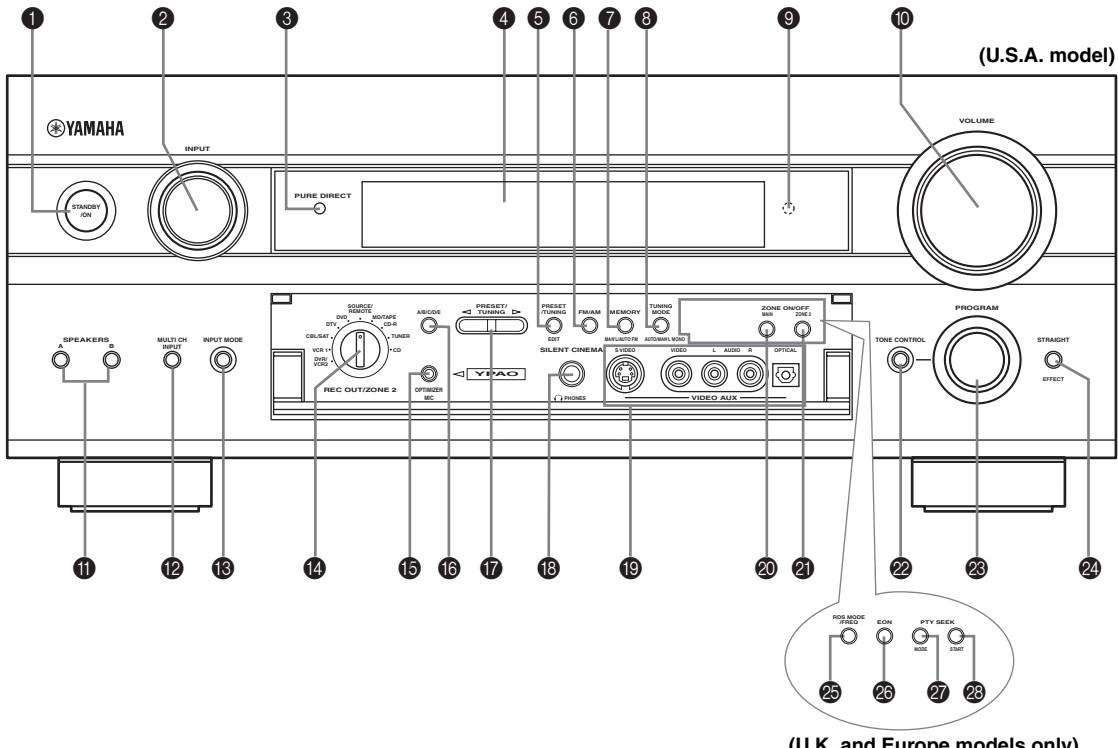
### Notes on batteries

- Change all of the batteries if you notice conditions such as the operation range of the remote control decreases, the indicator does not flash, or its light or display window become dim.
- Do not use old batteries together with new ones.
- Do not use different types of batteries (such as alkaline and manganese batteries) together. Read the packaging carefully as these different types of batteries may have the same shape and color.
- If the batteries have leaked, dispose of them immediately. Avoid touching the leaked material or letting it come into contact with clothing, etc. Clean the battery compartment thoroughly before installing new batteries.
- Do not throw away batteries with general house waste; dispose of them correctly in accordance with your local regulations.

If the remote control is without batteries for more than 2 minutes, or if exhausted batteries remain in the remote control, the contents of the memory may be cleared. When the memory is cleared, insert new batteries, set up the remote control code and program any acquired functions that may have been cleared.

# CONTROLS AND FUNCTIONS

## Front panel



(U.K. and Europe models only)

### ① STANDBY/ON

Turns on this unit or sets it to the standby mode. When you turn on this unit, you will hear a click and there will be a 6 to 7 second delay before this unit can reproduce sound.

#### Note

In standby mode, this unit consumes a small amount of power in order to receive infrared-signals from the remote control.

### ② INPUT selector

Selects the input source you want to listen to or watch.

### ③ PURE DIRECT

Turns on or off the PURE DIRECT mode. Lights up when turned on (see page 37).

### ④ Front panel display

Shows information about the operational status of this unit.

### ⑤ PRESET/TUNING EDIT

Switches the function of PRESET/TUNING  $\triangleleft/\triangleright$  between selecting preset station numbers and tuning.

### ⑥ FM/AM

Switches the reception band between FM and AM.

### ⑦ MEMORY (MAN'L/AUTO FM)

Stores a station in the memory. Hold down this button for more than 3 seconds to start automatic preset tuning.

### ⑧ TUNING MODE (AUTO/MAN'L MONO)

Switches the tuning mode between automatic ("AUTO" indicator on) and manual ("AUTO" indicator off).

### ⑨ Remote control sensor

Receives signals from the remote control.

### ⑩ VOLUME

Controls the output level of all audio channels. This does not affect the REC OUT level.

### ⑪ SPEAKERS A/B

Turn on or off the set of front speakers connected to the A and/or B terminals on the rear panel at each time the corresponding button is pressed.

**⑫ MULTI CH INPUT**

Selects the source connected to the MULTI CH INPUT jacks. When selected, the MULTI CH INPUT source takes priority over the source selected with INPUT (or the input selector buttons on the remote control).

**⑬ INPUT MODE**

Sets the priority (AUTO, DTS, ANALOG) for the type of signals received when one component is connected to two or more of this unit's input jacks (see page 39).

**⑭ REC OUT/ZONE 2****(U.S.A., Canada, U.K., Europe and Australia models only)**

Selects the source you want to direct to the audio/video recorder and ZONE 2 outputs independently of the source you are listening to or watching in the main room. When set to the SOURCE/REMOTE position, the input source is directed to all outputs. The source in Zone 2 and the source you record are always identical.

**REC OUT (other models)**

Selects the source you want to direct to the audio/video recorder independent of the source you are listening to or watching. When set to the SOURCE/REMOTE position, the input source is directed to all outputs.

**⑮ OPTIMIZER MIC jack**

Use to connect and input audio signals from the supplied microphone for use with the AUTO SETUP function (see page 26).

**⑯ A/B/C/D/E**

Selects one of the 5 preset station groups (A to E).

**⑰ PRESET/TUNING </>**

Selects preset station number 1 to 8 when the colon (:) is displayed next to the band indication in the front panel display.

Selects the tuning frequency when the colon (:) is not displayed.

**⑱ PHONES (SILENT CINEMA) jack**

Outputs audio signals for private listening with headphones. When you connect headphones, no signals are output to the PRE OUT jacks or to the speakers. All Dolby Digital and DTS audio signals are mixed down to the front left and right channels.

**⑲ VIDEO AUX jacks**

Input audio and video signals from an external source such as a game console. To reproduce source signals from these jacks, select V-AUX as the input source.

**⑳ ZONE ON/OFF (MAIN)****(U.S.A., Canada and Australia models only)**

Turns the main unit on or to the standby mode (see page 83).

**㉑ ZONE ON/OFF (ZONE 2)****(U.S.A., Canada and Australia models only)**

Turns Zone 2 on or to the standby mode (see page 83).

**㉒ TONE CONTROL**

Use to adjust the bass/treble balance for the front left/right and center channels (see page 34).

**㉓ PROGRAM**

Use to select sound field programs or adjust bass/treble balance (in conjunction with TONE CONTROL).

**㉔ STRAIGHT/EFFECT**

Switches the sound fields off or on. When STRAIGHT is selected, input signals (2-channel or multi-channel) are output directly from their respective speakers without effect processing.

**■ U.K. and Europe models only****㉕ RDS MODE/FREQ**

Press this button when the unit is receiving an RDS station to cycle the display mode between the PS mode, PTY mode, RT mode, CT mode (if the station offers those RDS data service) and/or the frequency display mode (see page 44).

**㉖ EON**

Press this button to select a radio program type (NEWS, INFO, AFFAIRS, SPORT) to tune in automatically (see page 46).

**㉗ PTY SEEK MODE**

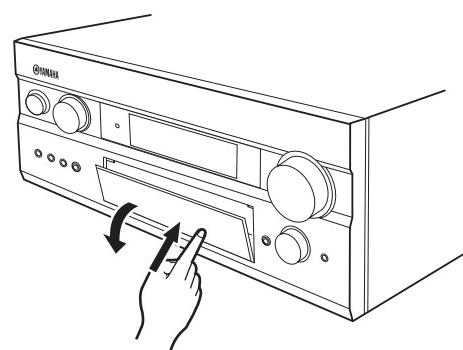
Press this button to set the unit to the PTY SEEK mode (see page 45).

**㉘ PTY SEEK START**

Press this button to begin searching for a station after the desired program type has been selected in the PTY SEEK mode (see page 45).

**■ Opening and closing the front panel door**

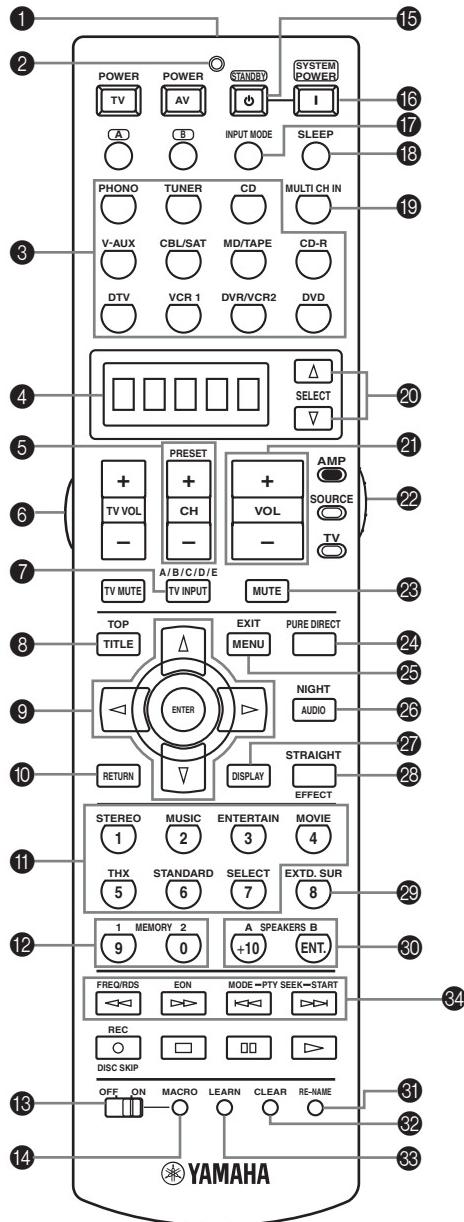
When you want to use the controls behind the front panel door, open the door by gently pressing on the lower part of the panel. Keep the door closed when not using these controls.



To open, press gently on the lower part of the panel.

## Remote control

This section describes the function of each control on the remote control used to control this unit. To operate other components, see “REMOTE CONTROL FEATURES” on page 69.



### ① Infrared window

Outputs infrared control signals. Aim this window at the component you want to operate.

### ② Transmission indicator

Flashes while the remote control is sending signals.

### ③ Input selector buttons

Select the input source and change the control area.

### ④ Display window

Shows the name of the selected source component that you can control.

### ⑤ PRESET +/-

Selects preset station numbers when this unit is in tuner mode.

### ⑥ LIGHT button

Press to light up remote control buttons and display window.

### ⑦ A/B/C/D/E

Selects preset groups when this unit is in tuner mode.

### ⑧ TOP

Selects the graphical user interface (GUI) mode for your video monitor.

### ⑨ Cursor buttons $\Delta$ / $\nabla$ / $\triangleleft$ / $\triangleright$ / ENTER

Use to select and adjust DSP program parameters or GUI menu items.

### ⑩ RETURN

Returns to the upper directory when in the front panel display menu mode.

### ⑪ Sound field program/Numeric buttons

Use to select sound field programs or input numbers. Use numbers 1 through 8 to select preset stations when this unit is in tuner mode.

### ⑫ MEMORY 1/2

Use to recall favorite sound field programs, YPAO settings or additional preset stations (see page 68).

### ⑬ MACRO ON/OFF

Turns the macro function on and off.

### ⑭ MACRO

Use to program a series of operations for control by a single button (see page 75).

### ⑮ STANDBY

Sets this unit in the standby mode.

### ⑯ SYSTEM POWER

Turns on the power of this unit.

### ⑰ INPUT MODE

Sets the priority (AUTO, DTS, ANALOG) for the type of signals received when one component is connected to two or more of this unit's input jacks (see page 39).

### ⑱ SLEEP

Sets the sleep timer.

**⑯ MULTI CH IN**

Selects MULTI CH INPUT when using an external decoder (etc.).

**⑰ SELECT Δ / ∇**

Selects another component that you can control independently of the input component selected with the input selector buttons.

**⑱ VOL +/-**

Increases or decreases the volume level.

**⑲ AMP/SOURCE/TV**

Selects the component you want to control with the remote control.

**AMP:** Set to this position to operate this unit.

**SOURCE:** Set to this position to operate the component selected with an input selector button.

**TV:** Set to this position to operate the television.

To set the remote control codes for components, see page 70.

**㉑ MUTE**

Mutes the sound. Press again to restore the audio output to the previous volume level.

**㉒ PURE DIRECT**

Turns on or off PURE DIRECT mode (see page 37).

**㉓ EXIT**

Use to exit the graphical user interface (GUI) mode.

**㉔ NIGHT**

Turns on or off the night listening modes (see page 37).

**㉕ DISPLAY**

Use to enter into the front panel display menu mode.

**㉖ STRAIGHT/EFFECT**

Switches the sound fields off or on. When STRAIGHT is selected, input signals (2-channel or multi-channel) are output directly from their respective speakers without effect processing.

**㉗ EXTD. SUR**

Switches between 5.1 or 6.1/7.1 channel playback of multi-channel software.

**㉘ SPEAKERS A/B**

Turn on or off the set of front speakers connected to the A and/or B terminals on the rear panel at each time the corresponding button is pressed.

**㉙ RE-NAME**

Used to change the input source name in the display window (see page 74).

**㉚ CLEAR**

Used to clear functions acquired when using the learn, macro and rename features, or setting remote control codes (see page 77).

**㉛ LEARN**

Used to set up the remote control code or program functions from other remote controls (see page 72).

**■ U.K. and Europe models only****㉜ RDS tuning buttons**

(Available when this unit is in tuner mode)

**FREQ/RDS**

Press this button when the unit is receiving an RDS station to cycle the display between the PS mode, PTY mode, RT mode, CT mode (if the station offers those RDS data services) and/or the frequency display (see page 44).

**EON**

Press this button to select a radio program type (NEWS, INFO, AFFAIRS, SPORT) to tune in automatically (see page 46).

**PTY SEEK MODE**

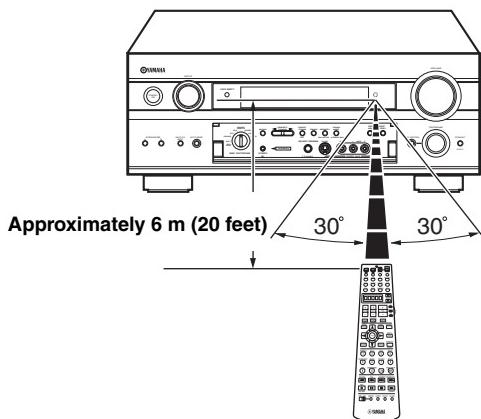
Press this button to set the unit to the PTY SEEK mode (see page 45).

**PTY SEEK START**

Press this button to begin searching for a station after the desired program type has been selected in the PTY SEEK mode (see page 45).

## Using the remote control

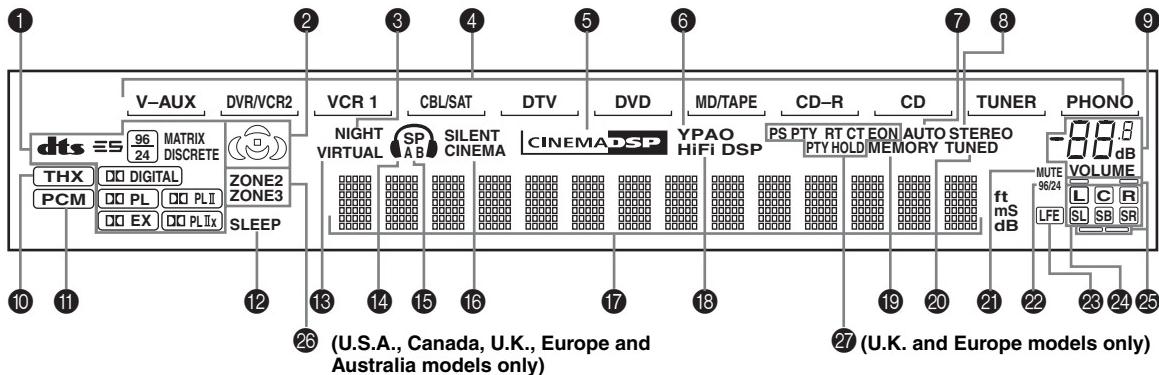
The remote control transmits a directional infrared beam. Be sure to aim the remote control directly at the remote control sensor on the main unit during operation.



### ■ Handling the remote control

- Do not spill water or other liquids on the remote control.
- Do not drop the remote control.
- Do not leave or store the remote control in the following types of conditions:
  - high humidity such as near a bath
  - high temperature such as near a heater or stove
  - extremely low temperature
  - dusty places

## Front panel display

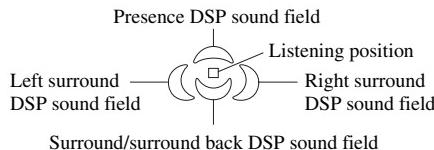


### ① Decoder indicators

When any of this unit's decoders function, the respective indicator lights up.

### ② Sound field indicators

Light to indicate the active DSP sound fields.



### ③ NIGHT indicator

Lights up when you select night listening mode.

### ④ Input source indicators

A cursor lights to show the current input source.

### ⑤ CINEMA DSP indicator

Lights up when you select a CINEMA DSP sound field program.

### ⑥ YPAO indicator

Lights up during the auto setup procedure and when the auto setup speaker settings are used without any modifications.

### ⑦ AUTO indicator

Lights up when this unit is in the automatic tuning mode.

### ⑧ STEREO indicator

Lights up when this unit is receiving a stereo signal for an FM stereo broadcast while the AUTO indicator is lit.

### ⑨ VOLUME level indicator

Indicates the volume level.

### ⑩ THX indicator

Lights up when a THX program is selected.

### ⑪ PCM indicator

Lights up when this unit is reproducing PCM (pulse code modulation) digital audio signals.

### ⑫ SLEEP indicator

Lights up while the sleep timer is on.

### ⑬ VIRTUAL indicator

Lights up when Virtual CINEMA DSP is active (see page 38).

### ⑭ Headphones indicator

Lights up when headphones are connected.

### ⑮ SP A B indicators

Light up according to the set of front speakers selected. Both indicators light up when both sets of speakers are selected, or when bi-wiring.

### ⑯ SILENT CINEMA indicator

Lights up when headphones are connected and a sound field program is selected (see page 34).

### ⑰ Multi-information display

Shows the current sound field program name and other information when adjusting or changing settings.

### ⑱ HiFi DSP indicator

Lights up when you select a HiFi DSP sound field program.

### ⑲ MEMORY indicator

Blinks to show a station can be stored.

### ⑳ TUNED indicator

Lights up when this unit is tuned into a station.

### ㉑ MUTE indicator

Blinks while the MUTE function is on.

**㉒ 96/24 indicator**

Lights up when a DTS 96/24 signal is input to this unit.

**㉓ LFE indicator**

Lights up when the input signal contains an LFE signal.

**㉔ Input channel indicators**

Indicate the channel components of current digital input signal.

**㉕ Presence and surround back speaker indicators**

Indicate the connection of presence and/or surround back speakers when using the Auto Setup setting (page 26) or Speaker Level setting (page 64).

**㉖ ZONE 2/ZONE 3 indicators**

**(U.S.A., Canada, U.K., Europe and Australia models only)**

Light up when Zone 2 or Zone 3 power is on.

**㉗ RDS indicators**

**(U.K. and Europe models only)**

The name(s) of the RDS data offered by the currently received RDS station light(s) up.

EON lights up when an RDS station that offers the EON data service is being received.

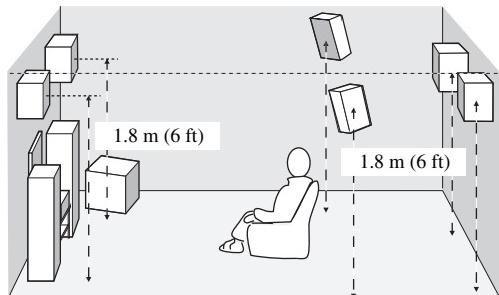
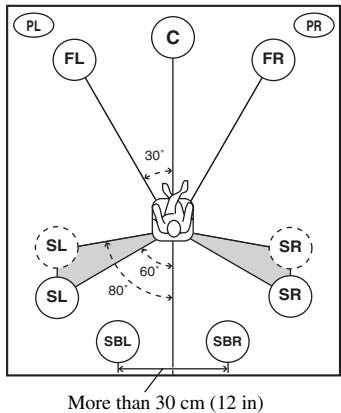
PTY HOLD lights up while searching for stations in the PTY SEEK mode.



# SPEAKER SETUP

## Speaker placement

For best results, place the speakers as illustrated below.



The illustrations show the standard speaker setting recommended by the ITU-R (see page 102). You can use it to enjoy CINEMA DSP, multi-channel audio sources, and THX.

### Front speakers (FR and FL)

The front speakers are used for the main source sound plus effect sounds. Place these speakers an equal distance from the ideal listening position. The distance of each speaker from each side of the video monitor should be the same.

### Center speaker (C)

The center speaker is for the center channel sounds (dialog, vocals, etc.). If for some reason it is not practical to use a center speaker, you can do without it. Best results, however, are obtained with the full system. Align the front face of the center speaker with the front face of your video monitor. Place the speaker centrally between the front speakers and as close to the monitor as possible, such as directly over or under it.

### Surround speakers (SR and SL)

The surround speakers are used for effect and surround sounds. Place these speakers behind your listening position, facing slightly inwards, about 1.8 m (6 ft) above the floor.

### Surround back speakers (SBR and SBL)

The surround back speakers supplement the surround speakers and provide for more realistic front-to-back transitions. Place these speakers directly behind the listening position and at the same height as the surround speakers. They should be positioned at least 30 cm (12 in) apart. Ideally, they should be positioned at the same width as the front speakers.

### Subwoofer

The use of a subwoofer, such as the YAMAHA Active Servo Processing Subwoofer System, is effective not only for reinforcing bass frequencies from any or all channels, but also for high fidelity reproduction of the LFE (low-frequency effect) channel included in Dolby Digital and DTS software. The position of the subwoofer is not so critical, because low bass sounds are not highly directional. But it is better to place the subwoofer near the front speakers. Turn it slightly toward the center of the room to reduce wall reflections.

### Presence speakers (PR and PL)

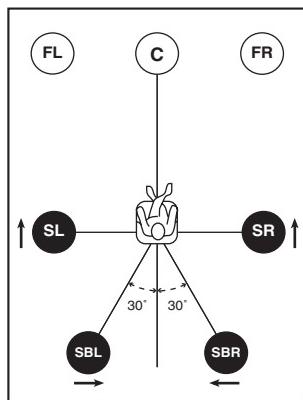
Presence speakers supplement the sound from the front speakers with extra ambient effects produced by CINEMA DSP (see page 48). These effects include sounds that filmmakers intend to locate a little farther back behind the screen in order to create more theater-like ambience. Place these speakers at the front of the room about 0.5 - 1 m (1 - 3 ft) outside the front speakers, facing slightly inwards, and about 1.8 m (6 ft) above the floor.

### Note

Surround back and presence speakers do not output sound simultaneously. You can set to prioritize either set of speakers in the Sound menu (see page 60).

## ■ Di-pole speaker layout

Either di-pole or direct radiating speaker types can be used for THX surround. If you choose di-pole speakers, please place the surround and surround back speakers according to the speaker layout below.



● : Di-pole speaker

↑ : Direction of di-pole speaker

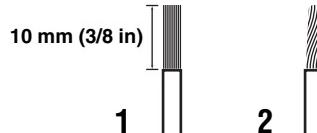
## Speaker connections

Be sure to connect the left channel (L), right channel (R), “+” (red) and “-” (black) properly. If the connections are faulty, no sound will be heard from the speakers, and if the polarity of the speaker connections is incorrect, the sound will be unnatural and lack bass.

### CAUTION

- If you will use 6 ohm speakers, be sure to set this unit's speaker impedance setting to 6 ohms before using (see page 25). If you will use 8 ohm speakers, use this unit's initial setting for speaker impedance.
- Before connecting the speakers, make sure that this unit is disconnected from the power source.
- Do not let the bare speaker wires touch each other or do not let them touch any metal part of this unit. This could damage this unit and/or speakers.
- Use magnetically shielded speakers. If this type of speaker still creates interference with the monitor, place the speakers away from the monitor.

A speaker cord is actually a pair of insulated cables running side by side. One cable is colored or shaped differently, perhaps with a stripe, groove or ridges. Connect the striped (grooved, etc.) cable to the “+” (red) terminals on this unit and your speaker. Connect the plain cable to the “-” (black) terminals.



**1 Remove approximately 10 mm (3/8 in) of insulation from each of the speaker cables.**

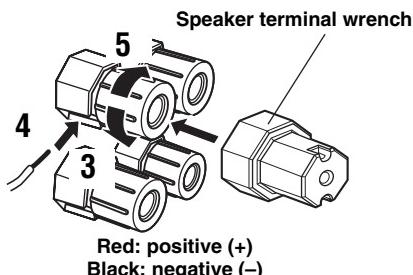
**2 Twist the exposed wires of the cable together to prevent short circuits.**

**3 Loosen the knob.**

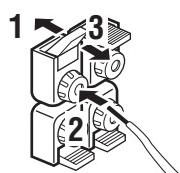
The supplied speaker terminal wrench is useful for loosening or tightening knobs.

**4 Insert one bare wire into the hole in the side of each terminal.**

**5 Tighten the knob to secure the wire.**



**■ Connecting to PRESENCE/ZONE 2 or PRESENCE speaker terminals**




---

**1 Open the tab.**

---

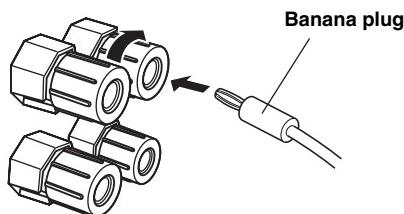
**2 Insert one bare wire into the hole of each terminal.**

---

**3 Return the tab to secure the wire.**

**■ Banana plug connections**

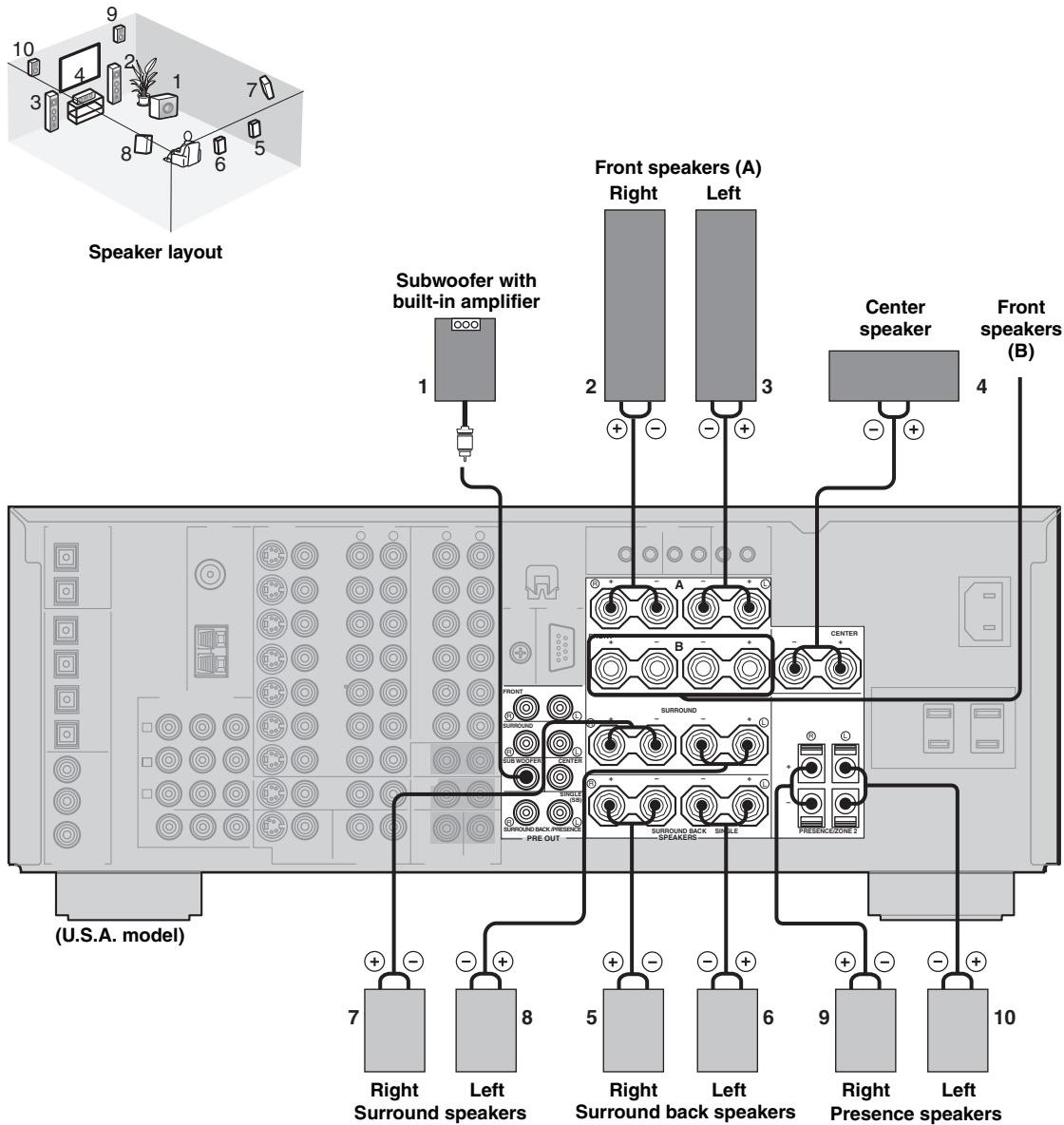
(With the exception of U.K., Europe and Asia models)  
First, tighten the knob and then insert the banana plug connector into the end of the corresponding terminal.



**(With the exception of U.K., Europe  
and Asia models)**



You can also use banana plugs with the PRESENCE/ZONE 2 and PRESENCE speaker terminals. Open the tab, then insert one banana plug connector into the hole of each terminal. Do not attempt to close the tabs after connecting the banana plugs.



- You can connect both surround back and presence speakers to this unit, but they do not output sound simultaneously. You can set to prioritize either set of speakers in the Sound menu (see page 60).
- The surround back speakers output the surround back channel included in Dolby Digital EX and DTS-ES software and only operate when the Dolby Digital EX, DTS-ES or Dolby Pro Logic IIx decoder is turned on.
- The presence speakers output ambient effects created by the DSP sound fields. They do not output sound when other sound fields are selected.

## ■ FRONT terminals

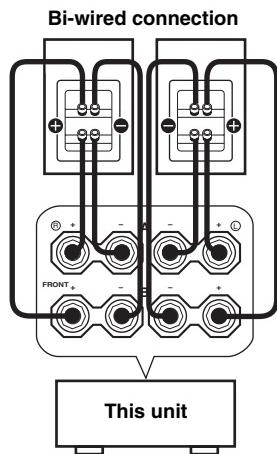
Connect one or two speaker systems to these terminals. If you use only one speaker system, connect it to either of the FRONT A or B terminals.

### Note

The Canada model cannot output to two separate speaker systems simultaneously.

### Bi-wired connection

The unit also allows you to make bi-wired connections to one speaker system. Use two pairs of speaker cables for each speaker (one pair for the woofer and one pair for the tweeter/mid-range). To use the bi-wired connections, press SPEAKERS A and SPEAKERS B on the front panel so that both SP A and B light up on the front panel display.



## ■ CENTER terminals

Connect a center speaker to these terminals.

## ■ SURROUND terminals

Connect surround speakers to these terminals.

## ■ SUBWOOFER jack

Connect a subwoofer with a built-in amplifier, such as the YAMAHA Active Servo Processing Subwoofer System, to this jack.

## ■ SURROUND BACK terminals

Connect surround back speakers to these terminals. If you only connect one surround back speaker, connect it to the left (L) terminals.

## ■ PRESENCE terminals

Connect presence speakers to these terminals.

### Note

(U.S.A., Canada, U.K., Europe and Australia models only)  
You can also use these terminals to connect Zone 2 speakers (see page 66).

# CONNECTIONS

## Before connecting components

### CAUTION

Do not connect this unit or other components to the mains power until all connections between components are complete.

### Cable indications

#### For analog signals

left analog cables



right analog cables



#### For digital signals

optical cables



coaxial cables



#### For video signals

video cables



S-video cables



### Analog jacks

You can input analog signals from audio components by connecting audio pin cables to the analog jacks on this unit. Connect red plugs to the right jacks and white plugs to the left jacks.

### Digital jacks

This unit has digital jacks for direct transmission of digital signals through either coaxial or fiber optic cables. You can use the digital jacks to input PCM, Dolby Digital and DTS bitstreams. When you connect components to both the COAXIAL and OPTICAL jacks, priority is given to the input signals from the COAXIAL jack. All digital input jacks are compatible with 96-kHz sampling digital signals.

### Note

This unit handles digital and analog signals independently. Thus audio signals input to the analog jacks are only output to the analog OUT (REC) jacks. Likewise audio signals input to the digital (OPTICAL or COAXIAL) jacks are only output to the DIGITAL OUTPUT jacks.

### ■ Video jacks

This unit has three types of video jacks. Connection depends on the availability of input jacks on your monitor. The signals input through the S VIDEO jacks on this unit are automatically converted for output through the VIDEO jacks. When "Video Conv." is set to "On" (see page 65), signals input through the VIDEO jacks can be output through the S VIDEO and COMPONENT VIDEO jacks. Likewise, signals input through the S VIDEO jacks can also be output through the COMPONENT VIDEO jacks.



#### VIDEO jack

For conventional composite video signals.

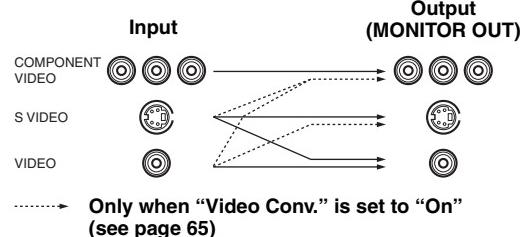
#### S VIDEO jack

For S-video signals, separated into luminance (Y) and color (C) video signals to achieve high-quality color reproduction.

#### COMPONENT VIDEO jacks

For component signals, separated into luminance (Y) and color difference (Pb, Pr) to provide the best quality in picture reproduction.

#### Signal flow inside this unit

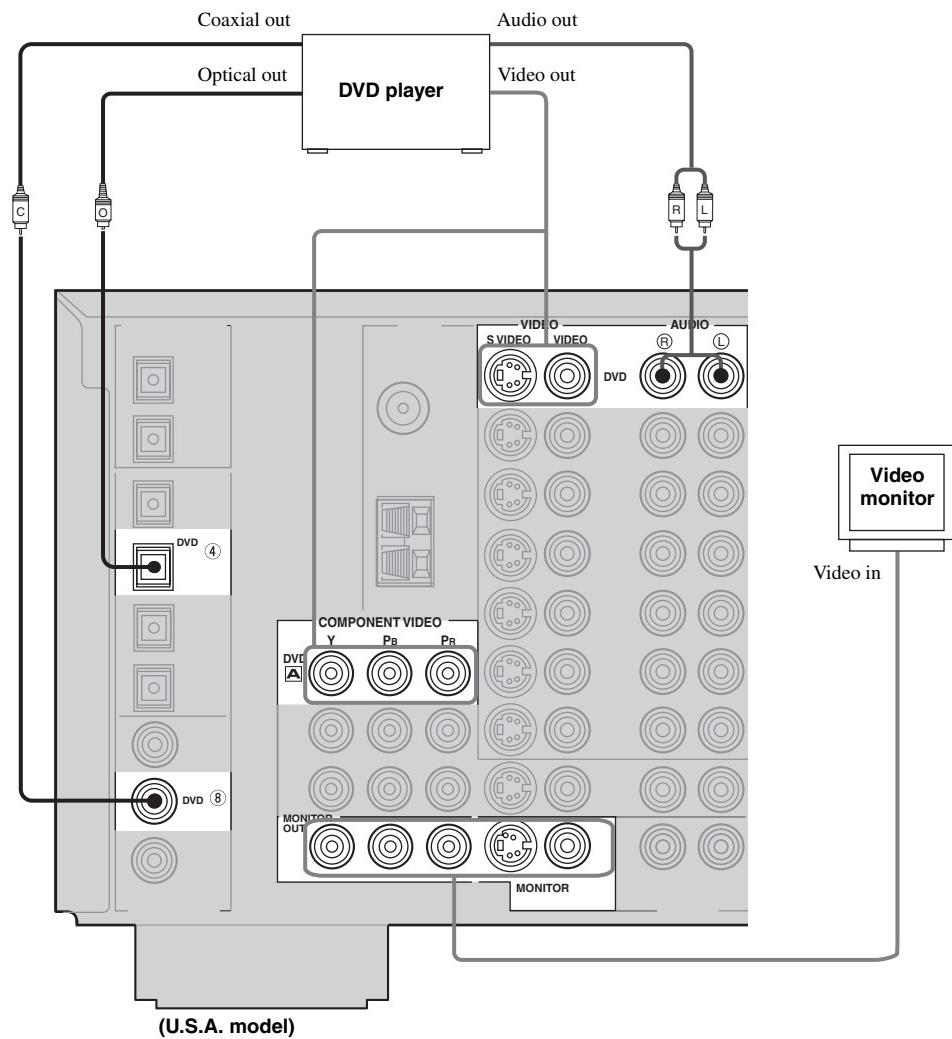


### Note

When signals are input through both the S VIDEO and VIDEO jacks, signals input through the S VIDEO jack have priority.

## Connecting video components

### ■ Connections for DVD playback



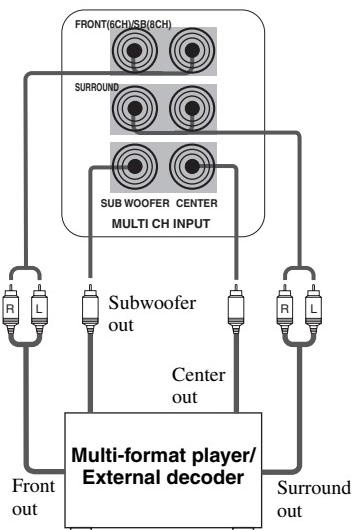
## ■ Connecting to the MULTI CH INPUT jacks

This unit is equipped with 6 additional input jacks (left and right FRONT, CENTER, left and right SURROUND and SUBWOOFER) for discrete multi-channel input from a multi-format player, external decoder, sound processor or pre-amplifier.

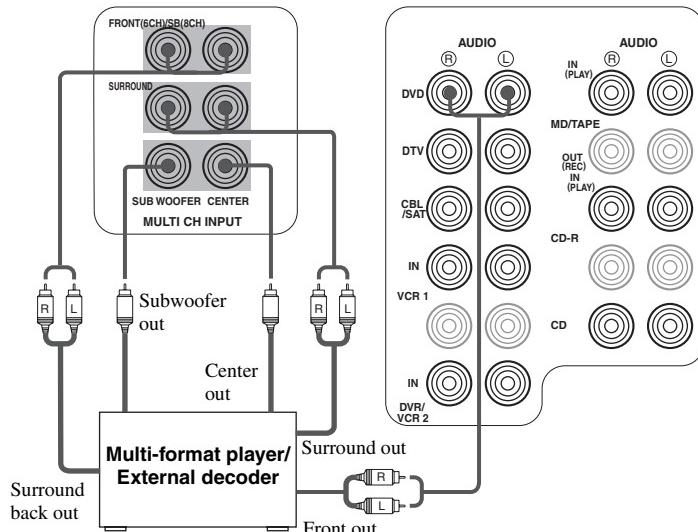
If you set Multi CH Assign: Input Channels to 8ch (see page 57), you can use input jacks assigned as Multi CH Assign: Front Input (page 57) together with the MULTI CH INPUT jacks to input 8 channels.

Connect the output jacks on your multi-format player or external decoder to the MULTI CH INPUT jacks. Be sure to match the left and right outputs to the left and right input jacks for the front and surround channels.

**For 6-channel input**



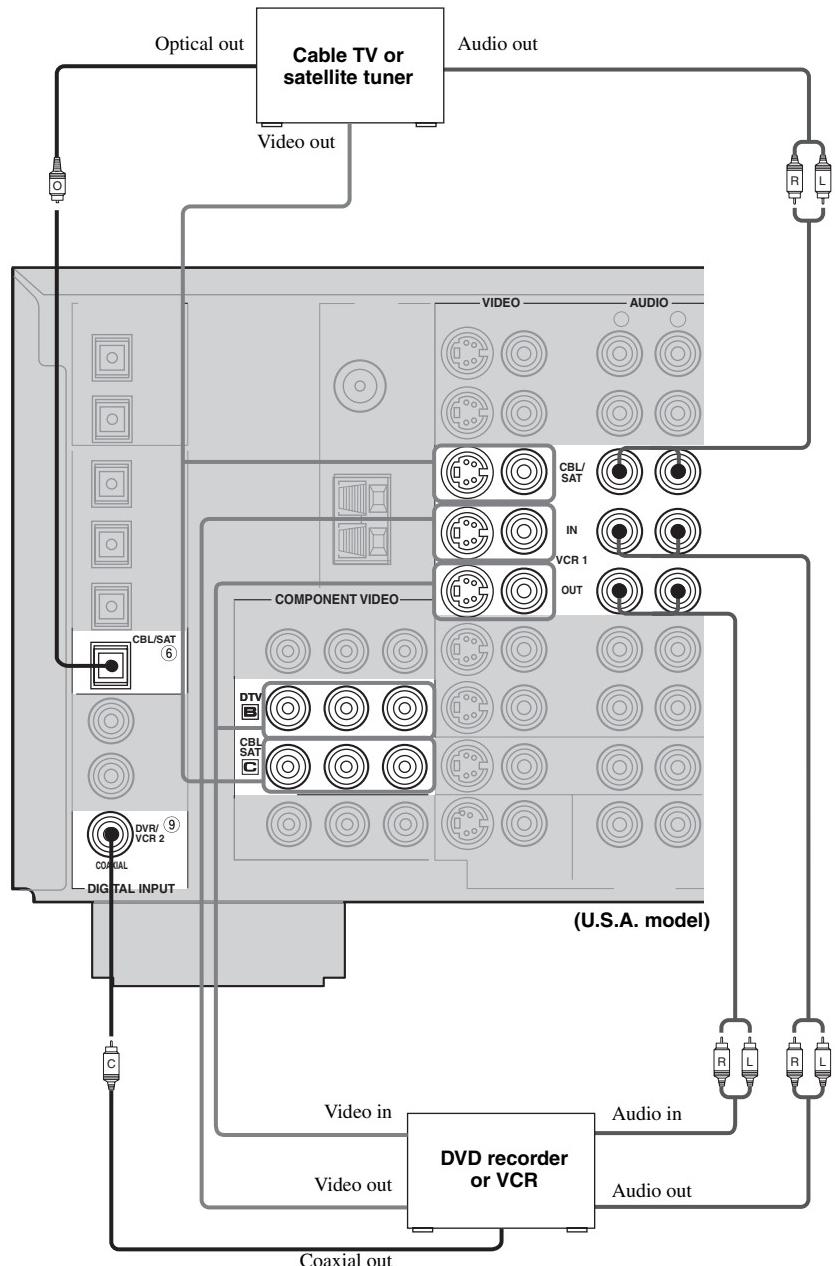
**For 8-channel input**



### Notes

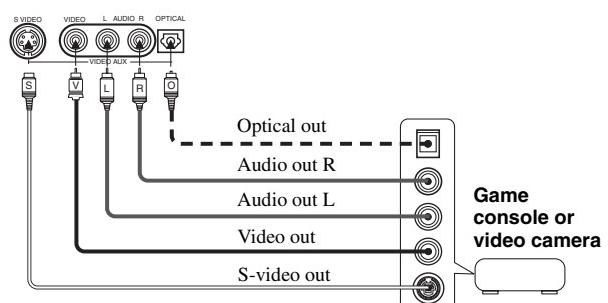
- When you select MULTI CH INPUT as the input source, this unit automatically turns off the digital sound field processor, and you cannot select sound field programs.
- This unit does not redirect signals input to the MULTI CH INPUT jacks to accommodate for missing speakers. We recommend that you connect at least a 5.1-channel speaker system before using this feature.
- When headphones are used, only front L/R channels are output.

## ■ Connections for other video components



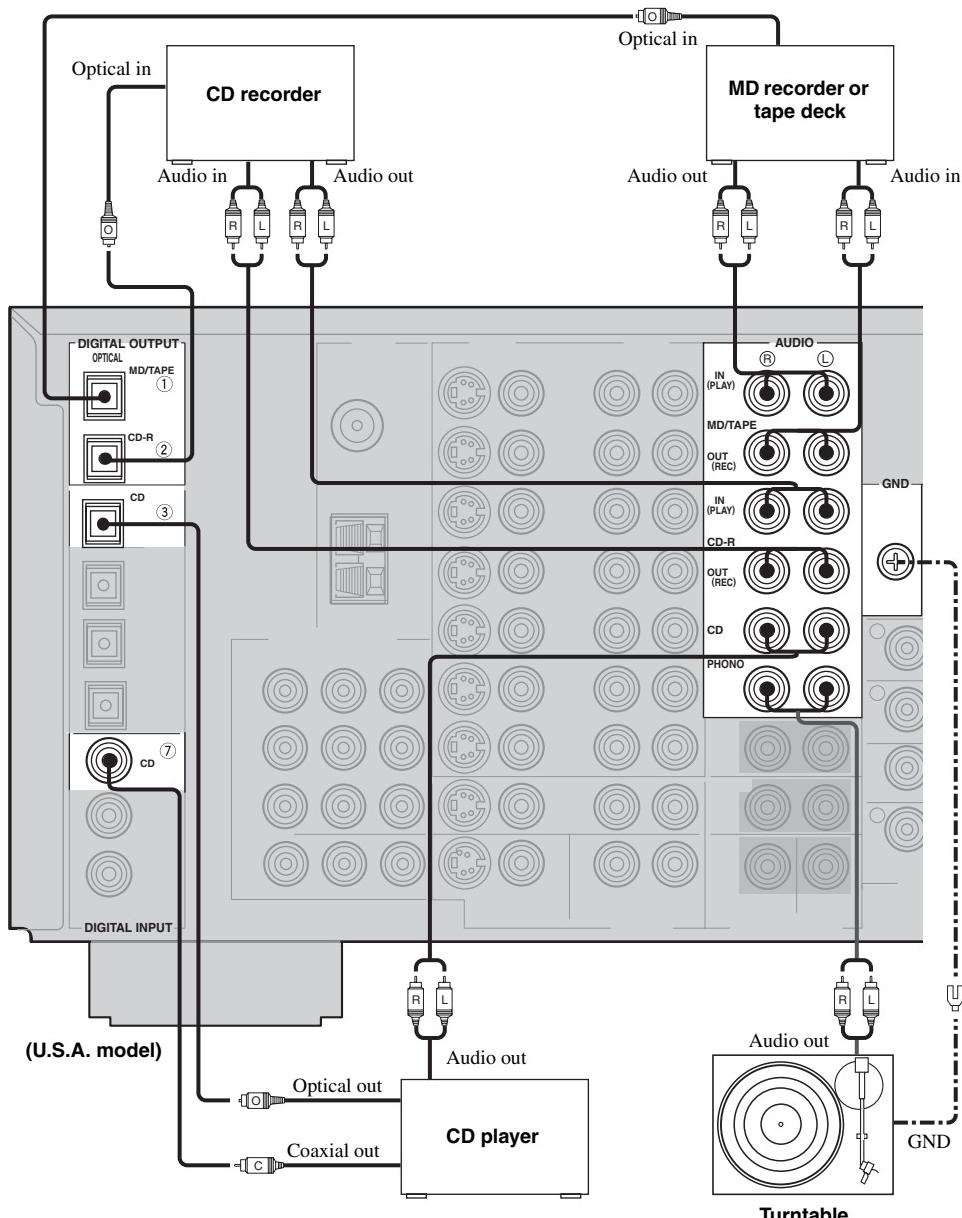
## ■ VIDEO AUX jacks (on the front panel)

Use these jacks to connect any video source, such as a game console or camcorder, to this unit.



## Connecting audio components

### ■ Connections for audio components



### ■ Connecting a turntable

PHONO jacks are for connecting a turntable with an MM or high-output MC cartridge. If you have a turntable with a low-output MC cartridge, use an in-line boosting transformer or MC-head amplifier when connecting to these jacks.



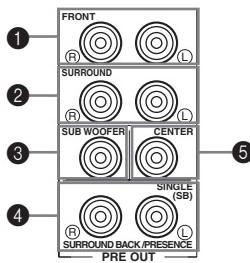
Connect your turntable to the GND terminal to reduce noise in the signal. However you may hear less noise without the connection to the GND terminal for some record players.

## ■ Connecting to an external amplifier

If you want to increase the power output to the speakers, or want to use another amplifier, connect an external amplifier to the PRE OUT jacks as follows.

### Notes

- When audio pin plugs are connected to the PRE OUT jacks for output to an external amplifier, it is not necessary to use the corresponding SPEAKERS terminals. Set the volume of the external amplifier connected to this unit to the maximum.
- The signal output through the FRONT PRE OUT and CENTER PRE OUT jacks are affected by the TONE CONTROL settings.
- If SPEAKERS A is turned off and Multi Zone: Speaker B is set to "Zone B" (see page 66), signals will only be output from the FRONT PRE OUT jacks.



### ① FRONT PRE OUT jacks

Front channel line output jacks.

### ② SURROUND PRE OUT jacks

Surround channel line output jacks.

### ③ SUBWOOFER PRE OUT jack

Connect a subwoofer with built-in amplifier, such as the YAMAHA Active Servo Processing Subwoofer System, to this jack.

### ④ SURROUND BACK/PRESENCE PRE OUT jacks

Surround back or presence channel line output jacks. If you only connect one external amplifier for the surround back channel, connect it to the left (L) jack.

### ⑤ CENTER PRE OUT jack

Center channel line output jack.

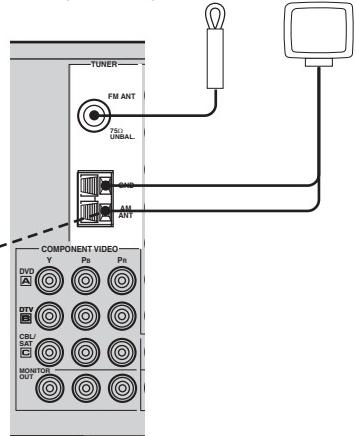
### Notes

- Each PRE OUT jack outputs the same channel signal as the corresponding speaker terminals. However, when both surround back and presence speakers are setup in this unit, the signals output from SURROUND BACK/PRESENCE PRE OUT jacks may not correspond to the correct speakers.
- Adjust the volume level of the subwoofer with the control on the subwoofer.
- Some signals may not be output from the SUBWOOFER PRE OUT jack depending on the Speaker Set settings (see page 61).

## Connecting the antennas

Both AM and FM indoor antennas are included with this unit. In general, these antennas should provide sufficient signal strength. Connect each antenna correctly to the designated terminals.

**Indoor FM antenna  
(included)**



**AM loop antenna  
(included)**

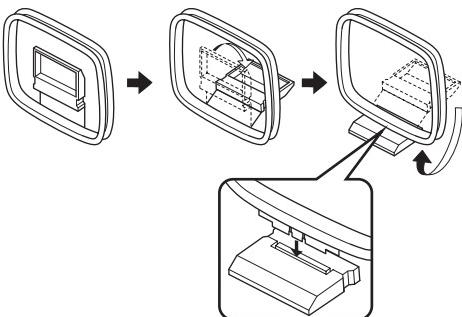
The AM loop antenna is connected to the AM ANT terminal on the rear panel of the unit.

### Ground (GND terminal)

For maximum safety and minimum interference, connect the antenna GND terminal to a good earth ground. A good earth ground is a metal stake driven into moist earth.

## ■ Connecting the AM loop antenna

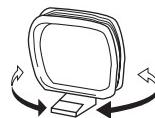
### 1 Set up the AM loop antenna, then connect it to the terminals on this unit.



### 2 Press and hold the tab to insert the AM loop antenna lead wires into the AM ANT and GND terminals.



### 3 Orient the AM loop antenna for the best reception.

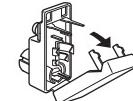


#### Notes

- The AM loop antenna should be placed away from this unit.
- The AM loop antenna should always be connected, even if an outdoor AM antenna is connected to this unit.
- A properly installed outdoor antenna provides clearer reception than an indoor one. If you experience poor reception quality, an outdoor antenna may improve the quality. Consult the nearest authorized YAMAHA dealer or service center about outdoor antennas.

### ■ 75-ohm/300-ohm antenna adapter (U.K. model only)

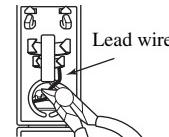
#### 1 Open the cover of the included 75-ohm/300-ohm antenna adapter.



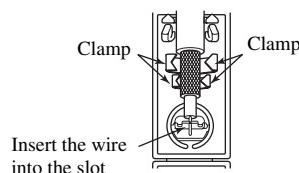
#### 2 Cut the external sleeve of the 75-ohm coaxial cable and prepare it for connection.

11 (7/16)	Unit: mm (in)
8 (5/16)	
6 (1/14)	

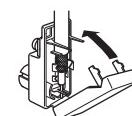
#### 3 Cut the lead wire and remove it.



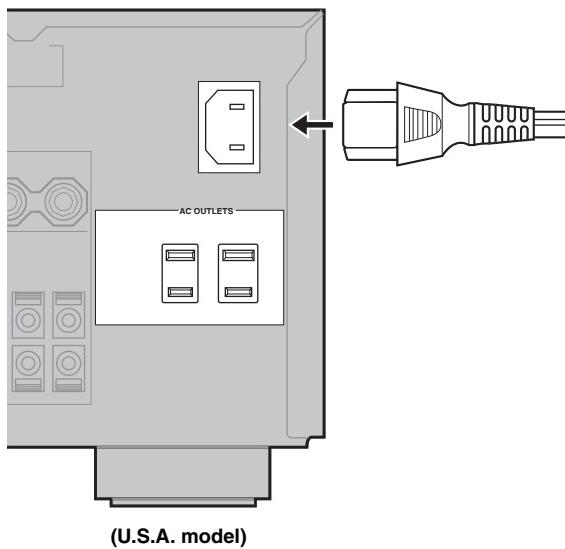
#### 4 Insert the cable wire into the slot, and clamp it with pliers.



#### 5 Snap the cover into place.



## Connecting the power cable



### ■ Connecting the AC power cable

Plug the power cable into the AC inlet after all other connections are complete, then plug the power cable to an AC wall outlet.

#### CAUTION

Do not use other AC power cables. Use the one provided. Use of other power cables may result in fire hazard or electrical shock.

### ■ AC OUTLET(S) (SWITCHED)

U.K. and Australia models..... 1 outlet  
Korea model..... None  
Other models..... 2 outlets  
Use these outlets to connect the power cables from your other components to this unit. Power to the AC OUTLET(S) is controlled by this unit's STANDBY/ON (or SYSTEM POWER and STANDBY). These outlets will supply power to any connected component whenever this unit is turned on. The maximum power (total power consumption of components) that can be connected to the AC OUTLET(S) is:

Asia and General models ..... 50 W  
Other models ..... 100 W

### ■ VOLTAGE SELECTOR (Asia and General models only)

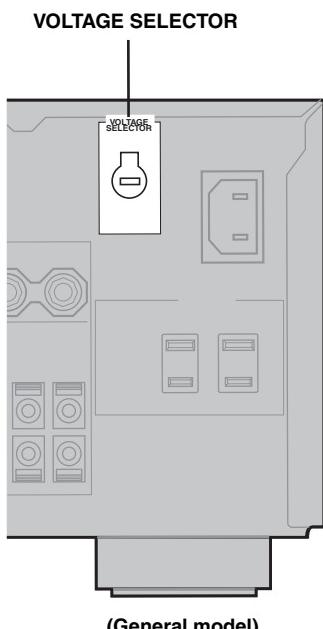
The VOLTAGE SELECTOR on the rear panel of this unit must be set for your local main voltage BEFORE plugging into the AC main supply. Voltages are:

General model..... AC 110/120/220/230–240 V, 50/60 Hz  
Asia model ..... AC 220/230–240V, 50/60 Hz

### ■ Memory back-up

The memory back-up circuit prevents the stored data from being lost even if this unit is in the standby mode.

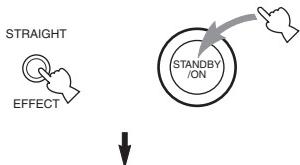
However if the power cable is disconnected from the AC wall outlet, or the power supply is cut for more than one week, the stored data will be lost.



## Speaker impedance setting

Be sure this unit is in the standby mode.

- 1 On the front panel, while holding down STRAIGHT/EFFECT, press STANDBY/ON. "SP IMP.-8ΩMIN" appears on the front panel display.



SP IMP.-8ΩMIN

- 2 Press STRAIGHT/EFFECT to select the impedance of your speakers.

You can select either 6 ohms or 8 ohms.

- 3 Press STANDBY/ON to exit the setting.

This unit will be set to the standby mode.

### Note

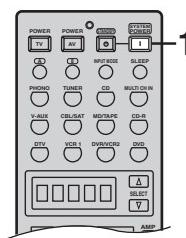
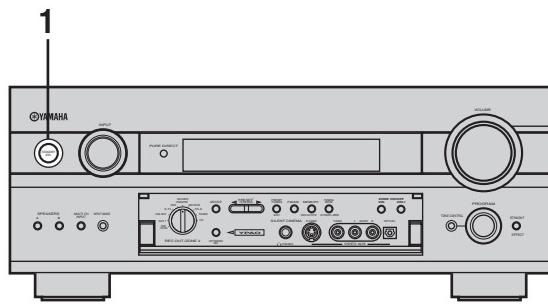
Speaker impedance setting function is located in the Advanced menu (see page 84).

### CAUTION

If you are using 6 ohm speakers, set the impedance to 6 ohms before turning on the power.

## Turning on the power

When all connections are complete, turn on the power of this unit.



- 1 Press STANDBY/ON (SYSTEM POWER on the remote controls) to turn on the power of this unit.



or



Front panel

Remote control

- 2 Turn on the video monitor connected to this unit.

### Note

Press STANDBY/ON again (STANDBY on the remote control) to enter the standby mode.

# AUTO SETUP

## Introduction

This receiver employs YAMAHA Parametric Room Acoustic Optimizer (YPAO) technology which lets you avoid troublesome listening-based speaker setup and achieves highly accurate sound adjustments. The supplied optimizer microphone collects and analyzes the sound your speakers produce in your actual listening environment.

### Notes

- Please be advised that it is normal for loud test tones to be output during the auto setup procedure.
- If auto setup stops and error messages appear on the screen, follow the troubleshooting on page 30.

YPAO performs the following checks and makes appropriate adjustments to give you the best possible sound from your system.

### Wiring

Checks which speakers are connected and the polarity of each speaker.

### Distance

Checks the distance of each speaker from the listening position and adjusts the timing of each channel.

### Size

Checks the speaker's frequency response and sets the appropriate low frequency crossover for each channel.

### Equalizing

Adjusts frequency and levels of each channel's parametric equalizer to reduce coloration across the channels and create a cohesive sound field. This is particularly important if you use different brands or sizes of speakers for some channels or have a room with unique sonic characteristics.

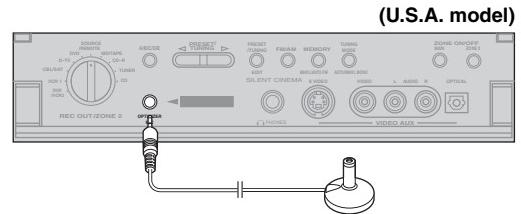
YPAO equalizing calibration incorporates three parameters (frequency, level and Q factor) for each of the seven bands in its parametric equalizer to provide highly precise automatic adjustment of frequency characteristics.

### Level

Checks and adjusts the sound level (volume) of each speaker.

## Optimizer microphone setup

- 1 **Connect the supplied optimizer microphone to the OPTIMIZER MIC jack on the front panel.**

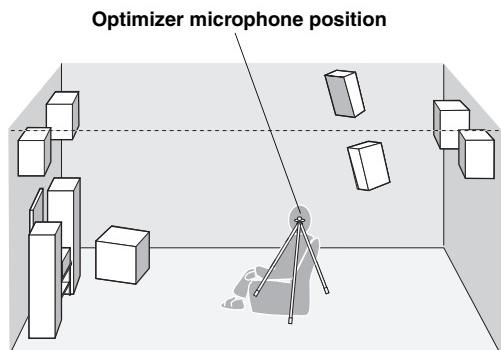


### Notes

- After you have completed the auto setup procedure, be sure to disconnect the optimizer microphone.
- The optimizer microphone is sensitive to heat.
  - Keep it away from direct sunlight.
  - Do not place it on top of this unit.

- 2 **Place the optimizer microphone on a flat level surface with the omni-directional microphone head upward, at your normal listening position.**

If possible, use a tripod (etc.) to affix the optimizer mic at the same height as your ears would be when you are seated in your listening position.

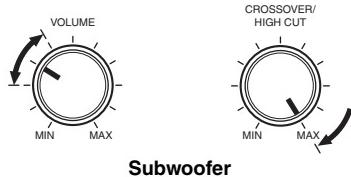


## Starting the setup

For best results, make sure the room is as quiet as possible during the auto setup procedure (YPAO). If there is too much ambient noise, the results may not be satisfactory.



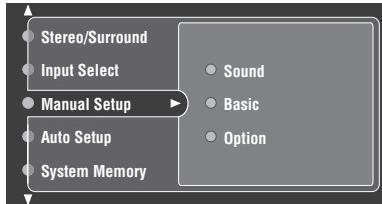
If your subwoofer can adjust the output volume and the crossover frequency, set the volume to about half way (or slightly less) and set the crossover frequency to the maximum.



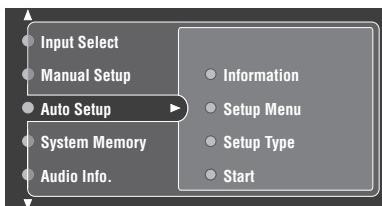
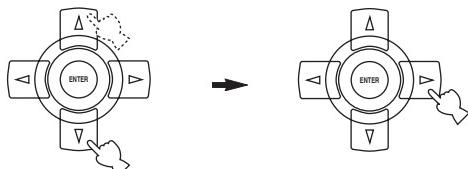
### 1 Switch on this unit and video monitor.

### 2 Set AMP/SOURCE/TV to AMP, then press TOP on the remote control.

The top display appears.



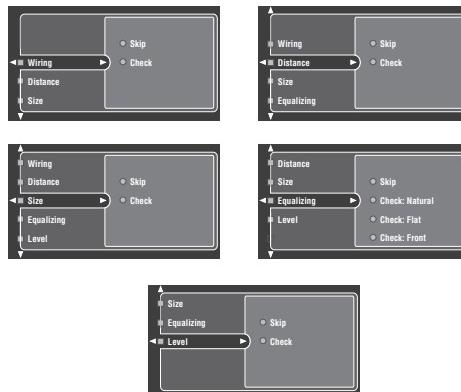
### 3 Press Δ / ∇ repeatedly to select Auto Setup, then press ▶.



### 4 Press Δ / ∇ repeatedly to select Setup Menu, then press ▶.



### 5 Press Δ / ∇ repeatedly to select Wiring, Distance, Size, Equalizing or Level, then press ▶.



### 6 For Wiring, Distance, Size or Level, select:

**Check** To automatically check and adjust the selected item.

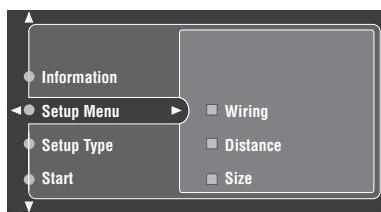
**Skip** To skip the selected item and perform no adjustments.



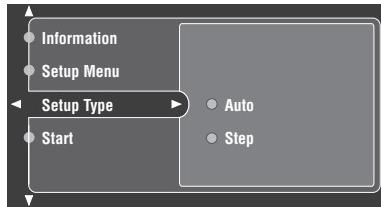
When using THX speakers, select Skip for Size and make sure that "Small" or "Small x2" is selected in Speaker Set (page 61) and that "80Hz (THX)" is selected in Bass Cross Over (page 63).

**For Equalizing, press  $\Delta$  /  $\nabla$  to select:**

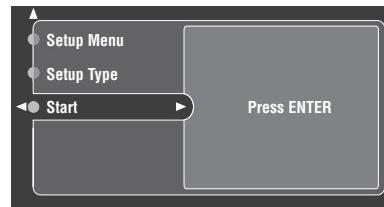
- Skip To skip the selected item and perform no adjustments.
- Check: Natural To average out the frequency response of all speakers with higher frequencies being less emphasized. Recommended if the “Flat” setting sounds a little harsh.
- Check: Flat To average the frequency response of all speakers. Recommended if all of your speakers are of similar quality.
- Check: Front To adjust the frequency response of each speaker in accordance with the sound of your front speakers. Recommended if your front speakers are of much higher quality than your other speakers.

**7 Once you have selected the desired setting, press  $\triangleleft$  to move back to Setup Menu.****8 Press  $\nabla$  to select Setup Type, then select:**

- Auto To automatically perform the entire auto setup procedure.
- Step To pause for confirmation between each check in the auto setup procedure.

**9 Press  $\nabla$  to select Start, then press ENTER.**

Loud test tones are output from each speaker and “Measuring” appears during the auto setup procedure.



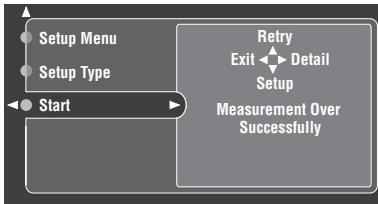
- To stop the auto setup procedure, press one of the cursor buttons ( $\Delta$  /  $\nabla$  /  $\triangleleft$  /  $\triangleright$ ) or ENTER. In the pause mode, press  $\Delta$  to retry the procedure,  $\triangleleft$  to cancel auto setup.
- If an error message appears during testing, refer to “Troubleshooting for the auto setup procedure” on page 30, and after carrying out the remedy, retry the auto setup procedure.

## Confirming the results

You can confirm the results of each analysis.

### If you set Setup Type to Auto.

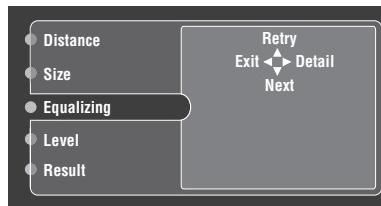
The results are displayed after all items have been analysed.



- Press  $\nabla$  and select Setup to set the measured values.
- Press  $\Delta$  and select Retry to retry the auto setup procedure.
- Press  $\triangleright$  and select Detail to view information about measurement results and warning messages. For more details about warning messages, see “Troubleshooting for the auto setup procedure” on page 30.
- Press  $\triangleleft$  and select Exit to exit from the auto setup procedure. If you select Exit, “Don’t Setup?” appears on the screen. To set the measured values and exit, select Yes. To cancel the settings and exit, select No.

### If you set Setup Type to Step.

The results are displayed individually after each analysis.



- Press  $\nabla$  and select Next to start measurement of the next menu item.
- Press  $\Delta$  and select Retry to retry the auto setup procedure.
- Press  $\triangleright$  and select Detail to view information about measurement results and warning messages. For more details about warning messages, see “Troubleshooting for the auto setup procedure” on page 30.
- Press  $\triangleleft$  and select Exit to exit from the auto setup procedure.

After all menu items have been measured, “Measurement Over” appears on the screen and the results for each item are displayed.

- Press  $\nabla$  and select Setup to set the measured values.
- Press  $\Delta$  and select Retry to retry the auto setup procedure.
- Press  $\triangleright$  and select Detail to view information about measurement results and warning messages. For more details about warning messages, see “Troubleshooting for the auto setup procedure” on page 30.
- Press  $\triangleleft$  and select Exit to exit from the auto setup procedure. If you select Exit, “Don’t Setup?” appears on the screen. To set the measured values and exit, select Yes. To cancel the settings and exit, select No.



If you want to make more detailed settings, change the system parameters using the Manual Setup menu. If you want to return to the Auto Setup settings after making settings in the Manual Setup menu, navigate to the Information screen in the Auto Setup menu, press  $\Delta$  /  $\nabla$  repeatedly to select the parameter you want to adjust, then press ENTER.

### Notes

- If you change speakers, speaker positions, or the layout of your listening environment, perform auto setup again to re-calibrate your system.
- In the Distance results, the distance displayed may be longer than the actual distance depending on the characteristics of your subwoofer. This may also be the case when using an external amplifier.
- In the Equalizing results, different values may be set for the same band to provide finer adjustments.

## ■ Troubleshooting for the auto setup procedure

### Before auto setup

Error message	Cause	Remedy
<b>Connect MIC!</b>	Optimizer microphone is not connected.	<ul style="list-style-type: none"> <li>• Connect the supplied optimizer microphone to the OPTIMIZER MIC jack on the front panel.</li> </ul>
<b>Unplug Phones!</b>	Headphones are connected.	<ul style="list-style-type: none"> <li>• Unplug the headphones.</li> </ul>
<b>No Setup Menu!</b>	No setup menu items have been selected.	<ul style="list-style-type: none"> <li>• Select at least one setup menu item.</li> </ul>
<b>Memory Guard!</b>	This setting is protected.	<ul style="list-style-type: none"> <li>• Remove the protection setting for auto setup (see page 67).</li> </ul>

### During auto setup

Press  $\triangleleft$  /  $\triangleright$  to display detailed information for individual errors. Select Retry to try the auto setup procedure again.

Error message	Cause	Remedy
<b>E01:No Front SP</b>	Front L/R channel signal(s) is (are) not detected.	<ul style="list-style-type: none"> <li>• Select the front speakers with SPEAKERS A or B.</li> <li>• Check the front L/R speaker connections.</li> </ul>
<b>E02:No Surr. SP</b>	Only one surround channel signal is detected.	<ul style="list-style-type: none"> <li>• Check the surround speaker connections.</li> </ul>
<b>E03:No Pres. SP</b>	Only one presence channel signal is detected.	<ul style="list-style-type: none"> <li>• Check the presence speaker connections.</li> </ul>
<b>E04:SBR -&gt;SBL</b>	Only the surround back right channel signal is detected.	<ul style="list-style-type: none"> <li>• Connect the surround back speaker to the LEFT SURROUND BACK SPEAKERS terminal if you only have one surround back speaker.</li> </ul>
<b>E05:Noisy</b>	Background noise is too loud.	<ul style="list-style-type: none"> <li>• Try auto setup in a quiet environment.</li> <li>• Turn off noisy electric equipment like air conditioners, or move them away from this unit.</li> </ul>
<b>E06:Check Surr.</b>	Surround back speaker(s) is (are) connected, though surround L/R speakers are not.	<ul style="list-style-type: none"> <li>• Connect surround speakers when using (a) surround back speaker(s).</li> </ul>
<b>E07:No MIC</b>	The optimizer microphone was unplugged during the auto setup procedure.	<ul style="list-style-type: none"> <li>• Connect the supplied optimizer microphone to the OPTIMIZER MIC jack on the front panel.</li> </ul>
<b>E08:No Signal</b>	The optimizer microphone does not detect test tones.	<ul style="list-style-type: none"> <li>• Check the microphone setting.</li> <li>• Check the speaker connections and placement.</li> </ul>
<b>E09:User Cancel</b>	The auto setup procedure was cancelled because a setting that affects auto setup was changed during the procedure.	<ul style="list-style-type: none"> <li>• Perform the auto setup procedure again.</li> </ul>
<b>E10:Internal Err</b>	An internal error occurred.	<ul style="list-style-type: none"> <li>• Restart this unit, then try the auto setup procedure again.</li> </ul>

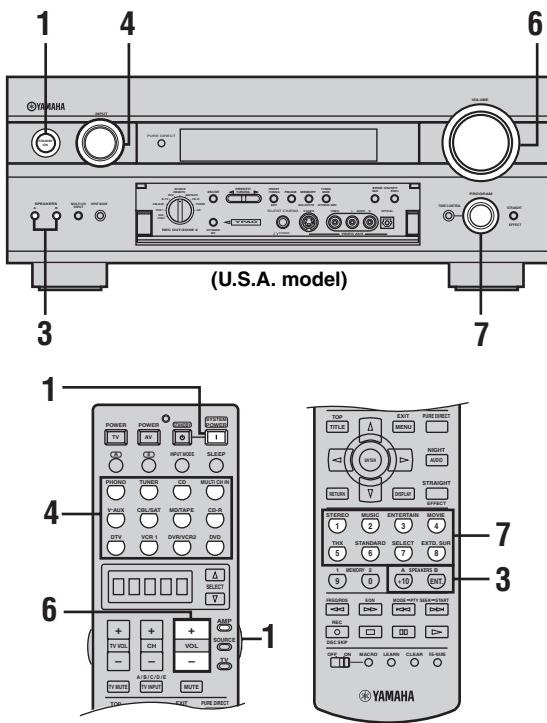
## After auto setup

The following warning messages are displayed after analysis is complete to inform you of possible problems. We recommend that you check the contents of each message, then select Retry to try the auto setup procedure again.

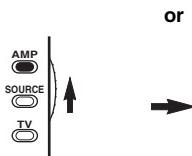
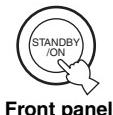
Warning message	Cause	Remedy
<b>W1:Out of Phase</b>	Speaker polarity is incorrect. This message may appear depending on the speakers even when they are connected correctly.	<ul style="list-style-type: none"> <li>Check the speaker connections.</li> </ul>
<b>W2:Over Distance</b>	The distance between the speaker and the listening position is over 24 m (80 ft).	<ul style="list-style-type: none"> <li>Bring the speaker closer to the listening position.</li> </ul>
<b>W3:Level Error</b>	The difference in volume level between the speakers is excessive. (No level correction is made.)	<ul style="list-style-type: none"> <li>Readjust the speaker installation.</li> <li>Check the speaker connections.</li> <li>Use speakers of similar quality.</li> <li>Adjust the output volume of the subwoofer.</li> </ul>
<b>W4:SP Mismatch</b>	The speaker settings differ from the measurement results of wiring (only occurs when the wiring measurement procedure is skipped).	<ul style="list-style-type: none"> <li>Check the speaker connections.</li> </ul>

# PLAYBACK

## Basic operations



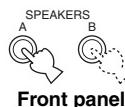
- 1 Press STANDBY/ON (set AMP/SOURCE/TV to AMP then press SYSTEM POWER on the remote control) to turn on the power.**



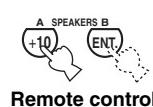
- 2 Turn on the video monitor connected to this unit.**

- 3 Press SPEAKERS A or B on the front panel.**

Each press turns the respective speakers on or off.



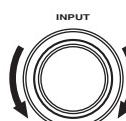
or



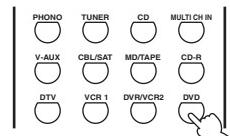
When bi-wiring, select both A and B.

- 4 Select the input source.**

Use INPUT (or press one of the input selector buttons on the remote control) to select the input you desire.



or



Front panel

Remote control

The current input source name and input mode appear in the front panel display and video monitor for a few seconds.



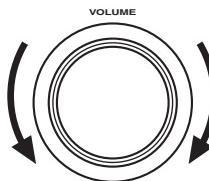
Selected input source

Input mode

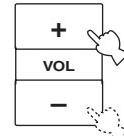
- 5 Start playback or select a broadcast station on the source component.**

Refer to the operation instructions for the component.

- 6 Adjust the volume to the desired output level.**



or



Front panel

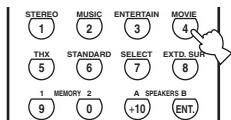
## 7 Select a sound field program if desired.

Use PROGRAM (or press one of the sound field program buttons repeatedly) to select a sound field program. See page 48 for details about sound field programs.



Front panel

or



Remote control

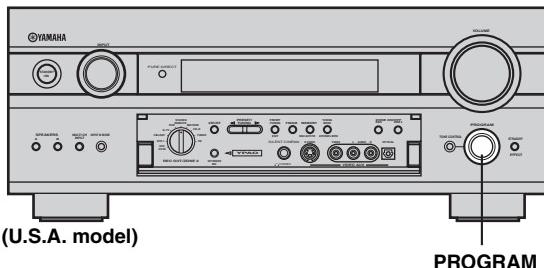
### Note

When this unit detects Dolby Digital signals, the following display appears for a few seconds. This shows how the signal level is being corrected to become -27 dB (THX recommendation).

DialNorm: +4dB

## Selecting sound field programs

### ■ Front panel operation



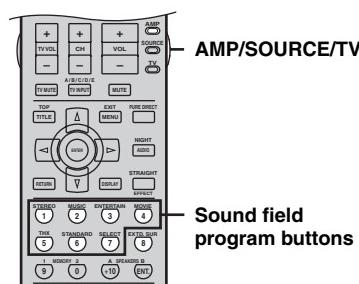
PROGRAM

**Rotate PROGRAM to select the desired program.**

The name of the selected program appears in the front panel display and video monitor.

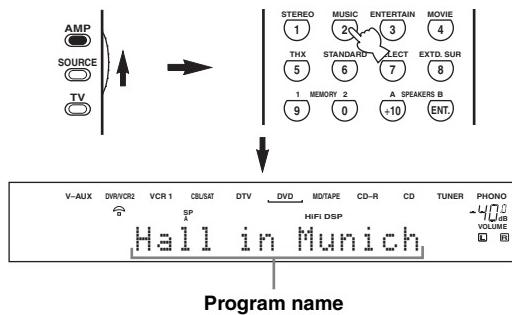


## ■ Remote control operation



**Set AMP/SOURCE/TV to AMP, then press one of the sound field program buttons repeatedly to select the desired program.**

The name of the selected program appears in the front panel display and video monitor.



Choose a sound field program based on your listening preference, and not on the name of the program.

### Notes

- When you select an input source, this unit automatically selects the last sound field program used with that source.
- Sound field programs cannot be selected when the MULTI CH INPUT is selected.

## Additional operations

### ■ To adjust the tone

You can adjust the bass/treble balance for the front left/right and center channels.

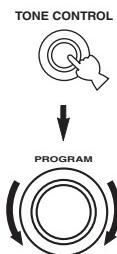
Press TONE CONTROL

repeatedly on the front panel to select TREBLE or BASS.

Select TREBLE, then rotate PROGRAM to the right or left to increase or decrease the high-frequency response.

Select BASS, then rotate PROGRAM to the right or left to increase or decrease the low-frequency response.

To cancel the tone control, press TONE CONTROL repeatedly to select BYPASS.



### Notes

- If you increase or decrease the high-frequency or the low-frequency sound to an extreme level, the tonal quality of the surround speakers may not match that of the front left/right and center speakers.
- TONE CONTROL is not effective when THX (page 48) or PURE DIRECT (page 37) is selected, or when MULTI CH INPUT is selected.
- If headphones are connected to this unit, the TONE CONTROL setting adjusts the bass/treble balance of your headphones (see page 59).

### ■ To mute the sound

Press MUTE on the remote control.

The MUTE indicator flashes on the front panel display.



To resume the audio output, press MUTE again (or press VOL -/+). The MUTE indicator disappears from the display.



You can adjust the muting level (see page 60).

### ■ To listen with headphones ("SILENT CINEMA")

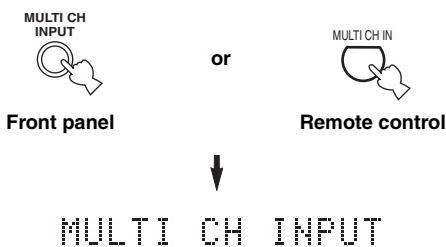
"SILENT CINEMA" allows you to enjoy multi-channel music or movie sound, including Dolby Digital and DTS surround, through ordinary headphones. "SILENT CINEMA" activates automatically whenever you connect headphones to the PHONES jack while listening to CINEMA DSP or HiFi DSP sound field programs. When activated, the "SILENT CINEMA" indicator lights up in the front panel display.

### Notes

- This unit will not be set to "SILENT CINEMA" when MULTI CH INPUT is selected as the input source.
- "SILENT CINEMA" is not effective when PURE DIRECT or a 2ch Stereo program is selected, or in STRAIGHT mode.

## ■ Selecting the MULTI CH INPUT

Press MULTI CH INPUT so that “MULTI CH INPUT” appears in the front panel display and video monitor.



### Note

When “MULTI CH INPUT” is shown on the front panel display and/or the video monitor, no other source can be played. To select another input source with INPUT (one of the input selector buttons), press MULTI CH INPUT to turn off “MULTI CH INPUT” from the front panel display and the video monitor.

## ■ Enjoying multi-channel software in 6.1/7.1 channel surround

If you connected one or two surround back speakers, use this feature to enjoy 6.1/7.1-channel playback for multi-channel sources using the Dolby Pro Logic IIx, Dolby Digital EX or DTS-ES decoders.

**Set AMP/SOURCE/TV to AMP, then press EXTD. SUR on the remote control to switch between 5.1 and 6.1/7.1 channel playback.**



**To select a decoder, press < / > repeatedly when PLIIxMovie (etc.) is displayed.**

### Auto (AUTO)

When a signal (flag) that can be recognized by the unit is input, the unit selects the optimum decoder for playing back the signal in 6.1/7.1 channels.

If the unit cannot recognize the flag or no flag is present in the input signal, it cannot automatically be played in 6.1/7.1 channels.

## Decoders (select with < / >)

You can select from the following modes depending on the format of the software you are playing.

### PLIIxMovie

For playing back Dolby Digital or DTS signals in 7.1 channels using the Pro Logic IIx movie decoder.

### PLIIxMusic

For playing back Dolby Digital or DTS signals in 6.1/7.1 channels using the Pro Logic IIx music decoder.

### EX/ES

For playing back Dolby Digital signals in 6.1/7.1 channels using the Dolby Digital EX decoder.

DTS signals are played back in 6.1/7.1 channels using the DTS-ES decoder.

### EX

For playing back Dolby Digital or DTS signals in 6.1/7.1 channels using the Dolby Digital EX decoder.

### Off (OFF)

For playing back Dolby Digital or DTS signals in 5.1 channels.

### SUR

When Surround Back is set to “Large x1” or “Small x1” (see page 62), the surround back channel will output from the left SURROUND BACK speaker terminals.

### Notes

- Some 6.1-channel compatible discs do not have a signal (flag) which this unit can automatically detect. When playing these kinds of discs with 6.1-channel, select decoders (PLIIxMovie, PLIIxMusic, EX/ES or EX) manually.
- 6.1/7.1-channel playback is not possible even if EXTD. SUR is pressed in the following cases:
  - When Surround or Surround Back is set to “None” (see page 62).
  - When the source connected to the MULTI CH INPUT jack is being played.
  - When the source being played does not contain surround L/R channel signals.
  - When a Dolby Digital KARAOKE source is being played.
  - When 2ch Stereo, 7ch Stereo or PURE DIRECT is selected.
- When the power of this unit is turned off, the input mode will be reset to AUTO.
- The Pro Logic IIx decoder is not available when Surround Back is set to “None” (see page 62).
- “PLIIxMovie” cannot be selected when Surround Back is set to “Large x1” or “Small x1” (see page 62).

## ■ Enjoying 2-channel software in surround

Signals input from 2-channel sources can also be played back on multiple channels.

**Set AMP/SOURCE/TV to AMP, then press STANDARD on the remote control to switch between the SUR. STANDARD and SUR. ENHANCED programs.**



**Or press MOVIE or THX on the remote control to select the MOVIE THEATER or THX programs.**



or



**Press SELECT on the remote control to select the decoder.**



You can select from the following modes depending on the type of software you are playing and your personal preference.

## When you select the SUR. STANDARD program

### PRO LOGIC

Dolby Pro Logic processing for any sources.

### PLII Movie

Dolby Pro Logic II processing for movie software.

### PLII Music

Dolby Pro Logic II processing for music software.

### PLII Game

Dolby Pro Logic II processing for game software.

### PLIIx Movie

Dolby Pro Logic IIx processing for movie software.

### PLIIx Music

Dolby Pro Logic IIx processing for music software.

### PLIIx Game

Dolby Pro Logic IIx processing for game software.

### Neo:6 Cinema

DTS processing for movie software.

### Neo:6 Music

DTS processing for music software.

## When you select the SUR. ENHANCED, MOVIE THEATER or THX program

### PRO LOGIC

Dolby Pro Logic processing for any sources.

### PLII Movie

Dolby Pro Logic II processing for movie software.

### PLIIx Movie

Dolby Pro Logic IIx processing for movie software.

### Neo:6 Cinema

DTS processing for movie software.



- You can also select a decoder with the Decode Type parameter in the Stereo/Surround menu (see page 89).
- You can also select a decoder by pressing </> on the remote control when the decoder type is displayed in the short message display.

### Note

The Pro Logic IIx decoder is not available when Surround Back is set to "None" (see page 62).

## ■ Listening to high fidelity stereo sound (PURE DIRECT)

PURE DIRECT bypasses this unit's decoders and DSP processors as well as shuts down the video circuitry, allowing you to enjoy the highest possible sound fidelity from analog and PCM sources.

**Press PURE DIRECT to activate pure direct.**

The button lights up and the front panel display automatically goes out.

PURE DIRECT



Front panel

or



Remote control



The front panel display switches on momentarily when an operation is performed.

**To cancel, press PURE DIRECT again.**

The indicator around the front panel button goes out and the previous settings are restored.

### Notes

- To avoid unexpected noise, do not play DTS-encoded CDs in this mode.
- When a multi-channel signal (Dolby Digital or DTS) is input, this unit automatically switches to the corresponding analog input. (When DTS is selected as an input mode, no sound will be heard.)
- No sound will be output from the subwoofer.
- TONE CONTROL (page 34) and GUI menu (page 53) settings are not effective.
- The following operations are not possible during PURE DIRECT operation:
  - switching the sound field program
  - displaying the short message
  - adjusting GUI menu parameters
  - all video functions (video conversion etc.)
- PURE DIRECT is automatically cancelled whenever this unit is set to the standby mode.

## ■ Night listening modes

The night listening modes are designed to improve listenability at lower volumes or at night. Choose either NIGHT:CINEMA or NIGHT:MUSIC depending on the type of material you are playing.

**Press NIGHT on the remote control repeatedly to select cinema or music.**

When night listening is selected, the NIGHT indicator in the front panel display lights up.



Front panel

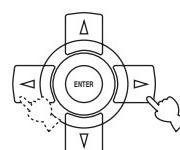


Remote control

- Select NIGHT:CINEMA when watching films to reduce the dynamic range of film soundtracks and make dialog easier to hear at lower volumes.
- Select NIGHT:MUSIC when listening to music sources to preserve ease-of-listening for all sounds.
- Select OFF if you do not want to use this function.

**Press < / > to adjust the effect level while NIGHT:CINEMA or NIGHT:MUSIC is displayed.**

This adjusts the level of compression.



Remote control

### Effect.Lvl: MID

- Select "MIN" for minimum compression.
- Select "MID" for standard compression.
- Select "MAX" for maximum compression.



NIGHT:CINEMA and NIGHT:MUSIC adjustments are stored independently.

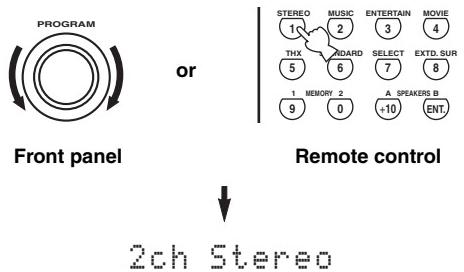
### Notes

- You cannot use the night listening modes with PURE DIRECT, MULTI CH INPUT, or when headphones are connected (even though the NIGHT indicator lights up when PURE DIRECT is selected).
- The night listening modes may vary in effectiveness depending on the input source and surround sound settings you use.

## ■ Downmixing to 2 channels

You can enjoy 2-channel stereo playback from multi-channel sources.

**Rotate PROGRAM (or press STEREO on the remote control) to select 2ch Stereo.**



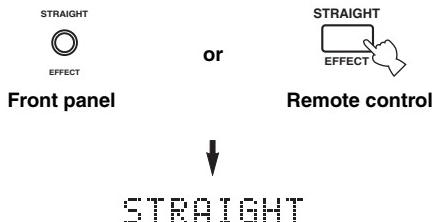
### Note

You can use a subwoofer with this program when SWFR or Both is selected in Bass Out.

## ■ Listening to unprocessed input signals

In STRAIGHT mode, two channel stereo sources are output from only the front left and right speakers. Multi-channel sources are decoded straight into the appropriate channels without any additional effect processing.

**Press STRAIGHT (EFFECT) to select STRAIGHT.**



Press STRAIGHT/EFFECT again so that "STRAIGHT" disappears from the display when you want to turn the sound effect back on.

## ■ Virtual CINEMA DSP

Virtual CINEMA DSP allows you to enjoy the CINEMA DSP programs without surround speakers. It creates virtual speakers to reproduce a natural sound field. If you set Surround to None, Virtual CINEMA DSP activates automatically whenever you select a CINEMA DSP sound field program.

### Note

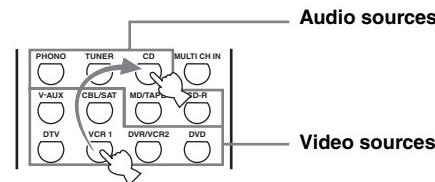
Virtual CINEMA DSP will not activate, even when Surround is set to "None" (see page 62) in the following cases:

- When MULTI CH INPUT is selected as the input source.
- When headphones are connected to the PHONES jack.

## ■ Playing video sources in the background

You can combine images from a video source with sound from an audio source. For example, you can enjoy listening to classical music while having beautiful scenery from the video source on the video monitor.

**Use the input selector buttons to select a video source, then select an audio source.**



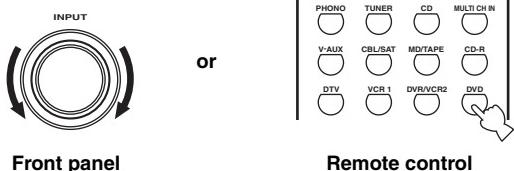
### Note

If you want to enjoy an audio source connected to the MULTI CH INPUT jacks together with a video source, first select the video source and then press MULTI CH INPUT.

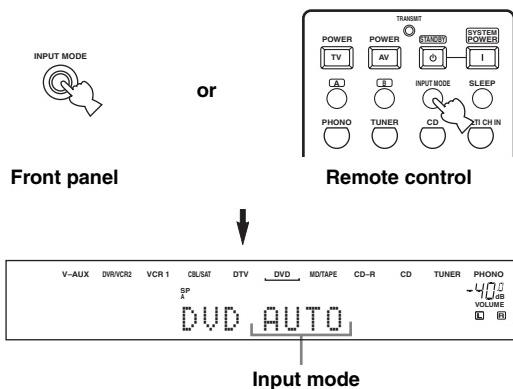
## Selecting input modes

This unit comes with a variety of input jacks. Do the following to select the type of input signal you want to use.

### 1 Select the input source.



### 2 Press INPUT MODE to select an input mode. In most cases, use AUTO.



- |        |                                                                                                         |
|--------|---------------------------------------------------------------------------------------------------------|
| AUTO   | Automatically selects input signals in the following order:<br>1) Digital signals*<br>2) Analog signals |
| DTS    | Selects only digital signals encoded in DTS. If no DTS signals are input, no sound is output.           |
| ANALOG | Selects only analog signals. If no analog signals are input, no sound is output.                        |

\* If this unit detects a Dolby Digital or DTS signal, the decoder automatically switches to the appropriate sound field program.



- You can adjust the default input mode this unit selects when the power is turned on (see page 67).
- DTS mode is recommended for playback of a CD or LD encoded in DTS.

#### Note

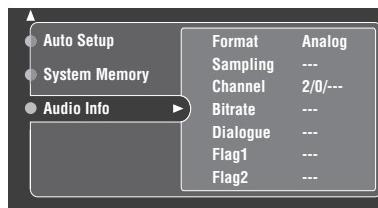
If the digital output data of the player has been processed in any way, you may not be able to perform DTS decoding even if you make a digital connection between this unit and the player.

## ■ Displaying information about the input source

You can display the type, format and sampling frequency of the current input signal.

### 1 Press TOP on the remote control.

### 2 Press ▽ repeatedly to select Audio Info. The following information appears in the display.



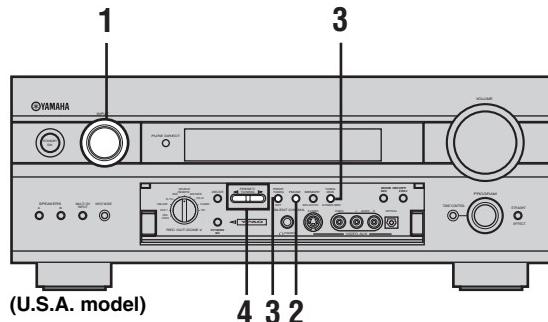
Format	Signal format display. When the unit cannot detect a digital signal it automatically switches to analog input.
Sampling	Sampling frequency. When the unit is unable to detect the sampling frequency "?" appears.
Channel	Number of source channels in the input signal. For example, a multi-channel soundtrack with 3 front channels, 2 surround channels and LFE, is displayed as "3/2/0.1".
Dialogue	Dialogue normalization information for Dolby Digital signals.
Bitrate	Bit rate. When the unit is unable to detect the bit rate "---" appears.
Flag1/Flag2	Flag data encoded with DTS or Dolby Digital signals that cue this unit to automatically switch decoders.

# TUNING

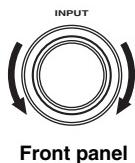
## Automatic and manual tuning

There are 2 tuning methods; automatic and manual. Automatic tuning is effective when station signals are strong and there is no interference.

### ■ Automatic tuning



- 1 Rotate INPUT to select TUNER as the input source.



Front panel

- 2 Press FM/AM to select the reception band.

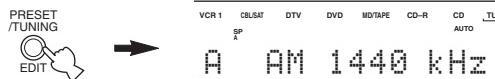
"FM" or "AM" appears on the front panel display.



- 3 Press TUNING MODE (AUTO/MAN'L MONO) so that the AUTO indicator lights up on the front panel display.

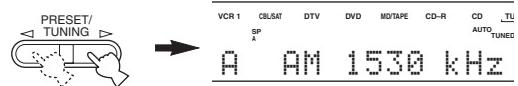


If a colon (:) appears in the front panel display, this unit is in PRESET mode and tuning is not possible. Press PRESET/TUNING (EDIT) to turn it off.



- 4 Press PRESET/TUNING </> once to begin automatic tuning.

Press > to tune into a higher frequency, or press < to tune into a lower frequency.



When tuned into a station, the TUNED indicator lights up and the frequency of the received station is shown on the front panel display.

### ■ Manual tuning

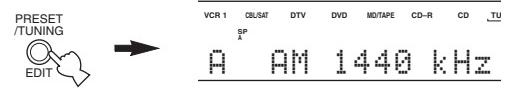
If the signal from the station you want to select is weak, you must tune into it manually. Manually tuning into an FM station will automatically change the reception mode to monaural to increase the signal quality.

- 1 Select TUNER and the reception band following steps 1 and 2 as described in "Automatic tuning".

- 2 Press TUNING MODE (AUTO/MAN'L MONO) so that the AUTO indicator disappears from the front panel display.

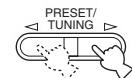


If a colon (:) appears in the front panel display, this unit is in PRESET mode and tuning is not possible. Press PRESET/TUNING (EDIT) to turn it off.



- 3 Press PRESET/TUNING </> to tune into the desired station manually.

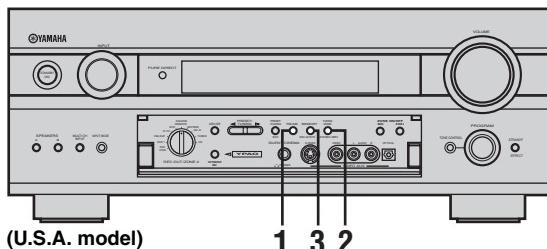
Hold down the button to continue searching.



## Presetting stations

### ■ Automatically presetting FM stations

You can use the automatic preset tuning feature to store FM stations. This function enables this unit to automatically tune into FM stations with strong signals, and to store up to 40 (8 stations in 5 groups, A1 through E8) of those stations in order. You can then recall any preset station easily by selecting the preset station number.



#### 1 Press FM/AM to select the FM band.



#### 2 Press TUNING MODE (AUTO/MAN'L MONO) so that the AUTO indicator lights up on the front panel display.



#### 3 Press and hold MEMORY (MAN'L/AUTO FM) for more than 3 seconds.

The preset number, the MEMORY and AUTO indicators flash. After about 5 seconds, automatic presetting starts from the frequency currently displayed and proceeds toward the higher frequencies.



When automatic preset tuning is completed, the front panel display shows the frequency of the last preset station.

### Notes

- Any stored station data existing under a preset number is cleared when you store a new station under that preset number.
- If the number of the received stations does not reach 40 (E8), automatic preset tuning has automatically stopped after searching all stations.
- Only FM stations with sufficient signal strength are stored automatically by automatic preset tuning. If the station you want to store is weak in signal strength, tune into it manually and store it by following the procedure in "Manually presetting stations".

### Automatic preset tuning options

You can select the preset number from which this unit will store FM stations and/or begin tuning toward lower frequencies.

After pressing MEMORY in step 3:

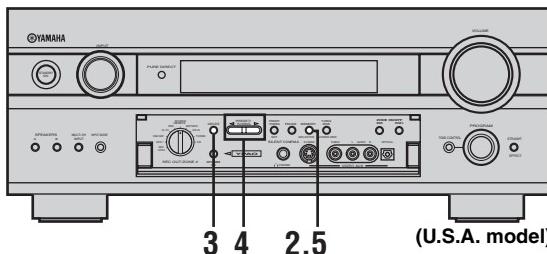
- 1 Press A/B/C/D/E, then PRESET/TUNING < / > to select the preset number under which the first station will be stored. Automatic preset tuning will stop when stations have all been stored up to E8.
- 2 Press PRESET/TUNING (EDIT) to turn off the colon (:) and then press PRESET/TUNING < to begin tuning toward lower frequencies.

### Memory back-up

The memory back-up circuit prevents the stored data from being lost even if this unit is set in the standby mode, the power cable is disconnected from the AC outlet, or the power supply is temporarily cut due to power failure. However, if the power is cut for more than one week, the preset stations may be cleared. If so, store the stations again by using the presetting station methods.

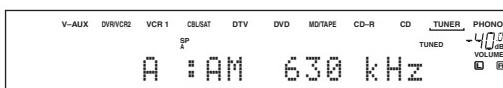
## ■ Manually presetting stations

You can also store up to 40 FM or AM stations (8 stations in 5 groups, A1 through E8) manually.



### 1 Tune into a station.

See page 40 for tuning instructions.



When tuned into a station, the front panel display shows the frequency of the station received.

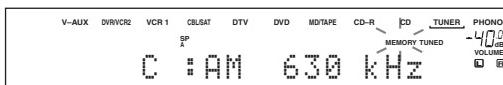
### 2 Press MEMORY (MAN'L/AUTO FM).

The MEMORY indicator flashes for about 5 seconds.



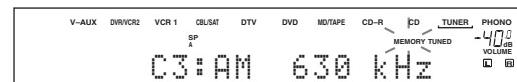
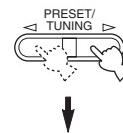
### 3 Press A/B/C/D/E repeatedly to select a preset station group (A to E) while the MEMORY indicator is flashing.

The group letter appears. Check that the colon (:) appears on the front panel display.



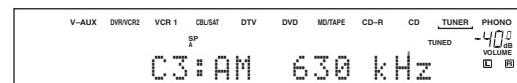
### 4 Press PRESET/TUNING < / > to select a preset station number (1 to 8) while the MEMORY indicator is flashing.

Press > to select a higher preset station number.  
Press < to select a lower preset station number.



### 5 Press MEMORY (MAN'L/AUTO FM) on the front panel while the MEMORY indicator is flashing.

The station band and frequency appear in the front panel display with the preset group and number you have selected.



Shows the displayed station has been stored as C3.

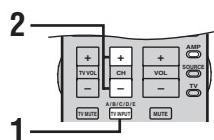
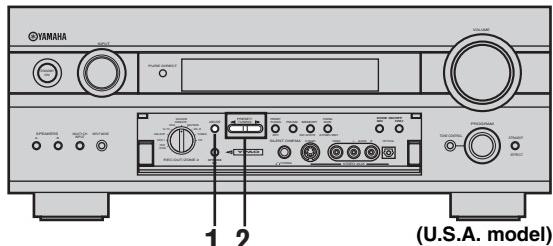
### 6 Repeat steps 1 to 5 to store other stations.

#### Notes

- Any stored station data existing under a preset number is cleared when you store a new station under that preset number.
- The reception mode (stereo or monaural) is stored along with the station frequency.

## Selecting preset stations

You can tune any desired station simply by selecting the preset station number under which it was stored.



**When performing this operation with the remote control, first set AMP/SOURCE/TV to SOURCE, then press TUNER to set the remote to tuner mode.**

### 1 Press A/B/C/D/E to select the preset station group.

The preset group letter appears on the front panel display and changes each time you press the button.



Front panel

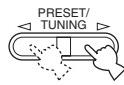
or



Remote control

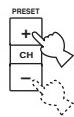
### 2 Press PRESET/TUNING < / > (PRESET +/- on the remote control) to select a preset station number (1 through 8).

The preset group and number appear on the front panel display along with the station band, frequency and the TUNED indicator lights up.

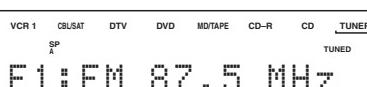


Front panel

or

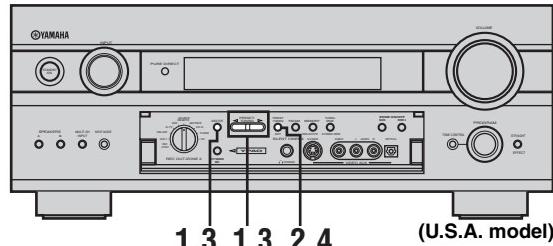


Remote control



## Exchanging preset stations

You can exchange the assignment of two preset stations with each other. The example below describes the procedure for exchanging preset station "E1" with "A5".

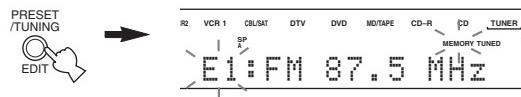


### 1 Select preset station "E1" using A/B/C/D/E and PRESET/TUNING < / >.

See "Selecting preset stations".

### 2 Press and hold PRESET/TUNING (EDIT) for more than 3 seconds.

"E1" and the MEMORY indicator flash in the front panel display.



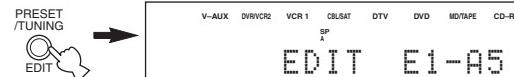
### 3 Select preset station "A5" by using A/B/C/D/E and PRESET/TUNING < / >.

"A5" and the MEMORY indicator flash in the front panel display.



### 4 Press PRESET/TUNING (EDIT) again.

The stations stored at the two preset assignments are exchanged.



## Receiving RDS stations

RDS (Radio Data System) is a data transmission system used by FM stations in many countries. The RDS function is carried out among the network stations.

This unit can receive various RDS data such as PS (Program Service name), PTY (Program Type), RT (Radio Text), CT (Clock Time), EON (Enhanced Other Networks) when receiving RDS broadcasting stations.

### ■ PS (Program Service name) mode:

The name of the RDS station being received is displayed.

### ■ PTY (Program Type) mode:

There are 15 program types to classify RDS stations.

NEWS	News
AFFAIRS	Current affairs
INFO	General information
SPORT	Sports
EDUCATE	Education
DRAMA	Drama
CULTURE	Culture
SCIENCE	Science
VARIED	Light entertainment
POP M	Pop
ROCK M	Rock
M.O.R. M	Middle-of-the-road music (easy-listening)
LIGHT M	Light classics
CLASSICS	Serious classics
OTHER M	Other music

### ■ RT (Radio Text) mode:

Information about the program (such as the title of the song, name of the singer, etc.) on the RDS station being received is displayed by a maximum of 64 alphanumeric characters, including the umlaut symbol. If other characters are used for RT data, they are displayed with under-bars.

### ■ CT (Clock Time) mode:

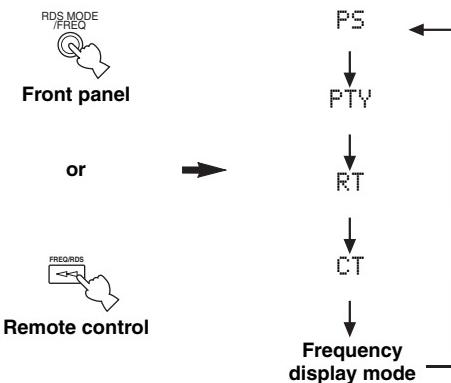
The current time is displayed and updated every minute. If the data flow is accidentally cut off, "CT WAIT" may appear.

### ■ EON (Enhanced Other Networks):

See "EON function" on page 46.

## Changing the RDS mode

Four modes are available in this unit for displaying RDS data. The PS, PTY, RT and/or CT indicators that correspond to the RDS data services offered by the station light up in the front panel display. Press RDS MODE/FREQ (or FREQ/RDS on the remote control) repeatedly to display the various RDS data offered by the transmitting station as shown below.



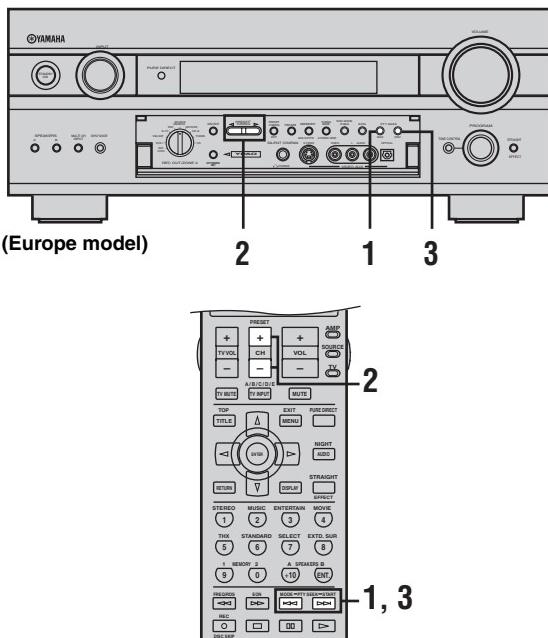
When performing this operation with the remote control, first press TUNER to set the remote to tuner mode.

### Notes

- Do not press RDS MODE/FREQ until an RDS indicator lights up in the front panel display. You cannot change the mode if you press the button prior to this. This is because this unit has not finished receiving all of the RDS data from the station.
- RDS data not offered by the station cannot be selected.
- This unit cannot utilize the RDS data source if the signal received is not strong enough. In particular, the RT mode requires a large amount of data, so it is possible that the RT mode may not be displayed even if other RDS modes (PS, PTY, etc.) are displayed.
- RDS data may not be received under poor reception conditions. In such cases, press TUNING MODE so that the AUTO indicator disappears from the front panel display. Although this will change the reception mode to manual, RDS data may be displayed when you change the display to RDS mode.
- If the signal strength is weakened by external interference during the reception of an RDS station, the RDS data service may be cut off suddenly and "...WAIT" will appear on the front panel display.

## PTY SEEK function

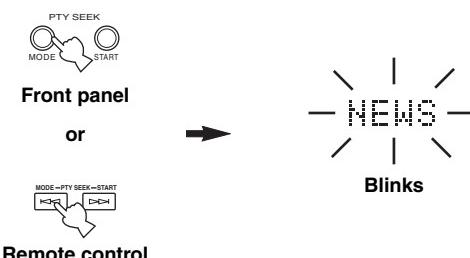
If you select the desired program type, this unit automatically searches all preset RDS stations that are broadcasting a program of the required type.



When performing this operation with the remote control, first press TUNER to set the remote to tuner mode.

### 1 Press PTY SEEK MODE to set this unit in the PTY SEEK mode.

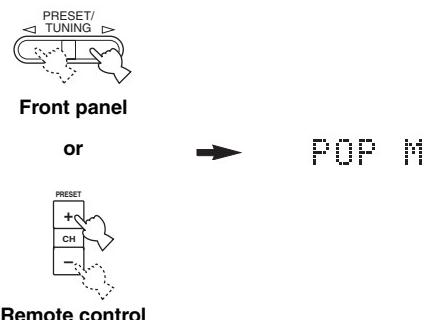
The program type of the station being received or “NEWS” blinks in the front panel display.



To exit from the PTY SEEK mode, press PTY SEEK MODE again.

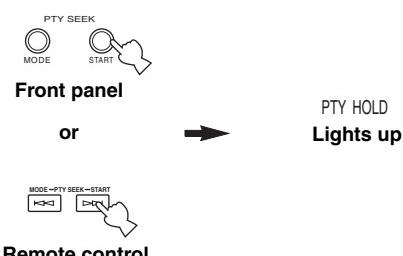
### 2 Press PRESET/TUNING </> (PRESET +/- on the remote control) to select the desired program type.

The selected program type appears on the front panel display.



### 3 Press PTY SEEK START to begin searching all preset RDS stations.

The selected program type flashes and the PTY HOLD indicator lights up on the front panel display while searching for stations.



To cancel searching, press PTY SEEK START again.

- The unit stops searching when it finds a station broadcasting the selected type of program.
- If the found station is not the one you desire one, press PTY SEEK START again. This unit resumes searching for another station broadcasting the same type of program.

## EON function

This function uses the EON data service on the RDS station network. If you select the desired program type (NEWS, INFO, AFFAIRS or SPORT), this unit automatically searches for all preset RDS stations that are scheduled to broadcast the selected type of program and switches from the station currently being received to the new station when the broadcast starts.

### Note

This function can only be used when an RDS station that offers the EON data service is being received. When such a station is being received, the EON indicator lights up in the front panel display.

#### 1 Check that the EON indicator is lit on the front panel display.

If the EON indicator is not lit up, tune into another RDS station so that the EON indicator lights up.

#### 2 Press EON repeatedly to select the desired program type (NEWS, INFO, AFFAIRS or SPORT).

The selected program type name appears on the front panel display.



Front panel

or



NEWS



Remote control

- If a preset RDS station type starts broadcasting the selected type of program, the unit automatically switches from the program being received to that program. (EON indicator flashes.)
- When broadcasting of the selected program ends, the unit returns to the previous station (or another program on the same station).

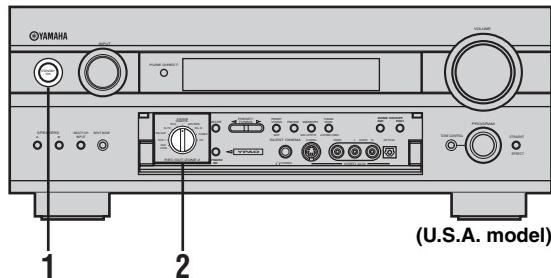
#### ■ To cancel this function

Press EON repeatedly until no program type name is shown on the front panel display.

# RECORDING

You can use the REC OUT/ZONE 2 or REC OUT control to record one source while watching and/or listening to another source.

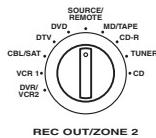
Recording adjustments and other operations are performed from the recording components. Refer to the operation instructions for those components.



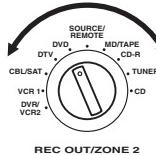
## 1 Turn on the power of this unit and all connected components.

## 2 Select the source component you want to record from by using REC OUT/ZONE 2 or REC OUT.

- To record the current input source that you are watching or listening to, set REC OUT/ZONE 2 or REC OUT to SOURCE/REMOTE.



- To record a source other than the one that you are watching or listening to, set REC OUT/ZONE 2 or REC OUT to the source you want to record.



After this setting, you can change the source you are listening to and/or watching without affecting the recording by rotating INPUT (or pressing one of the input selector buttons on the remote control).

## 3 Start playback (or select a broadcast station) on the source component.

## 4 Start recording on the recording component.

### Notes

- To record audio and video from different sources, set REC OUT/ZONE 2 or REC OUT to SOURCE/REMOTE, select a video source first then select an audio source (see page 38).
- Do a test recording before you start an actual recording.

### Notes

- The source you record and the source sent to Zone 2 (U.S.A., Canada, U.K., Europe and Australia models only) are always the same.
- When this unit is set in the standby mode, you cannot record between other components connected to this unit.
- The setting of TONE CONTROL, VOLUME, Speaker Level (page 64) and programs does not affect recorded material.
- A source connected to the MULTI CH INPUT jacks of this unit cannot be recorded.
- S-video and composite video signals pass independently through this unit's video circuits. Therefore, when recording or dubbing video signals, if your video source component is connected to provide only an S-video (or only a composite video) signal, you can record only an S-video (or only a composite video) signal to your VCR.
- Digital signals input to the DIGITAL INPUT jacks are not output to the analog AUDIO OUT (L/R) jacks for recording. Likewise, analog signals input to the AUDIO IN (L/R) jacks are not output to the DIGITAL OUTPUT jack. Therefore, if your source component is connected to provide only digital (or analog) signals, you can only record digital (or analog) signals.
- A given input source is not output on the same REC OUT channel. (For example, the signal input from VCR 1 IN is not output on VCR 1 OUT.)
- Check the copyright laws in your country to record from records, CDs, radio, etc. Recording of copyrighted material may infringe copyright laws.

If you playback a video source that uses scrambled or encoded signals to prevent it from being dubbed, the picture itself may be disturbed due to those signals.

## ■ Special considerations when recording DTS software

The DTS signal is a digital bitstream. Attempting to digitally record the DTS bitstream will result in noise being recorded. Therefore, if you want to use this unit to record sources that have DTS signals recorded on them, the following considerations and adjustments need to be made.

For DVDs and CDs encoded with DTS, when your player is compatible with the DTS format, follow its operation instruction to make a setting so that the analog signal will be output from the player.

# SOUND FIELD PROGRAM DESCRIPTIONS

This unit is equipped with a variety of precise digital decoders that allow you to enjoy multi-channel playback from almost any sound source (stereo or multi-channel). This unit is also equipped with a YAMAHA digital sound field processing (DSP) chip containing several sound field programs which you can use to enhance your playback experience. Most of these sound field programs are precise digital recreations of actual acoustic environments found in famous concert halls, music venues, and movie theaters.



The YAMAHA CINEMA DSP modes are compatible with all Dolby Digital, DTS, and Dolby Surround sources. Set the input mode to AUTO (see page 39) to enable this unit to automatically switch to the appropriate digital decoder according to the input signal.

## Notes

- This unit's DSP sound field programs are recreations of real-world acoustic environments made from precise measurements taken in actual halls, etc. Thus you may notice variations in the strength of the reflections coming from the front, back, left and right.
- Feel free to choose a sound field program based on your listening preference, and not purely on the name of the program itself.

## For movie/video sources

You can select from the following sound fields when playing movie or video sources. The sound fields marked "MULTI" can be used with multi-channel sources, like DVD, digital TV, etc. Those marked "2-CH" can be used with 2-channel (stereo) sources like TV programs, video tapes, etc.

Program	Features	Sources
STEREO: 2ch Stereo	Downmixes multi-channel sources to 2 (left and right) channels or plays back 2-channel sources as is.	MULTI 2-CH
ENTERTAINMENT: TV Sports	Though the presence sound field is relatively narrow, the surround sound field employs the sound environment of a large concert hall. This effect enhances the experience of watching various TV programs such as news, variety shows, music programs or sports programs.	
ENTERTAINMENT: Mono Movie	This program is provided for reproducing monaural video sources (such as old movies). The program produces the optimum reverberation to create sound depth using only the presence sound field.	
ENTERTAINMENT: Game	This program adds a deep and spatial feeling to video game sounds.	
MOVIE THEATER: Spectacle	CINEMA DSP processing. This program creates the extremely wide sound field of a 70-mm movie theater. It precisely reproduces the source sound in detail, making both the video and the sound field incredibly real. This is ideal for any kind of video source encoded with Dolby Surround, Dolby Digital or DTS (especially large-scale movie productions).	
MOVIE THEATER: Sci-Fi	CINEMA DSP processing. This program clearly reproduces dialog and sound effects in the latest sound form for science fiction films, thus creating a broad and expansive cinematic space amid silence. You can enjoy science fiction films in a virtual-space sound field that includes Dolby Surround, Dolby Digital and DTS-encoded software employing the most advanced techniques.	
MOVIE THEATER: Adventure	CINEMA DSP processing. This program is ideal for precisely reproducing the sound design of the newest 70-mm and multichannel soundtrack films. The sound field is made to be similar to that of the newest movie theaters, so the reverberations of the sound field itself are restrained as much as possible.	
MOVIE THEATER: General	CINEMA DSP processing. This program is for reproducing sounds from 70-mm and multichannel soundtrack films, and is characterized by soft and extensive sound field. The presence sound field is relatively narrow. It spatially spreads all around and toward the screen, restraining the echo effect of conversations without losing clarity.	
THX: THX Cinema	THX processing for any multi-channel sources (including DTS-ES).	

Program	Features	Sources
THX: THX Surr. EX	THX processing for any 5.1 channel source.	
DOLBY DIGITAL: SUR. STANDARD	Standard 5.1 channel processing for Dolby Digital sources.	
DOLBY DIGITAL: SUR. ENHANCED	CINEMA DSP enhanced processing for Dolby Digital sources.	
DOLBY D+PLIIxMovie: SUR. STANDARD	Standard 7.1 channel processing for Dolby Digital sources.	
DOLBY D+PLIIxMovie: SUR. ENHANCED	CINEMA DSP enhanced 7.1 channel processing for Dolby Digital sources.	
DOLBY D EX: SUR. STANDARD	Standard 6.1 channel processing for Dolby Digital sources.	
DOLBY D EX: SUR. ENHANCED	CINEMA DSP enhanced 6.1 channel processing (Dolby Digital EX) for Dolby Digital sources.	
DTS: SUR. STANDARD	Standard 5.1 channel processing for DTS sources.	
DTS: SUR. ENHANCED	CINEMA DSP enhanced processing for DTS and 96 kHz/24-bit DTS sources.	MULTI
DTS 96/24: SUR. STANDARD	Standard 5.1 channel processing for 96kHz/24-bit DTS sources.	
DTS+PLIIx Movie: SUR. STANDARD	Standard 7.1 channel processing (Dolby Pro Logic IIx) for DTS sources.	
DTS+PLIIx Movie: SUR. ENHANCED	CINEMA DSP enhanced 7.1 channel processing (Dolby Pro Logic IIx) for DTS sources.	
DTS+DOLBY EX: SUR. STANDARD	Standard 6.1 channel processing (Dolby Digital EX) for DTS sources.	
DTS+DOLBY EX: SUR. ENHANCED	CINEMA DSP enhanced 6.1 channel processing (Dolby Digital EX) for DTS sources.	
DTS ES: SUR. STANDARD	Standard 6.1 channel processing (DTS-ES Matrix and DTS-ES Discrete) for DTS sources.	
DTS ES: SUR. ENHANCED	CINEMA DSP enhanced processing (DTS-ES Matrix and DTS-ES Discrete) for DTS 96 kHz/24-bit DTS sources.	
DTS 96/24 ES: SUR. STANDARD	Standard 6.1 channel processing (DTS-ES Matrix and DTS-ES Discrete) for 96kHz/24-bit DTS sources.	

**SOUND FIELD PROGRAM DESCRIPTIONS**

Program	Features	Sources
PRO LOGIC: SUR. STANDARD	Standard processing for Dolby Surround sources.	2-CH
PRO LOGIC: SUR. ENHANCED	CINEMA DSP enhanced precessing for Dolby Surround sources.	
PLIIx Movie: SUR. STANDARD	Dolby Pro Logic IIx processing for movie software.	
PLIIx Movie: SUR. ENHANCED	CINEMA DSP enhanced precessing (Dolby Pro Logic IIx) for movie software.	
PLII Movie: SUR. STANDARD	Dolby Pro Logic II processing for movie software.	
PLII Movie: SUR. ENHANCED	CINEMA DSP enhanced precessing (Dolby Pro Logic II) for movie software.	
PLIIx Game: SUR. STANDARD	Dolby Pro Logic IIx processing for game software.	
PLII Game: SUR. STANDARD	Dolby Pro Logic II processing for game software.	
Neo:6 Cinema: SUR. STANDARD	DTS processing for movie software.	
Neo:6 Cinema: SUR. ENHANCED	CINEMA DSP enhanced precessing (DTS Neo:6) for movie software.	

## For music sources

You can select from the following sound fields when playing music sources, like CD, FM/AM broadcasting, tapes, etc.

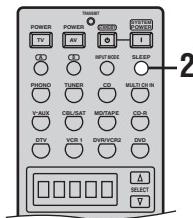
Program	Features	Sources
STEREO: 2ch Stereo	2 (left and right) channel playback.	MULTI 2-CH
STEREO: 7ch Stereo	Use to increase the output stereo sources (in stereo) from all speakers. This provides a larger sound field and is ideal for background music at parties, etc.	
MUSIC: Hall in Munich	HiFi DSP processing. This is a large fan-shaped concert hall which has approximately 2500 seats. Almost the whole interior is made of wood. There is relatively little reflection from the walls, and sound spreads finely and beautifully.	
MUSIC: Hall in Vienna	HiFi DSP processing. A classic shoe-box type concert hall with approximately 1700 seats. Pillars and ornate carvings create extremely complex reflections which produce a very full, rich sound.	
MUSIC: Freiburg	HiFi DSP processing. This program recreates the acoustic environment of a big church with a high dome and columns along each side. The reverberation delay is very long while the early reflections are smaller than with other sound field programs.	
MUSIC: The Bttm Line	HiFi DSP processing. This is the sound field at stage front in "The Bottom Line", a famous New York jazz club. The floor can seat 300 people to the left and right in a sound field offering a real and vibrant sound.	
MUSIC: The Roxy Thtr	HiFi DSP processing. The ideal program for lively, dynamic rock music. The data for this program was recorded at LA's "hottest" rock club. The listener's virtual seat is at the center-left of the hall.	
MUSIC: Pop/Rock	CINEMA DSP processing. This program produces a vibrant atmosphere and lets you feel as if you are at an actual jazz or rock concert.	
MUSIC: Classic/Opera	CINEMA DSP processing. This program provides excellent vocal depth and overall clarity by restraining excessive reverberation. The surround sound field is relatively moderate but it reproduces beautiful sound using data collected from a concert hall.	
ENTERTAINMENT: Disco	HiFi DSP processing. This program recreates the acoustic environment of a lively disco in the heart of a big city. The sound is dense and highly concentrated. It is also characterized by high-energy, "immediate" sound.	
D+PLIIx Music: SUR. STANDARD	Standard Dolby Digital and Dolby Pro Logic IIx processing for music sources.	MULTI
D+PLIIx Music: SUR. ENHANCED	DSP enhanced Dolby Digital and Dolby Pro Logic IIx processing for music sources.	
DTS+PLIIx Music: SUR. STANDARD	Standard DTS and Dolby Pro Logic IIx processing for music sources.	
DTS+PLIIx Music: SUR. ENHANCED	DSP enhanced DTS and Dolby Pro Logic IIx processing for music sources.	
PLIIx Music: SUR. STANDARD	Dolby Pro Logic IIx processing for music software.	2-CH
PLII Music: SUR. STANDARD	Dolby Pro Logic II processing for music software.	
Neo:6 Music: SUR. STANDARD	DTS processing for music software.	

# ADVANCED OPERATIONS

## Using the sleep timer

Use this feature to automatically set this unit in the standby mode after a certain amount of time. The sleep timer is useful when you are going to sleep while this unit is playing or recording a source. The sleep timer also automatically turns off any external components connected to the AC OUTLET(S).

### ■ Setting the sleep timer



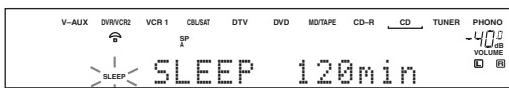
**1 Select a source and start playback on the source component.**

**2 Press SLEEP repeatedly to set the amount of time.**

Each time you press SLEEP, the front panel display changes as shown below. The SLEEP indicator flashes while switching the amount of time for the sleep timer.



→ SLEEP 120 min → SLEEP 90 min  
SLEEP OFF ← SLEEP 30 min ← SLEEP 60 min ←



The SLEEP indicator lights up in the front panel display, and the display returns to the selected sound field program.



### ■ Canceling the sleep timer

Press SLEEP repeatedly until "SLEEP OFF" appears on the front panel display.

After a few seconds, "SLEEP OFF" disappears, and the SLEEP indicator goes off.



→ SLEEP OFF



The sleep timer setting can also be canceled by pressing STANDBY on the remote control (or STANDBY/ON on the front panel) to set this unit to the standby mode.

# SYSTEM OPTIONS

You can use the following parameters to adjust a variety of system settings and customize the way this unit operates. Change the initial settings (indicated in bold under each parameter) to reflect the needs of your listening environment.

## ■ Stereo/Surround (Stereo/Surround)

Use to edit sound field parameters (see page 89).

## ■ Input Select (Input select)

Use to reassign digital input/outputs, select the input signal, rename the inputs, or adjust the output volume of each jack.

Item	Features	Page
I/O Assignment	Assigns jacks according to the component to be used.	56
Volume Trim	Adjusts the output volume of each jack.	56
Rename	Changes the name of the input.	57
Multi CH Assign	Selects the number of audio channels input through the MULTI CH INPUT jacks	57

## ■ Manual Setup (Manual setup)

Use to manually adjust speaker and system settings.

### Sound (Sound)

Use to manually adjust the sound parameters.

Item	Features	Page
LFE Level	Adjusts the output level of the LFE channel for Dolby Digital or DTS signals.	58
Dynamic Range	Adjusts the dynamic range for Dolby Digital or DTS signals.	58
Parametric EQ	Adjusts the tonal quality of each speaker.	59
Tone Control	Adjusts the tonal balance of the speakers and headphones.	59
Audio Option	Customizes overall audio settings for this unit.	60

### Basic (Basic)

Use to quickly setup basic system parameters.

Item	Features	Page
Test Tone	Turns the test tone output on or off for Speaker Set, Speaker Distance and Speaker Level settings.	61
Speaker Set	Selects the output mode suitable for each speaker, the speakers for low-frequency signal output, and the cross over frequency.	61
Speaker Distance	Adjusts the delay time of each speaker.	64
Speaker Level	Adjusts the output level of each speaker.	64

**Option (Option)**

Use to adjust the optional system settings.

Item	Features	Page
Display	Adjusts the GUI and front panel displays.	65
Multi Zone	Customizes the Zone 2, Zone 3 and Zone B settings.	66
Surr.Initialize	Initializes the parameters of all or a group of sound field programs.	66
Input Mode	Selects the initial input mode of the source.	67
Memory Guard	Locks the menu parameter settings.	67

**■ Auto Setup (Auto setup)**

Use to specify which speaker parameters auto setup will adjust, and to activate the auto setup procedure (see page 26).

**■ System Memory (System memory)**

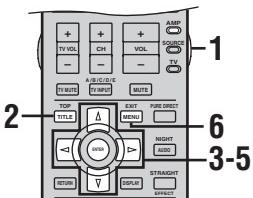
Use to save and recall various settings (see page 67).

**■ Audio Info. (Audio signal information)**

Use to check audio signal information (see page 39).

## Changing parameter settings

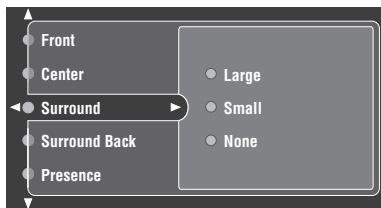
Use the remote control to access and adjust each parameter.



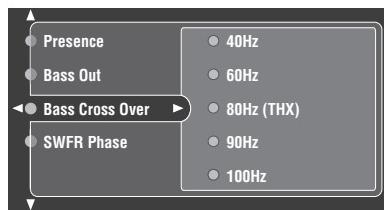
**1 Set AMP/SOURCE/TV to AMP.**

**2 Press TOP on the remote control.**

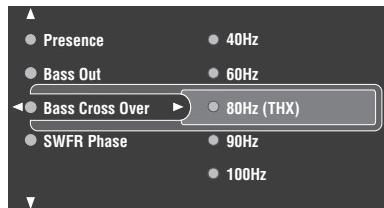
**3 Press  $\Delta$  /  $\nabla$  repeatedly to select a menu, then press  $\triangleright$  to enter the selected menu.**



**4 Press  $\Delta$  /  $\nabla$  repeatedly to select the parameter you want to adjust.**



**5 Press ENTER or  $\triangleright$ , then press  $\Delta$  /  $\nabla$  repeatedly to change the setting of the item you want to adjust.**



**6 Press EXIT.**



If you want to continue adjusting parameter settings, press ENTER to return to the previously selected menu item.

### Notes

- The available parameters may be displayed on more than one page of the GUI display. To scroll through pages, press  $\Delta$  /  $\nabla$ .
- You cannot change parameter values when Memory Guard is set to "Guard". If you want to change the parameter values, set Memory Guard to "Free" (see page 67).

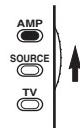
### Memory back-up

The memory back-up circuit prevents the stored data from being lost even if this unit is set in the standby mode, the power cable is disconnected from the AC outlet, or the power supply is temporarily cut due to power failure. However, if the power is cut for more than one week, the parameter values will return to the factory settings. If this happens, edit the parameter value again.

## Input Select

Use this feature to reassign digital input/outputs, select the input signal, rename the inputs, or adjust the level of the signal input to each jack.

### 1 Set AMP/SOURCE/TV to AMP.



### 2 Press TOP on the remote control.

### 3 Select Input Select, then press ▶.



### 4 Select the desired input (CD, DVD, etc.), then press ▶ to access and adjust.

#### I/O Assignment (Input / output assignment)

You can assign the digital audio input/output and component video jacks to other components if this unit's initial settings do not correspond to your needs. Change the following parameters to reassign the jacks and effectively connect more components.

Once the jacks are reassigned, you can select the corresponding component using INPUT SELECTOR on the front panel or the input selector buttons on the remote control.

*Input Select > input source (DVD, etc.) >*

*I/O Assignment >*

#### Example 1:

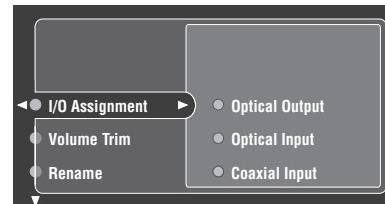
To assign the COAXIAL ⑦ (CD) jack to the DVD input.

- 1) Select Input Select, then select DVD.
- 2) Select I/O Assignment > Coaxial Input, then select ⑦ CD.

#### Example 2:

To clear a jack assignment.

- 1) Select Input Select, then select the input source (DVD, etc.).
- 2) Select I/O Assignment, then select the jack assignment (Optical Output, Optical Input, Coaxial Input or Component Video).
- 3) Select NONE, then press ENTER to clear the assignment.



This menu item is also available in the front panel display system options menu (see page 85).

#### Notes

- You cannot select a specific item more than once for the same type of jack.
- When you connect a component to both the COAXIAL and OPTICAL jacks, priority is given to the input signals from the COAXIAL jack.

#### ■ Volume Trim (Volume trim)

Use this feature to adjust the level of the signal input to each jack. This is useful if you want to balance the level of each input source to avoid sudden changes in volume when switching between input sources.

*Input Select > input source (DVD, etc.) > Volume Trim >*  
Control range: -6.0 dB to +6.0 dB



This menu item is also available in the front panel display system options menu (see page 85).

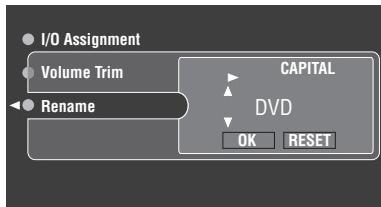
## ■ Rename (Rename)

Use this feature to change the name of the inputs on the GUI and front panel display. (DVD is used as the source component in the following example.)

*Input Select > input source (DVD, etc.) > Rename*

- 1 Press an input selector button to select the input you want to change the name of.

- 2 Press  $\triangleleft / \triangleright$  to place the \_ (under-bar) under the space or character you want to edit.



- 3 Press ENTER to select a character type (CAPITAL/SMALL/FIGURE/MARK).

- 4 Press  $\Delta / \nabla$  to select the character you want to use and  $\triangleleft / \triangleright$  to move to the next one.

- You can use up to 8 characters for each input.
- Press  $\nabla$  to change the character in the following order, or press  $\Delta$  to go in the reverse order. Press ENTER to switch between character types:  
CAPITAL A to Z, space  
SMALL a to z, space  
FIGURE 0 to 9, space  
MARK !, #, %, &, etc.
- Repeat steps 1 to 3 to rename each input.

- 5 Press  $\triangleleft / \triangleright$  to select OK and press ENTER when complete.



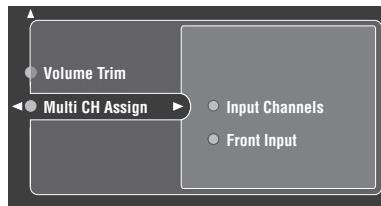
This menu item is also available in the front panel display system options menu (see page 85).

## ■ Multi CH Assign

### (Multi channel assignment)

Use this feature to set the direction of the signals input into the center, subwoofer and surround channels when a source component is connected to the MULTI CH INPUT jacks. If you are inputting 8-channel signals from an external decoder, use this feature to select jacks for the additional front signals.

*Input Select > MULTI CH > Multi CH Assign*



### Input Channels

This setting is used to select the number of channels input from an external decoder.

Choices: 6ch, 8ch

### Note

If Zone2 Amplifier (page 66) is set to "Internal", no sound is output from the surround back speakers even if you select "8ch". In this case, select "6ch" and set the output setting of the external component to 6 channels.

### Front Input

If you selected "8ch" in Input Channels, you can select analog jacks to which front signals from an external decoder will be input.

Choices: DVD, DTV, CBL/SAT, VCR1, DVR/VCR2, V-AUX, CD, CD-R, MD/TAPE

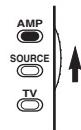


This menu item is also available in the front panel display system options menu (see page 85).

## Manual setup: Sound

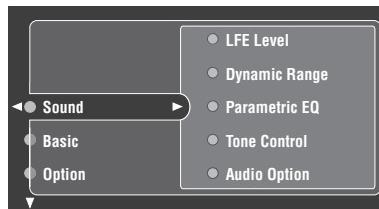
Use this menu to adjust the sound parameters.

### 1 Set AMP/SOURCE/TV to AMP.



### 2 Press TOP on the remote control.

### 3 Select Manual Setup, then press ▶.



### 4 Select Sound, then press ▶.

### 5 Select the desired parameters, then press ▶ to access and adjust.

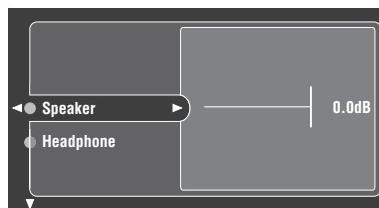
#### ■ LFE Level (Low-frequency effect level)

Use to adjust the output level of the LFE (low-frequency effect) channel according to the capacity of your subwoofer or headphones. The LFE channel carries low-frequency special effects which are only added to certain scenes. This setting is effective only when this unit decodes Dolby Digital or DTS signals.

To access these parameters, select:

*Manual Setup > Sound > LFE Level >*

Choices: -20 to 0 (dB)



#### Speaker (Speaker)

Select to adjust the speaker LFE level.

#### Headphone (Headphone)

Select to adjust the headphone LFE level.



This menu item is also available in the front panel display system options menu (see page 85).

#### Note

Depending on the settings of LFE Level, some signals may not be output from the SUBWOOFER jack.

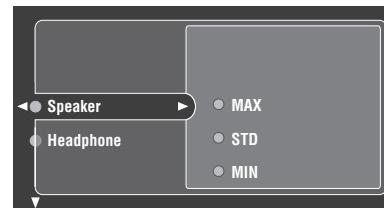
#### ■ Dynamic Range (Dynamic range)

Use to select the amount of dynamic range compression to be applied to your speakers and headphones. This setting is effective only when the unit is decoding Dolby Digital and DTS signals.

To access these parameters, select:

*Manual Setup > Sound > Dynamic Range >*

Choices: MAX (maximum), STD (standard), MIN (minimum)



#### Speaker (Speaker)

Select to adjust the speaker compression.

#### Headphone (Headphone)

Select to adjust the headphone compression.

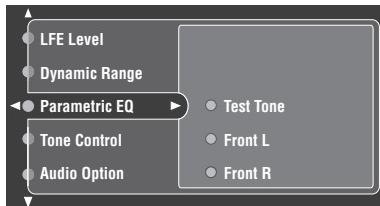
- Select “MAX” to preserve the greatest amount of dynamic range.
- Select “STD” for general use.
- Select “MIN” for listening to sources at low volume levels.



This menu item is also available in the front panel display system options menu (see page 85).

## ■ Parametric EQ (Parametric equalizer)

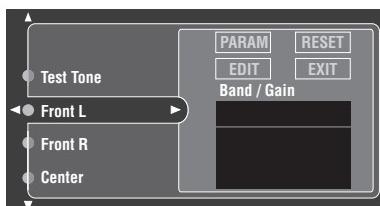
Use this feature to adjust the PEQ for any speaker.



### 1 Press $\Delta$ / $\nabla$ to select Test Tone or the speaker you want to adjust.

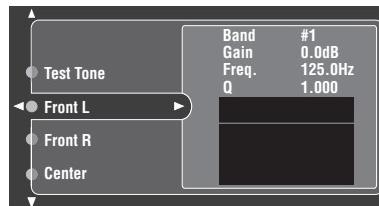
- Test Tone** turns on or off the test tone output when adjusting the tonal quality of each speaker.
- Front L** adjusts the tonal quality of the front left speaker.
- Front R** adjusts the tonal quality of the front right speaker.
- Center** adjusts the tonal quality of the center speaker.
- Surround L** adjusts the tonal quality of the surround left speaker.
- Surround R** adjusts the tonal quality of the surround right speaker.
- Surround Back L** adjusts the tonal quality of the surround back left speaker.
- Surround Back R** adjusts the tonal quality of the surround back right speaker.
- Presence L** adjusts the tonal quality of the presence left speaker.
- Presence R** adjusts the tonal quality of the presence right speaker.

### 2 Press $\triangleright$ to access the settings window.



### 3 Press $\triangleleft$ / $\triangleright$ to select PARAM, then press ENTER to select a parameter from Band (band), Freq (frequency) or Q (Q factor).

### 4 Press $\nabla$ EDIT and press ENTER to access the edit window.



The parameter selected in PARAM is highlighted.

- Press  $\triangleleft$  /  $\triangleright$  to adjust the parameter.
- Press  $\Delta$  /  $\nabla$  to adjust the Gain.
- Press ENTER to exit the edit window.

### 5 Repeat steps 3 and 4 until you are satisfied with the results.



If you want to reset all PEQ parameter settings for the selected speaker, select RESET and press ENTER.

### 6 Select EXIT and press ENTER to exit the settings window.



- If you select "Band" in step 3, you can use this menu as a graphic equalizer.
- For more information on the parametric equalizer, see "PARAMETRIC EQUALIZER INFORMATION" on page 104.

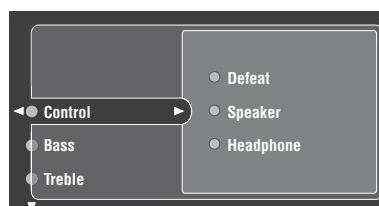
## ■ Tone Control (Tone control)

Use to adjust the amount of bass and treble output to your speakers and headphones.

*Manual Setup > Sound > Tone Control >*

### Control (Tone control)

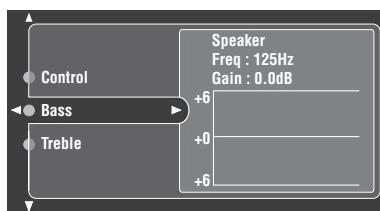
Choices: Defeat, Speaker, Headphone



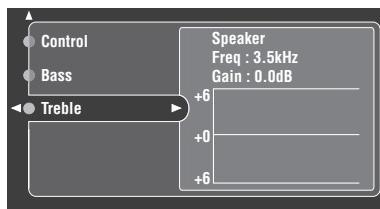
- Select "Defeat" if you do not want to make any adjustments.
- Select "Speaker" to adjust the bass/treble balance of your speakers.
- Select "Headphone" to adjust the bass/treble balance of your headphones.

**Bass (Bass control)**

Use this feature to adjust low-frequencies output to your speakers or headphones.  
Choices: -6 to +6 (dB), Initial: 0 dB  
You can adjust three frequency bands: 125Hz, **350Hz**, 500Hz.

**Treble (Treble control)**

Use this feature to adjust high-frequencies output to your speakers or headphones.  
Choices: -6 to +6 (dB), Initial: 0 dB  
You can adjust three frequency bands: 2.5kHz, **3.5kHz**, 8.0kHz.



This menu item is also available in the front panel display system options menu (see page 85).

**Note**

TONE CONTROL is not effective when:

- The THX (page 48) or PURE DIRECT (page 37) is selected.
- MULTI CH INPUT is selected.

**■ Audio Option (Audio option)**

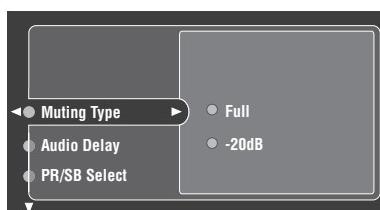
Use to customize this unit's overall audio settings.

*Manual Setup > Sound > Audio Option >*

**Muting Type (Muting type)**

Use to adjust how much the mute function reduces the output volume.

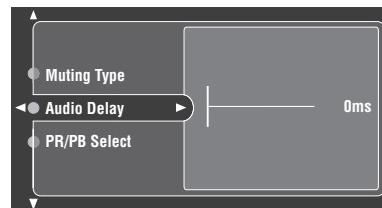
Choices: **Full**, -20dB



- Select "Full" to completely halt all output of sound.
- Select "-20dB" to reduce the current volume by 20 dB.

**Audio Delay (Audio delay)**

Use to delay the sound output and synchronize it with the video image. This may be necessary when using certain LCD monitors or projectors.  
Choices: 0 to 240 (ms)

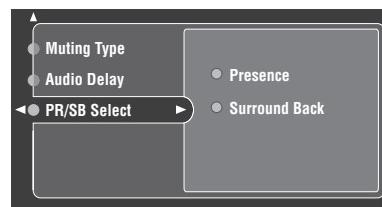


This menu item is also available in the front panel display system options menu (see page 85).

**PR/SB Select (Presence speakers / surround back speakers select)**

Surround back and presence speakers do not output sound simultaneously. You can select to prioritize either speaker set when playing sources that contain surround back channel signals using CINEMA DSP sound field programs.

Choices: Presence, **Surround Back**

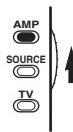


- Select "Presence" to use presence speakers even when surround back channel signals are input. The signals for the surround back channel will be output from surround speakers.
- Select "Surround Back" to use surround back speakers when a surround back channel signal is detected in a CINEMA DSP program. Presence channel signals will be output from front speakers.

## Manual setup: Basic

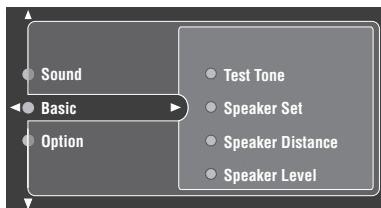
Use this menu to set up basic system parameters.

### 1 Set AMP/SOURCE/TV to AMP.



### 2 Press TOP on the remote control.

### 3 Select Manual Setup, then press ▶.



### 4 Select Basic, then press ▶.

### 5 Select the desired parameters, then press ▶ to access and adjust.

- Most of the parameters described in the basic menu are set automatically when you run auto setup. You can use the basic menu to make further adjustments, but we recommend running auto setup first.
- You can reset these parameters by performing the auto setup procedure (see page 26).

#### ■ Test Tone (Test tone)

Turns the test tone output on or off for Speaker Set, Speaker Distance and Speaker Level settings.

*Manual Setup > Basic > Test Tone >*

Choices: Off, On



- If you use a handheld SPL meter, hold at arms length and point upwards so that the meter is in the listening position. With the meter set to the 70 dB scale and to C SLOW, calibrate each speaker to 75 dB.
- This menu item is also available in the front panel display system options menu (see page 85).

#### Note

Loud test tones will be output when “On” is selected. In this case, make sure no children are present in the listening room.

#### ■ Speaker Set (Speaker set)

Use to manually adjust any speaker setting.

*Manual Setup > Basic > Speaker Set >*



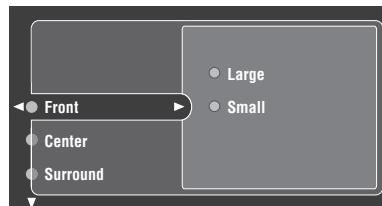
If you are not satisfied with the bass sounds from your speakers, you can change these settings according to your preference.

#### Note

Set any THX speakers to Small.

#### Front (Front speakers)

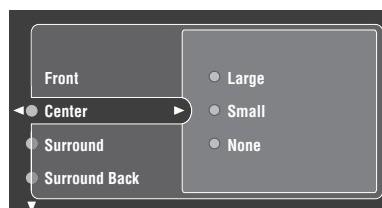
Choices: Large, Small



- Select “Large” if you have large front speakers. The unit directs the entire range of the front left and right channel signals to the front left and right speakers.
- Select “Small” if you have small front speakers. The unit directs the low-frequency signals of the front channel to the speakers selected with Bass Out.

#### Center (Center speaker)

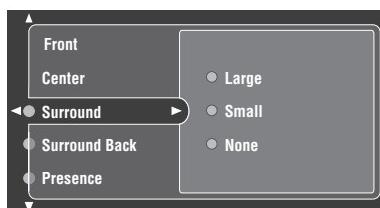
Choices: Large, Small, None



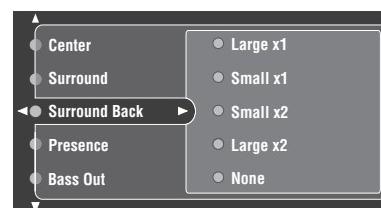
- Select “Large” if you have a large center speaker. The unit directs the entire range of the center channel signal to the center speaker.
- Select “Small” if you have a small center speaker. The unit directs the low-frequency signals of the center channel to the speakers selected with Bass Out.
- Select “None” if you do not have a center speaker. The unit directs all of the center channel signal to the front left and right speakers.

**Surround (Surround left/right speakers)**

Choices: Large, Small, None



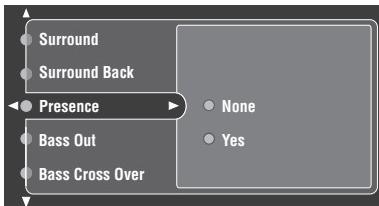
- Select “Large” if you have large surround left and right speakers or if a rear subwoofer is connected to the surround speakers. The entire range of the surround channel signal is directed to the surround left and right speakers.
- Select “Small” if you have small surround left and right speakers. The low-frequency signals of the surround channel are directed to the speakers selected with Bass Out.
- Select “None” if you do not have surround speakers. This sets the unit to the Virtual CINEMA DSP mode (see page 38) and automatically sets the surround back speaker setting (Surround Back) to “None”.

**Surround Back****(Surround back left/right speakers)**Choices: Large x1, Small x1, **Small x2**, Large x2, None

- Select “Large x1” if you have a large surround back speaker. The unit directs the entire range of the surround back channel signal to the surround back left speaker.
- Select “Small x1” if you have a small surround back speaker. The low-frequency signals of the surround back channel are directed to the speakers selected with Bass Out, and the rest of the frequency signals are directed to the surround back left speaker.
- Select “Small x2” if you have two small surround back speakers. The low-frequency signals of the surround back channels are directed to the speakers selected with Bass Out.
- Select “Large x2” if you have two large surround back speakers. The unit directs the entire range of the surround back channel signal to the surround back speakers.
- Select “None” if you do not have a surround back speaker. The unit directs all of the surround back channel signal to the surround left and right speakers.

**Note**

If you select “Large x1” or “Small x1”, connect a speaker to the SURROUND BACK (SINGLE) speaker terminals.

**Presence (Presence speakers)**Choices: **None**, Yes

- Select “None” if you do not have presence speakers. This unit directs all presence channel signals to the front left and right speakers.
- Select “Yes” if you have presence speakers.

**Note**

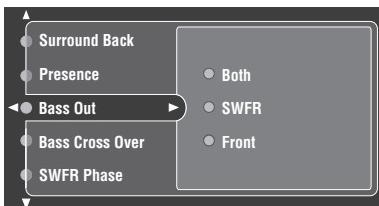
When Zone2 Amplifier is set to “Internal” (see page 66), Presence is automatically set to “None”.

**Bass Out (Bass out)**

LFE signals carry low-frequency effects when this unit decodes Dolby Digital or DTS signals. These low-frequency signals can be directed to both front left and right speakers, and to the subwoofer (which can be used for both stereo reproduction and sound field programs).

Choices: Both, **SWFR**, Front

THX recommendation: SWFR



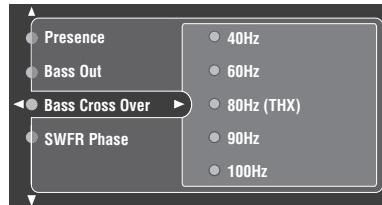
- Select “Both” to direct LFE signals to the subwoofer. Front L/R low-frequency signals are directed to both the subwoofer and front channels, and all other low-frequency signals are directed in accordance with other speaker settings.
- Select “SWFR” if you connected a subwoofer. The unit directs all LFE and low-frequency signals in accordance with other speaker settings.
- Select “Front” if you have not connected a subwoofer. The unit directs all low-frequency and LFE signals to the front speakers (even if you have previously set Front to Small in Speaker Set).

**Bass Cross Over (Bass cross over)**

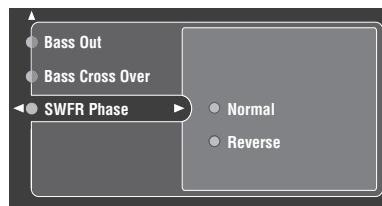
Use this feature to select a cross-over (cut-off) frequency for all low-frequency signals. All frequencies below the selected frequency are sent to the subwoofer.

Choices: 40Hz, 60Hz, **80Hz (THX)**, 90Hz, 100Hz, 110Hz, 120Hz, 160Hz, 200Hz

THX recommendation: 80Hz (THX)

**SWFR Phase (Subwoofer Phase)**

If bass sounds are lacking or unclear, use this feature to adjust the frequency phase characteristics of your subwoofer.

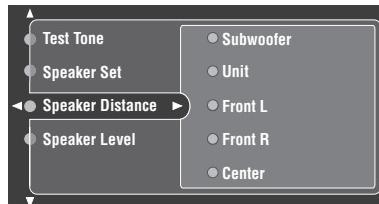
Choices: **Normal**, Reverse

This menu item is also available in the front panel display system options menu (see page 85).

## ■ Speaker Distance (Speaker distance)

Use this feature to manually input the distance of each speaker and adjust the delay applied to the respective channel. Ideally, each speaker should be the same distance from the main listening position. However, this is not possible in most home situations. Thus, a certain amount of delay must be applied to the sound from each speaker so that all sound will arrive at the listening position at the same time.

*Manual Setup > Basic > Speaker Distance >*



### Unit (Unit)

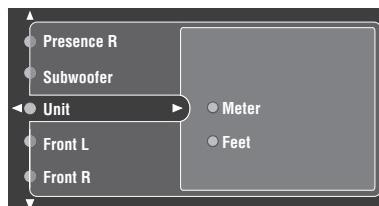
Choices: Meter, Feet

Initial setting:

U.S.A. and Canada models: Feet

Other models: Meter

- Select “Meter” to input speaker distances in meters.
- Select “Feet” to input speaker distances in feet.



### Speaker Distances

Choices: 0.3 to 24.00 m (1 to 80 ft)

Initial setting: 3.00 m (10.0 ft)

- **Front L** adjusts the distance of the front left speaker.
- **Front R** adjusts the distance of the front right speaker.
- **Center** adjusts the distance of the center speaker.
- **Surround L** adjusts the distance of the surround left speaker.
- **Surround R** adjusts the distance of the surround right speaker.
- **Surround Back L** adjusts the distance of the surround back left speaker.
- **Surround Back R** adjusts the distance of the surround back right speaker.
- **Presence L** adjusts the distance of the presence left speaker.
- **Presence R** adjusts the distance of the presence right speaker.
- **Subwoofer** adjusts the distance of the subwoofer.



This menu item is also available in the front panel display system options menu (see page 85).

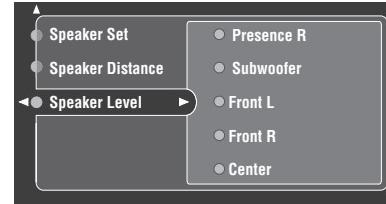
### Notes

- You cannot adjust the distance of speakers set to “None” in Speaker Set.
- If you are only using one surround back speaker, connect it to the SURROUND BACK (SINGLE) jack, and adjust the distance in Surround Back L.

## ■ Speaker Level (Speaker level)

Use these settings to manually balance the speaker levels between the front left speakers and each speaker selected in Speaker Set (see page 61).

*Manual Setup > Basic > Speaker Level*



Choices: -10.0 dB to +10.0 dB

Initial setting: 0.0 dB

- **Front L** adjusts the balance of the front left speaker.
- **Front R** adjusts the balance of the front right speaker.
- **Center** adjusts the balance of the center speaker.
- **Surround L** adjusts the balance of the surround left speaker.
- **Surround R** adjusts the balance of the surround right speaker.
- **Surround Back L** adjusts the balance of the surround back left speaker.
- **Surround Back R** adjusts the balance of the surround back right speaker.
- **Presence L** adjusts the balance of the front left and presence left speakers.
- **Presence R** adjusts the balance of the front left and presence right speakers.
- **Subwoofer** adjusts the balance of the subwoofer.



- To calibrate correctly to THX reference levels, use the Test Tone (see page 61).
- This menu item is also available in the front panel display system options menu (see page 85).

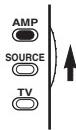
### Notes

- You cannot adjust the level of channels set to “None” in Speaker Set.
- If you are only using one surround back speaker, connect it to the SURROUND BACK (SINGLE) jack, and adjust the balance in Surround Back L.

## Manual setup: Option

This menu adjusts the optional system settings.

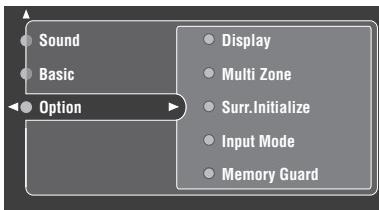
### 1 Set AMP/SOURCE/TV to AMP.



### 2 Press TOP on the remote control.

### 3 Select Manual Setup, then press ▶.

### 4 Select Option then press ▶.



### 5 Select the desired parameters, then press ▶ to access and adjust.

### 6 When finished adjusting parameters, press ENTER.

#### ■ Display (Display)

Use this feature to adjust the GUI and front panel displays.  
*Manual Setup > Option > Display >*



#### Dimmer (Dimmer)

Use to adjust the brightness of the front panel display.  
Choices: -4 to 0

#### Video Conv. (Video conversion)

Use this feature to turn on/off conversion of composite (VIDEO) signals to both S-video and component signals. This allows you to output converted video signals from the S VIDEO or COMPONENT VIDEO jacks when no S-video or component signals are input. This feature also converts S-video signals to component signals when no component signals are input.

Choices: Off, On

- Select "Off" not to convert any signals.
- Select "On" to convert composite signals to S-video and component signals, and to convert S-video signals to component signals.



When using the THX system, we recommend setting Video Conv. to "Off".

#### Notes

- Converted video signals are only output to the MONITOR OUT jacks. When recording you must make the same type of video connections (composite or S-video) between each component.
- When converting composite video or S-video signals from a VCR to component video signals, the picture quality may suffer depending on your VCR.

#### Short Message (Short message)

Use this feature to turn on/off the short message display.

Choices: Off, On

- Select "Off" to turn off the short message display.
- Select "On" to turn on the short message display.

#### Notes

- The short message display may not display properly depending on the type of input signal and video monitor used.
- If Video Conv. is set to "Off", the short message display is not displayed even if "On" is selected.

#### Position (Position)

Use to adjust the vertical and horizontal position of the GUI display.

Choices: -5 (downward/left) to +5 (upward/right)

- Press  $\Delta$  to raise the position of the GUI display.
- Press  $\nabla$  to lower the position of the GUI display.
- Press  $\triangleright$  to shift the position of the GUI display to the right.
- Press  $\triangleleft$  to shift the position of the GUI display to the left.

#### Wall Paper (Wallpaper)

Use this feature to select the background when no image is input from an external source. If you do not want to display the background, select None.

Choices: None, Yes, Gray Back

#### Note

If Video Conv. is set to "Off", no background is displayed even if "Yes" is selected.

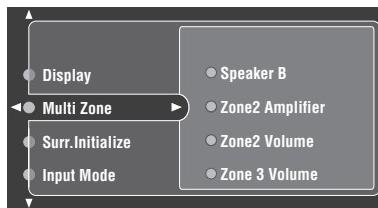


This menu item is also available in the front panel display system options menu (see page 85).

## ■ Multi Zone (Multi zone)

Use this feature to customize the Zone 2 and Zone B settings.

*Manual Setup > Option > Multi Zone >*



### Speaker B (Speaker B)

Use this feature to select the location of the front speakers connected to the SPEAKERS B terminals.

Choices: **Main**, ZoneB

- Select “Main” to turn on/off SPEAKERS A and B when the speakers connected to the SPEAKERS B terminals are set in the main room.
- Select “ZoneB” if the speakers connected to the SPEAKERS B terminals are set in another room. If SPEAKERS A is turned off and SPEAKERS B is turned on, all the speakers including the subwoofer in the main room are muted and the unit outputs sound from SPEAKERS B only.

#### Notes

- If you select “Zone B” and connect headphones to the PHONES jack on this unit, the sound is output from both the headphones and SPEAKERS B.
- When a DSP program is selected, the unit automatically enters the Virtual CINEMA DSP mode.

### Zone2 Amplifier (Zone 2 amplifier)

Use to select how the ZONE 2 speakers are amplified.

Choices: Internal, **External**, None

- Select “External” if you connect your Zone 2 speakers through an external amplifier connected to this unit’s ZONE 2 OUTPUT jacks.
- Select “Internal” to use this unit’s internal amplifier if you connect your Zone 2 speakers directly to this unit’s PRESENCE/ZONE 2 speaker terminals.
- Select “None” if you do not want to use the Zone2 feature.

#### Notes

- When “Internal” is selected, the presence speaker setting automatically switches to “None”.
- When “Internal” is selected, the Zone2 volume setting automatically switches to “Variable”.

## Zone2 Volume (Zone 2 volume)

Use to select how the volume control will operate with regard to the ZONE 2 OUTPUT jacks. When Zone2 Amplifier is set to “Internal”, this feature is automatically set to “Variable”.

Choices: Fixed, **Variable**

- Select “Fixed” to fix the ZONE 2 OUTPUT volume level to a standard line level.
- Select “Variable” to adjust the ZONE 2 OUTPUT volume simultaneously using VOL +/- on the remote control.

### Zone3 Volume (Zone 3 volume)

Use to select how the volume control will operate with regard to the ZONE 3 OUTPUT jacks.

Choices: Fixed, **Variable**

- Select “Fixed” to fix the ZONE 3 OUTPUT volume level to a standard line level.
- Select “Variable” to adjust the ZONE 3 OUTPUT volume simultaneously using VOL +/- on the remote control.



This menu item is also available in the front panel display system options menu (see page 85).

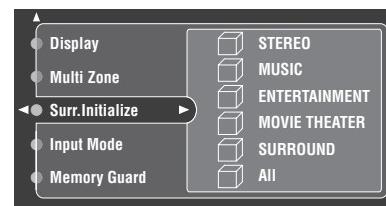
## ■ Surr.Initialize (Surround initialize)

Use this feature to initialize the parameters for each sound field program within sound field program groups. When you initialize a sound field program group, all of the parameter values within that group revert to their initial settings.

Adjusted sound field parameter settings are displayed in blue.

*Manual Setup > Option > Surr.Initialize*

Choices: STEREO, MUSIC, ENTERTAINMENT, MOVIE THEATER, SURROUND, All



- Press  $\Delta$  /  $\nabla$  to select the sound field program you want to initialize, then press ENTER.
- Select “All” to initialize settings for all sound field program parameters.



This menu item is also available in the front panel display system options menu (see page 85).

#### Note

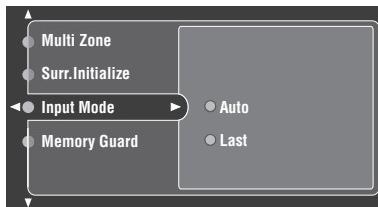
Sound field program groups cannot be initialized when Memory Guard is set to “Guard” (see page 67).

## ■ Input Mode (Input mode)

Use this feature to designate the input mode for sources connected to the DIGITAL INPUT jacks when you turn on this unit.

*Manual Setup > Option > Input Mode*

Choices: **Auto**, Last



- Select “Auto” if you want this unit to automatically detect input signal types and select the appropriate input mode.
- Select “Last” if you want this unit to automatically select the last input mode used for the connected source.



This menu item is also available in the front panel display system options menu (see page 85).

### Note

Selecting “Last” does not recall the last setting for the EXTD. SUR button.

## ■ Memory Guard (Memory Guard)

Use this feature to prevent accidental changes to DSP program parameter values and other system settings.

*Manual Setup > Option > Memory Guard*

Choices: **Free**, Guard



Select “Guard” to protect:

- DSP program parameters
- All GUI menu items except Memory Guard and System Memory – Load



This menu item is also available in the front panel display system options menu (see page 85).

### Note

In general, front panel and remote control operations are not affected by “Guard” functions. However, you cannot adjust the tone control using TONE CONTROL.

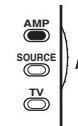
## System Memory

This feature allows you to save up to six of your favorite settings that can be easily recalled when needed. You can save settings such as the following:

- Sound field program parameters
- Speaker settings
- Speaker channel settings
- LFE level
- Dynamic range settings
- Parametric equalizer settings

## ■ To save settings

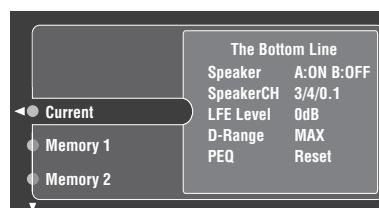
### 1 Set AMP/SOURCE/TV to AMP.



### 2 Press TOP on the remote control.

### 3 Select System Memory, then press ▷.

### 4 Select Save, then press ENTER.



Current displays the current settings of this unit.

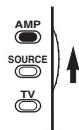
### 5 Press △ / ▽ repeatedly to select the memory number under which you want to save the settings, then press ▷.

“Save:ENTER” appears in the bottom right corner of the window.

### 6 Press ENTER to save the settings.

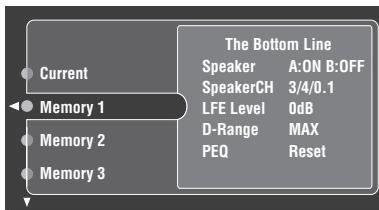
## ■ To recall settings

### 1 Set AMP/SOURCE/TV to AMP.



### 2 Press TOP on the remote control.

### 3 Select System Memory, then press ▶.



### 4 Select Load, then press ENTER.

### 5 Press △ / ▽ repeatedly to select the memory number you want to recall, then press ▶.

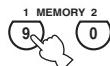
"Load: ENTER" appears in the bottom right corner of the window.

### 6 Press ENTER to recall the settings.

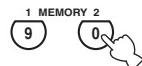


Memory 1 and Memory 2 settings can be recalled simply by pressing MEMORY 1/2 on the remote control.

When you press MEMORY 1, the message "Load Memory 1?  
Yes:Press Again" appears in the front panel display. Press  
MEMORY 1 once more to recall the settings.



When you press MEMORY 2, the message "Load Memory 2?  
Yes:Press Again" appears in the front panel display. Press  
MEMORY 2 once more to recall the settings.



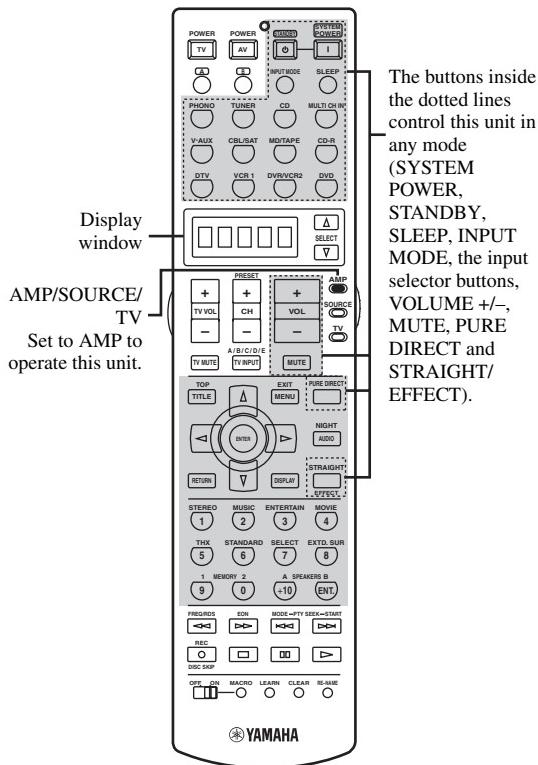
# REMOTE CONTROL FEATURES

In addition to controlling this unit, the remote control can also operate other audio and video components made by YAMAHA and other manufacturers. To control these other components, you must set up the remote control with the appropriate remote control codes. This remote control also has a Learn feature which allows the remote to acquire functions from other remote controls equipped with an infrared remote control transmitter.

## Control area

### ■ Controlling this unit

The shaded areas below can be used to control this unit after setting AMP/SOURCE/TV to AMP to activate the AMP mode.



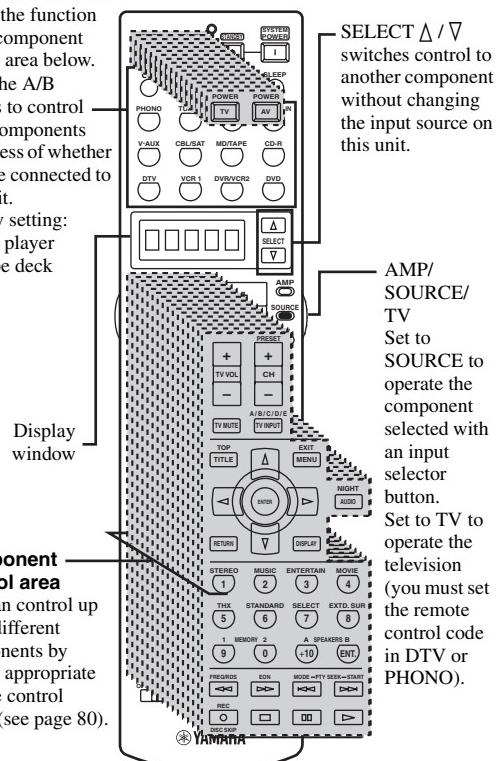
Display window  
AMP/SOURCE/  
TV  
Set to AMP to  
operate this unit.

The buttons inside the dotted lines control this unit in any mode (SYSTEM POWER, STANDBY, SLEEP, INPUT MODE, the input selector buttons, VOLUME +/-, MUTE, PURE DIRECT and STRAIGHT/EFFECT).

### ■ Controlling other components

The shaded areas below can be used to control other components. Each button has a different function depending on the selected components. Select the component you want to control by pressing an input selector button or SELECT  $\Delta$  /  $\nabla$ . The name of the selected component appears in the display window.

A/B buttons and the input selector buttons switch the function of the component control area below.  
\* Use the A/B buttons to control other components regardless of whether they are connected to this unit.  
Factory setting:  
A...LD player  
B...Tape deck



SELECT  $\Delta$  /  $\nabla$   
switches control to another component without changing the input source on this unit.  
AMP/  
SOURCE/  
TV  
Set to SOURCE to operate the component selected with an input selector button.  
Set to TV to operate the television (you must set the remote control code in DTV or PHONO).

## ■ Controlling optional components (OPTN area)

OPTN is an additional component control area that can be programmed with remote control functions independently from any input source. This area is useful for programming commands that are to be used only as a part of a macro function or for components that do not have a valid remote control code.

To select the OPTN control area, press  $\nabla$  repeatedly until OPTN appears in the display window.

### Notes

- You cannot set a remote control code for this area. See page 72 to program buttons operated within this component control area.
- The OPTN area cannot be used when “2001” or “2003” is selected in the amplifier library (see page 71).

## Setting remote control codes

You can control other components by setting the appropriate remote control codes. Codes can be set up for each input area.

The following table shows the default component (Library: component category) and the remote control code for each input area.

### Remote Control Code Default Settings

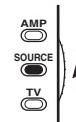
Input area	Library (Component category)	Default YAMAHA code*
A	LD	2200
B	TAPE	2700, (2701)
PHONO	TV	—
TUNER	TUNER	2600, (0203, 1203, 1358, 2601)
CD	CD	2300, (2301)
MULTI CH INPUT	DVD	2102, (0517, 0566, 0572, 2100, 2101)
V-AUX	VCR	—
CBL/SAT	CABLE	—
MD/TAPE	MD	2500, (2501, 2502)
CD-R	CD-R	2400
DTV	TV	—
VCR 1	VCR	—
DVR/VCR2	DVR	2807
DVD	DVD	2102, (0517, 0566, 0572, 2100, 2101)

\* Additional YAMAHA codes available are given in parentheses.

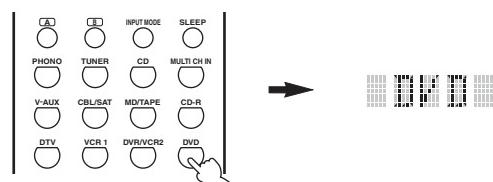
### Note

You may not be able to operate your YAMAHA component even if a YAMAHA remote control code is preset as listed above. In this case, try setting another YAMAHA remote control code.

### 1 Set AMP/SOURCE/TV to SOURCE.

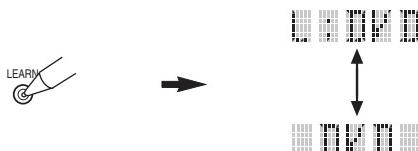


### 2 Press an input selector button to select the source component you want to set up.



### 3 Press and hold LEARN for about 3 seconds using a ballpoint pen or similar object.

The library name (ex. "L:DVD") and the selected component name (ex. "DVD") appear alternately in the display window.



If you want to setup for another component, press the input selector button or SELECT  $\Delta$  /  $\nabla$  to select the component.

#### Notes

- Be sure to press and hold LEARN for at least 3 seconds, otherwise the learning process will start.
- If you do not complete each of the following steps within 30 seconds, the setting mode will be automatically canceled. In this case, press LEARN again.

#### If you want to change a library (component category), press $\triangleleft$ / $\triangleright$ . You can set a different type of component.

Library choices: L:DVD, L:DVR, L:LD, L:CD, L:CDR, L:MD, L:TAP (tape), L:TUN (tuner), L:AMP\*, L:TV, L:CAB (cable), L:SAT (satellite), L:VCR

\* The amplifier library (L:AMP) code is preset to "2000" in order to operate this unit. However, you can switch by entering one of the following 4 codes if necessary.

AMP library code (remote control setting)	Function	Remote control ID (this unit's setting: see page 84)
2000 (initial setting)	To operate this unit using the default code.	
2001	To operate this unit using the default code. To operate Zone 2 or Zone 3 features (see page 81). (U.S.A., Canada, U.K., Europe and Australia models only)	ID1 (initial setting)
2002	To operate this unit using an alternative code.	
2003	To operate this unit using an alternative code. To operate Zone 2 or Zone 3 features of other YAMAHA receivers/amplifiers (see page 81).	ID2

When using multiple YAMAHA receivers/amplifiers, you may be able to operate the other components simultaneously with the default code setting. In this case, set one of the alternative codes to operate this unit separately.

### 4 Press ENTER.

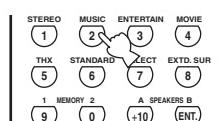
The four-digit code set for the selected component appears in the display window.

#### Note

"0000" appears in the display window if no code has been set.

### 5 Press the numeric buttons to enter the four-digit remote control code for the component you want to use.

For a complete list of available remote control codes, refer to "LIST OF REMOTE CONTROL CODES" at the end of this manual.



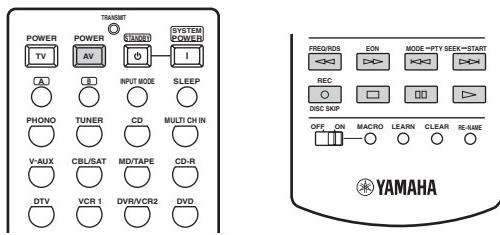
**6 Press ENTER to set the number.**

“OK” appears in the display window if setting was successful.

“NG” appears in the display window if the setting was unsuccessful. In this case, start over from step 3.



If you continuously want to set up another code for another component, press the input selector button or SELECT  $\Delta$  /  $\nabla$  to select the component, then repeat steps 4 through 6.

**7 Press LEARN again to exit from the setup mode.****8 Press one of the buttons shaded below to see if you can control your component. If you can, the remote control code is correct.**

If the manufacturer of your component has more than one code, try each of them until you find the correct one.

**Notes**

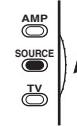
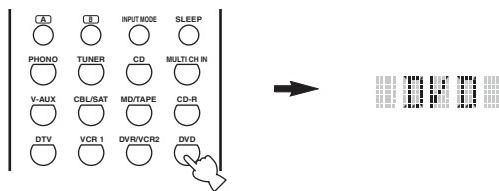
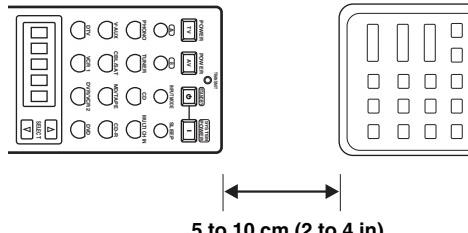
- “ERROR” appears in the display window if you press a button not indicated in the respective step, or when you press more than one button simultaneously.
- The supplied remote control does not contain all possible codes for commercially available audio and video components (including YAMAHA components). If operation is not possible with any of the remote control codes, program the new remote control function using the Learn feature (see “Programming codes from other remote controls (Learn)”) or use the remote control supplied with the component.
- Function programmed using the learn feature take priority over remote control code functions.

**Programming codes from other remote controls (Learn)**

Use the Learn feature if you want to program functions not included in the basic operations covered by remote control codes, or an appropriate remote control code is not available. You can program any of the buttons available in the component control area (see page 69). The buttons can be programmed independently for each component.

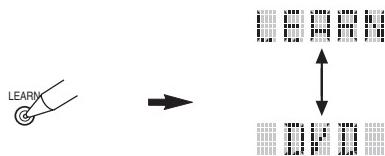
**Note**

This remote control transmits infrared beams. If the other remote control also uses infrared beams, this remote control can learn most of its functions. However, you may not be able to program some special signals or extremely long transmissions. (Refer to the operating instructions for the other remote control.)

**1 Set AMP/SOURCE/TV to SOURCE.****2 Press an input selector button to select a source component.****3 Place this remote control about 5 to 10 cm (2 to 4 in) apart from the other remote control on a flat surface so that their infrared transmitters are aimed at each other.**

## 4 Press LEARN using a ballpoint pen or similar object.

“LEARN” and the selected component name (ex. “DVD”) appear alternately in the display window.

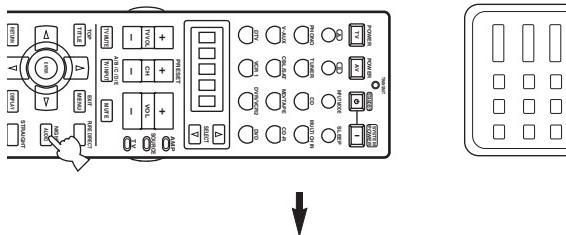


### Notes

- Do not press and hold LEARN. If you hold it down for more than 3 seconds, the remote enters the remote control code setting mode.
- If you do not complete each of the following steps within 30 seconds, the learning mode will be automatically canceled. In this case, press LEARN again.

## 5 Press the button for which you want to program the new function.

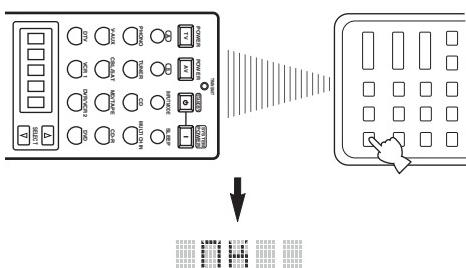
“LEARN” appears in the display window.



LEARN

## 6 Press and hold the button you want to program on the other remote control until “OK” appears in the display window.

“NG” appears in the display window if learning was unsuccessful. In this case, start over from step 5.



- 
- If you want to program another function, repeat steps 5 and 6.
  - If you continuously want to program another function for another component, press the input selector button or SELECT  $\Delta$  /  $\nabla$  to select the component, then repeat steps 3 through 6.

## 7 Press LEARN again to exit the learning mode.



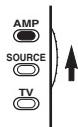
### Notes

- “ERROR” appears in the display window if you press a button not indicated in the respective step, or when you press more than one button simultaneously.
- This remote control can learn approximately 200 functions. However, depending on the signals learned, “FULL” may appear in the display before you program 200 functions. In this case, clear unnecessary programmed functions to make room for further learning.
- Learning may not be possible in the following cases:
  - When the batteries in the remote control for this unit or other components are weak.
  - When the distance between the two remote controls is too great or too small.
  - When the remote control infrared windows are not facing each other at the appropriate angle.
  - When the remote control is exposed to direct sunlight.
  - When the function to be programmed is continuous or uncommon.

## Changing source names in the display window

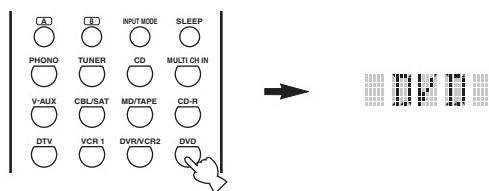
You can change the name that appears in the display window on the remote control if you want to use a different name than the factory preset. This is useful when you have set the input selector to control a different component.

### 1 Set AMP/SOURCE/TV to AMP or SOURCE.



### 2 Press an input selector button to select the source component you want to rename.

The selected component name appears in the display window.



### 3 Press RE-NAME using a ballpoint pen or similar object.



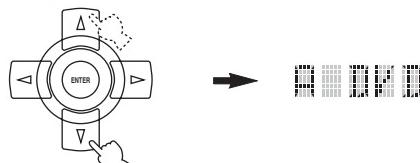
#### Note

If you do not complete each of the following steps within 30 seconds, the renaming mode will be automatically canceled. In this case, press RE-NAME again.

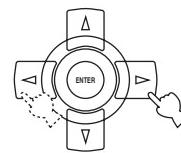
### 4 Press $\Delta$ / $\nabla$ to select and enter a character.

Pressing  $\nabla$  changes the character as follows: A to Z, 1 to 9, 0, + (plus), – (hyphen), ; (semicolon), / (slash), and space.

(Pressing  $\Delta$  changes the characters in reverse order.)



### 5 Press $\triangleleft$ / $\triangleright$ to move the cursor to the next position.



### 6 Press ENTER to set the new name.

"OK" appears in the display window if renaming was successful.

"NG" appears in the display window if renaming was unsuccessful. In this case, start over from step 4.



If you continuously want to rename another component, press the input selector button or SELECT  $\Delta$  /  $\nabla$  to select the component, then repeat steps 4 through 6.

### 7 Press RE-NAME again to exit the renaming mode.



#### Note

"ERROR" appears in the display window if you press a button not indicated in the respective step, or when you press more than one button simultaneously.

## Using the Macro feature

The Macro feature makes it possible to perform a series of operations with the press of a single button. For example, when you want to play a CD, normally you would turn on the components, select the CD input, and press the play button to start playback. The Macro feature lets you perform all of these operations simply by pressing the CD macro button. The buttons listed as macro buttons below are factory set with macro programs. You can also program your own macros (see page 76).

**Press a macro button**



**To automatically transmit these signals in order**



[▶] (CD area)

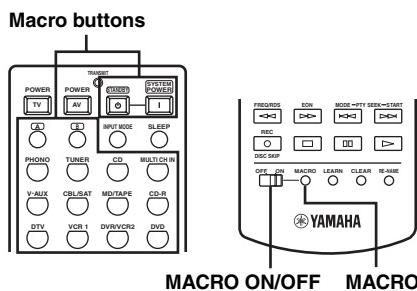
Macro buttons	First	Second	Third
STANDBY	STANDBY	—	—
SYSTEM POWER	SYSTEM POWER	—	—
A	—	—	—
B	—	—	—
PHONO	PHONO	—	—
TUNER	TUNER	(*3)	—
CD	CD	[▶] (CD area) (*2)	—
MULTI CH IN	MULTI CH IN	—	—
V-AUX	V-AUX	—	—
CBL/SAT	CBL/SAT	—	—
MD/TAPE	MD/TAPE	[▶] (MD/TAPE area) (*2)	—
CD-R	CD-R	[▶] (CD-R area) (*2)	—
DTV	DTV	—	—
VCR 1	VCR 1	[▶] (VCR 1 area) (*2)	—
DVR/VCR2	DVR/VCR2	[▶] (DVR/VCR 2 area) (*2)	—
DVD	DVD	[▶] (DVD area) (*2)	—

\*1 You can turn on some components (including YAMAHA components) connected to this unit by connecting them to the AC OUTLET(S) on the rear panel of this unit. (Power control may not be synchronized with this unit depending on the component. For details, refer to the operating instructions for the connected component.)

\*2 Playback can be started for any YAMAHA remote control-compatible MD recorder, CD player, CD recorder, DVD player, or DVD recorder. When using macros to operate other components, you will need to program the play button on the control area of that component (see page 72) or set a remote control code (see page 70).

\*3 When TUNER is selected as the input source, this unit plays the last station received before the unit was set in the standby mode.

## ■ Macro operations



### 1 Set MACRO ON/OFF to ON.

### 2 Press a macro button.

#### Notes

- When you have finished using the Macro feature, set MACRO ON/OFF to OFF.
- While the remote is carrying out a Macro program, it will not accept any other button's function until the macro operation is complete (the transmission indicator stops flashing).
- Continue to aim the remote control at the component the macro is operating until the macro operation is complete.

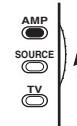
## ■ Programming macro operations

You can program your own macros and use the macro feature to transmit several remote control commands in sequence at the press of a button. Be sure to set up remote control codes or perform learning operations before programming the macro. We do not recommend programming continuous operations such as volume control in a macro.

#### Notes

- The default macro is not cleared when a new macro is programmed for a button. The default macro can be used again when the programmed macro is cleared.
- It is not possible to add a new signal (macro step) to the default macro. Programming a macro changes all macro contents.

### 1 Set AMP/SOURCE/TV to AMP or SOURCE.



### 2 Press MACRO using a ballpoint pen or similar object.

"MCR ??" appears in the display window.

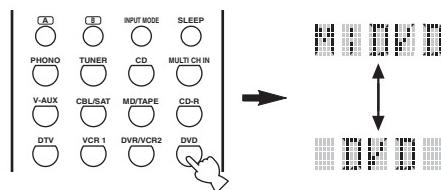


#### Note

If you do not complete each of the following steps within 30 seconds, the macro programming mode will be automatically canceled. In this case, press MACRO again.

### 3 Press the macro button you want to use to operate the macro.

The macro button name (ex. "M:DVD") and the selected component name (ex. "DVD") appear alternately in the display window.

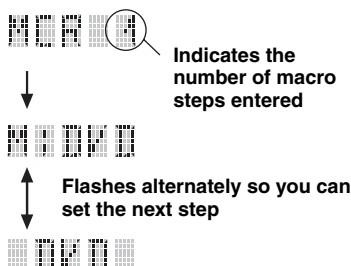
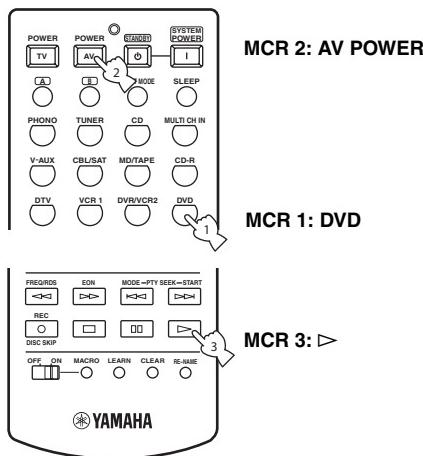


#### Note

"AGAIN" appears in the display window if you press a button other than a macro button.

#### 4 Press the buttons for the functions you want to include in the macro operation in sequence.

You can set up to 10 steps (10 functions). After you have set 10 steps, "FULL" appears and the remote control automatically exits the macro mode.



##### Note

To change the selected source component, press SELECT  $\Delta$  /  $\nabla$ . Pressing the input selector buttons will program a macro step, whereas SELECT  $\Delta$  /  $\nabla$  only changes the selected component and corresponding component control area.

#### 5 Press MACRO again when the operation sequence you want to program is complete.

##### Note

"ERROR" appears in the display window if you press a button not indicated in the respective step, or if you press more than one button simultaneously.

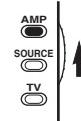
##### Memory back-up

If the remote control is without batteries for more than 2 minutes, or if exhausted batteries remain in the remote control, the contents of the memory may be cleared. If the memory is cleared, insert new batteries, set up the remote control code(s) and program any acquired functions that may have been cleared.

## Clearing function sets

You can clear all changes made in each function set, such as learned functions, macros, renamed source names and setup remote control codes.

#### 1 Set AMP/SOURCE/TV to AMP or SOURCE.



#### 2 Press CLEAR by using a ballpoint pen or similar object.

"CLEAR" appears in the display window.



##### Note

If you do not complete each of the following steps within 30 seconds, the clearing mode will be automatically canceled. In this case, press CLEAR again.

#### 3 Press $\Delta$ / $\nabla$ to select the clear mode.

L:DVD (L: name of a component)

Clears all learned functions in the respective component control area. Press an input selector button to select the component.

L:AMP Clears all learned functions for this unit's control area.

L:ALL Clears all learned functions.

M:ALL Clears all programmed macros.

RNAME Clears all renamed source names.

FCTRY Clears all remote functions and returns the remote to the factory settings.

#### 4 Press and hold CLEAR again for about 3 seconds.

"WAIT" appears in the display window. If clearing was successful, "C:OK" appears in the display window.



##### Note

Once you have cleared a learned function for a button, the button reverts to the factory setting (or to the manufacturer setting, if you have set remote control codes).

##### Note

"L:ALL" and "FCTRY" may take about 30 seconds to complete.

## 5 Press CLEAR to exit from the clear mode.



### Notes

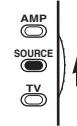
- “C:NG” appears in the display window if clearing was unsuccessful. In this case start over from step 3.
- “ERROR” appears in the display window if you press a button not indicated in the respective step, or if you press more than one button simultaneously.

## Clearing individual functions

### ■ Clearing a learned function

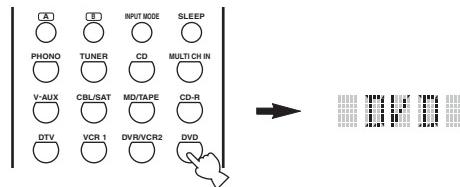
You can clear the function learned for a certain button in each control area.

#### 1 Set AMP/SOURCE/TV to SOURCE.



#### 2 Press an input selector button to select the source component containing the function you want to clear.

The selected component name appears in the display window.



#### 3 Press LEARN using a ballpoint pen or similar object.

“LEARN” and the selected component name (ex. “DVD”) appear alternately in the display window.

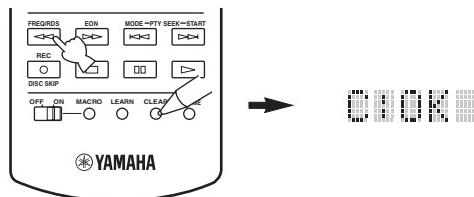


### Notes

- Do not press and hold LEARN. If you hold it down for more than 3 seconds, the remote control enters the remote control code setting mode.
- If you do not complete each of the following steps within 30 seconds, the learning mode will be automatically canceled. In this case, press LEARN again.

**4 Press and hold CLEAR using a ballpoint pen or similar object, then press the button you want to clear for about 3 seconds.**

“C:OK” appears in the display window if clearing was successful.



- If you continuously want to clear another function, repeat step 4.
- Once you clear a learned function, the button reverts to the factory setting (or to the manufacturer setting if you have set remote control codes).

**5 Press CLEAR to exit the clearing mode.**

The remote control returns to the learning mode.

**6 Press LEARN again to exit.**

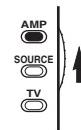
**Notes**

- “C:NG” appears in the display window if clearing was unsuccessful. In this case, start over from step 4.
- “ERROR” appears in the display window if you press a button not indicated in the respective step, or if you press more than one button simultaneously.

**■ Clearing a macro function**

You can clear the function programmed for a certain macro button.

**1 Set AMP/SOURCE/TV to AMP or SOURCE.**



**2 Press MACRO using a ballpoint pen or similar object.**

“MCR ?” appears in the display window.

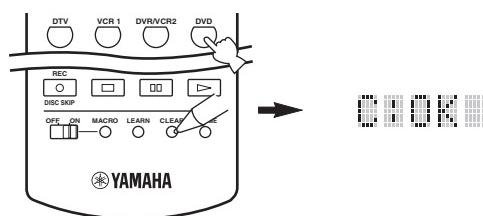


**Note**

If you do not complete each of the following steps within 30 seconds, the macro programming mode will be automatically canceled. In this case, press MACRO again.

**3 Press and hold CLEAR using a ballpoint pen or similar object, then press the macro button you want to clear for about 3 seconds.**

“C:OK” appears in the display window if clearing was successful.



- If you continuously want to clear another function, repeat step 3.
- Once you clear a programmed function, the button reverts to the factory setting (or to the manufacturer setting if you have set remote control codes).

**4 Press CLEAR to exit the clearing mode.**

The remote control returns to the macro programming mode.

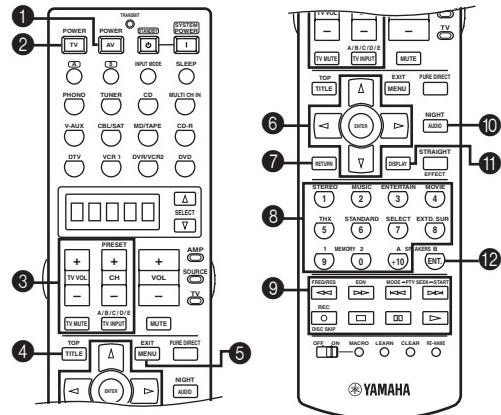
**5 Press MACRO again to exit.**

**Notes**

- “C:NG” appears in the display window if clearing was unsuccessful. In this case, start over from step 3.
- “ERROR” appears in the display window if you press a button not indicated in the respective step, or if you press more than one button simultaneously.

## Controlling each component

Once you set the appropriate remote control codes, you can use this remote to control your other components. Note that some buttons may not correctly operate the selected component. Use the input selector buttons to select the component you want to operate. The remote control automatically switches to the appropriate control mode for that component.



	DVD player/ DVD recorder	VCR	Cable TV/ Satellite tuner	TV	LD player	CD player	MD recorder/ CD recorder	Tape deck	Tuner
<b>① AV POWER</b>	Power *1	Power *1	Power *1	VCR power *3	Power *1	Power *1	Power *1	Power *1	Power *1
<b>② TV POWER</b>	TV power *2	TV power *2	TV power *2	Power *1	TV power *2	TV power *2	TV power *2	TV power *2	TV power *2
<b>③ TV VOL +</b>	TV volume + *2	TV volume + *2	TV volume + *2	Volume +	TV volume + *2	TV volume + *2	TV volume + *2	TV volume + *2	TV volume + *2
TV VOL -	TV volume - *2	TV volume - *2	TV volume - *2	Volume -	TV volume - *2	TV volume - *2	TV volume - *2	TV volume - *2	TV volume - *2
CH +	TV channel + *2	Channel +	Channel +	Channel +	TV channel + *2	TV channel + *2	TV channel + *2	TV channel + *2	PRESET +
CH -	TV channel - *2	Channel -	Channel -	Channel -	TV channel - *2	TV channel - *2	TV channel - *2	TV channel - *2	PRESET -
TV INPUT/ A/B/C/D/E	TV input *2	TV input *2	TV input *2	Input	TV input *2	TV input *2	TV input *2	Direction A/B	A/B/C/D/E
TV MUTE	TV mute *2	TV mute *2	TV mute *2	Mute	TV mute *2	TV mute *2	TV mute *2	TV mute *2	TV mute *2
<b>④ TITLE</b>	Title	Title	Title	Title					
<b>⑤ MENU</b>	Menu		Menu	Menu					
<b>⑥ ENTER</b>	Menu enter		Menu select	Menu select					
△	Menu up		Menu up	Menu up					
▽	Menu down		Menu down	Menu down					
◀	Menu left		Menu left	Menu left					
▶	Menu right		Menu right	Menu right					
<b>⑦ RETURN</b>	Return	Return	Return	Return					
<b>⑧ 1-9, 0, +10</b>	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons		Preset stations (1-8)
<b>⑨ ◀◀</b>	Search backward	Search backward	VCR search backward *3	VCR search backward *3	Search backward	Search backward	Search backward	Search backward	FREQ *4
▶▶	Search forward	Search forward	VCR search forward *3	VCR search forward *3	Search forward	Search forward	Search forward	Search forward	EON *4
◀◀	Skip backward				Chapter/Skip backward	Skip backward	Skip backward	Direction back	PTY MODE *4
▶▶	Skip forward				Chapter/Skip forward	Skip forward	Skip forward	Direction forward	PTY START *4
REC/ DISC SKIP	Disc skip (player) Rec (recorder)	Rec	VCR rec *3	VCR rec *3	Disc skip	Rec	Rec		
□	Stop	Stop	VCR stop *3	VCR stop *3	Stop	Stop	Stop	Stop	
■	Pause	Pause	VCR pause *3	VCR pause *3	Pause	Pause	Pause	Pause	
▶	Play	Play	VCR play *3	VCR play *3	Play	Play	Play	Play	
<b>⑩ AUDIO</b>	Audio				Audio				
<b>⑪ DISPLAY</b>	Display		Display	Display	Display	Display	Display		
<b>⑫ ENTER</b>		Enter	Enter/recall	Enter/ numeric button					

\*1 This button functions only when the original remote control of the component has a POWER button.

\*2 These buttons can operate your TV without switching the input if the remote control code is set in DTV or PHONO. When the remote control code for your TV is set up in both the DTV and PHONO areas, priority is given to the signal in the DTV area.

\*3 These buttons can operate your VCR without switching the input to VCR 1 if the remote control code is set in VCR 1.

\*4 These buttons function for U.K. and Europe models only.

# ZONE 2/ZONE 3

## (U.S.A., CANADA, U.K., EUROPE AND AUSTRALIA MODELS ONLY)

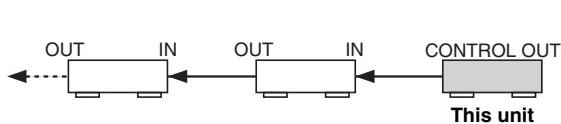
This unit allows you to configure a multi-room audio system. The Zone 2 and Zone 3 features enable you to set this unit to reproduce separate input sources in the main room, second room (Zone 2) and third room (Zone 3). You can control this unit from the second or third room using the supplied remote control.

Only analog signals are sent to the second and third rooms. Any source you want to listen to in the second or third room must be connected using the analog (AUDIO L/R) input jacks on this unit.

### **Zone 2/Zone 3 connections**

You need the following additional equipment to use the multi-room functions of this unit:

- An infrared signal receiver in the second and/or third room.
- An infrared emitter in the main room. This emitter transmits the infrared signals from the remote control in the second and/or third room to the main room (to a CD player or DVD player, for example).
- An amplifier and speakers for the second and/or third room.
- A video monitor for the second room.

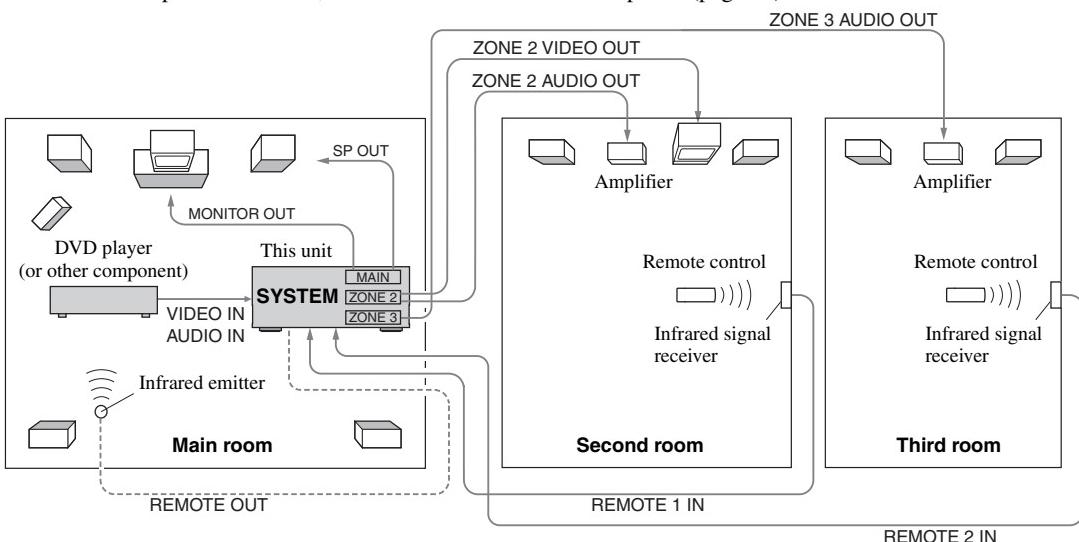


- Since there are many possible ways to connect and use this unit in a multi-room configuration, we recommend that you consult with your nearest authorized YAMAHA dealer or service center for the Zone 2/Zone 3 connections that best meet your requirements.
- Some YAMAHA models are able to connect directly to the CONTROL OUT jack on this unit. If you own these products, you may not need to use an infrared emitter. Up to six YAMAHA components can be connected as shown.

### **■ System configuration and connections example**

#### **Using external amplifiers**

To use an external amplifier in Zone 2, select “External” in Zone2 Amplifier (page 66).


**ADVANCED OPERATION**

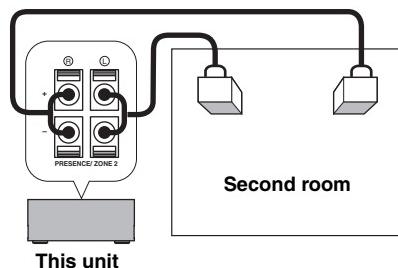
#### **Notes**

- When not using the main room, turn down the volume of this unit in the main room. Adjust the Zone 2/Zone 3 volume by using the amplifier in the second/third room.
- To avoid unexpected noise, DO NOT USE the Zone 2/Zone 3 feature with CDs encoded in DTS.

**English**

**Using this unit's internal amplifier**

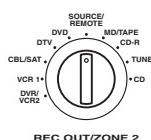
To use this unit's internal amplifier, select "Internal" in Zone2 Amplifier 2 (page 66).

**Remote controlling Zone 2/Zone 3**

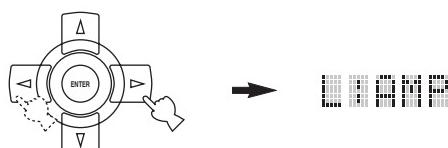
The supplied remote control can be used to control Zone 2/Zone 3. You can even select the input source and control components located in the main room directly from the second/third room regardless of the listening condition in the main room.

**■ To enable Zone mode on the remote control**

You will be able to switch the remote control mode from one room to another, and use the input selector, STANDBY, SYSTEM POWER, MUTE and VOLUME +/– to control the selected room.

**1 Set REC OUT/ZONE 2 on the front panel to SOURCE/REMOTE.**

REC OUT/ZONE 2

**2 Repeat steps 1 through 3 of the procedure in "Setting remote control codes" on page 70.****3 Press < / > to select "L:AMP".****4 Press ENTER.**

"2000" appears in the display window.

**5 Enter the code number "2001" or "2003".**

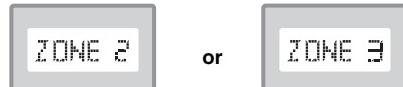
For details, see page 71.

**6 Press ENTER to set the number.**

"OK" appears in the display window if setting was successful.

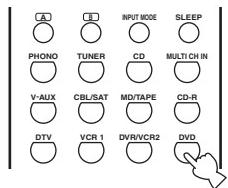
**7 Press LEARN to complete the Zone setup.**

The remote control will be able to operate this unit from Zone 2 or Zone 3.

**■ To control Zone 2/Zone 3****1 Press SELECT △ repeatedly to display "ZONE 2" or "ZONE 3" in the display window.****2 Press SYSTEM POWER to turn Zone 2 or Zone 3 power on.**

**3 Press an input selector button to select the input source you want to listen to in the second/third room.**

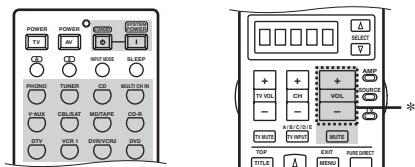
The display window shows “2: name of selected input” or “3: name of selected input” if the remote control is in the Zone 2/Zone 3 mode.



**Note**

Signals input to V-AUX and PHONO jacks cannot be sent to Zone 2/Zone 3.

**4 You can control the unit from Zone 2 or Zone 3 by using the input selector, STANDBY, SYSTEM POWER, MUTE and VOLUME +/- buttons.**



\* VOLUME +/- can be used only when Zone2 Volume or Zone3 Volume is set to “Variable” in the GUI menu (see page 66).

**5 Press SELECT  $\Delta$  /  $\nabla$  to exit from the Zone 2/Zone 3 mode.**

**Notes**

- The source in Zone 2 and the source available for recording are always the same.
- “ZONE2” or “ZONE3” will appear in the display window only when  $\Delta$  is pressed, and “SYSTM” only when  $\nabla$  is pressed

**■ Turning this unit to either on or standby**

SYSTEM POWER and STANDBY work differently depending on the selected mode that appears on the display window.

- When normal, Zone 2 or Zone 3 mode is selected, you can turn the main unit, Zone 2 or Zone 3 to on/standby individually.
- When System mode is selected, or when “2000” or “2002” (see page 71) is selected as the amplifier library (L:AMP) code, you can turn the main unit, Zone 2 and Zone 3 to on/standby simultaneously.

	LCD display	SYSTEM POWER/STANDBY
<b>Normal mode*</b>	Name of component	Turns the main unit on/standby
<b>Zone 2 mode</b>	“Zone2” or “2:name of component”	Turns Zone 2 to on/standby
<b>Zone 3 mode</b>	“Zone3” or “3:name of component”	Turns Zone 3 to on/standby
<b>System mode</b>	“SYSTM”	Turns everything (the main unit, Zone 2, Zone 3) on/standby

\* “MAIN” appears for a few seconds when SYSTEM POWER or STANDBY is pressed.

**■ Special considerations for DTS software**

The DTS signal is a digital bitstream. If you attempt to send the DTS signal to the second/third room you will only hear digital noise (that may damage your speakers). Thus, the following considerations and adjustments need to be made when playing DTS encoded discs.

**For DVDs encoded with DTS**

Only 2 channel analog audio signals may be sent to the second/third room.

Use the disc menu to set the DVD player’s mixed 2-channel left and right audio outputs to the PCM or Dolby Digital soundtrack.

**For CDs encoded in DTS**

To avoid unexpected noise, DO NOT USE the Zone 2/Zone 3 feature with CDs encoded in DTS.

# FRONT PANEL DISPLAY MENUS

This unit has additional menus that are displayed in the front panel display.

## Advanced setup menu

This menu offers additional operations to adjust and customize the way this unit operates. Change the settings to reflect the needs of your listening environment.

---

### 1 Make sure this unit is in the standby mode.

---

### 2 On the front panel, while holding down STRAIGHT/EFFECT, press STANDBY/ON.



---

### 3 Rotate PROGRAM to select the desired operation.

The name of the selected operation appears in the front panel display.



---

### 4 Press STRAIGHT/EFFECT to change the setting.

---

### 5 Press STANDBY/ON to save the new setting

This unit enters the standby mode.



The new setting is activated next time you turn on the power of this unit.

### ■ SP IMP. (Speaker impedance)

Use to set the impedance of this unit so that it matches that of your speakers.

Choices: 6ΩMIN, 8ΩMIN

- Select “6ΩMIN” for speakers that are 6 ohm or higher.
- Select “8ΩMIN” for speakers that are 8 ohm or higher.

### ■ PRESET (Factory preset)

Use to reset all of this unit’s parameters to the initial factory settings with the exception of System Memory and Auto Setup settings.

Choices: CANCEL, RESET

- Select “CANCEL” if you do not want to reset this unit’s parameters.
- Select “RESET” to reset this unit’s parameters.

### ■ REMOTE (Remote control ID)

Use to set this unit’s ID for remote control recognition (see page 71).

Choices: ID1, ID2

- Select “ID1” when the remote control amplifier library code is set to “2000” or “2001”.
- Select “ID2” when the remote control amplifier library code is set to “2002” or “2003”.

### ■ FAN MODE (Fan operation mode)

Use to set the operation of this unit’s cooling fan.

Choices: AUTO, CONT

- Select “AUTO” to set the fan to operate automatically according to the temperature of this unit.
- Select “CONT” to set the fan to operate continuously regardless of the temperature of this unit.

### ■ TU (Tuner frequency step) (Asia and General models only)

Use to set the tuner frequency step according to the frequency spacing in your area.

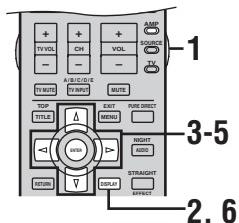
Choices: AM10/FM100, AM9/FM50

- Select “AM10/FM100” for North, Central and South America.
- Select “AM9/FM50” for all other areas.

## Front panel display system options menu

This is a complimentary menu that allows you to access most GUI menu system option parameters without using a video monitor.

Use the remote control to access and adjust each parameter.



### 1 Set AMP/SOURCE/TV to AMP.

### 2 Press DISPLAY on the remote control to enter the menu.

## AUTO SETUP

Item	Sub-items	Features
SETUP	AUTO RELOAD	<ul style="list-style-type: none"> <li>Use to specify the speaker parameters auto setup adjusts.</li> <li>Corresponds to Setup Type in the GUI menu (see page 27).</li> </ul>
EQ	NATURAL FLAT FRONT	<ul style="list-style-type: none"> <li>Use to specify the equalizer characteristics auto setup uses.</li> <li>Corresponds to Setup Menu – Equalizing in the GUI menu (see page 28).</li> </ul>
START [ENTER]		<ul style="list-style-type: none"> <li>Use to activate the auto setup procedure.</li> <li>Corresponds to Start in the GUI menu (see page 28).</li> </ul>

3 Press  $\Delta$  /  $\nabla$  repeatedly to select an item, then press ENTER to enter the selected item.

4 Press  $\Delta$  /  $\nabla$  repeatedly to select the parameter you want to adjust.

5 Press ENTER, then press  $</>$  repeatedly to change the setting of the item you want to adjust.

6 Press DISPLAY to exit.



If you want to adjust another parameter, press RETURN to return to the previously selected menu item.

## ■ MANUAL SETUP

### 1 BASIC MENU

Item	Sub-items	Features
A) SPEAKER SET	FRONT.....SMALL CENTER.....SML SURR.LR....SML SURR.B...SMLx2 PRESENCE..NONE BASS OUT..SWFR SWFR C/O..80Hz SWFR PHASE..NRM	<ul style="list-style-type: none"> <li>Selects the output mode suitable for each speaker, the speakers for low-frequency signal output, and the cross over frequency.</li> <li>Corresponds to Speaker Set in the GUI menu (see page 61).</li> </ul>
B) SP DISTANCE	UNIT.....meters FRONT L....3.0m FRONT R....3.0m CENTER....3.0m SURR L....3.0m SURR R....3.0m SB L.....2.1m SB R.....2.1m SWFR.....3.0m PRES L....3.0m PRES R....3.0m FRONT L....10.0 FRONT R....10.0 CENTER....10.0 SURR L....10.0 SURR R....10.0 SB L.....7.0 SB R.....7.0 SWFR.....10.0 PRES L....10.0 PRES R....10.0	<ul style="list-style-type: none"> <li>Adjusts the delay time of each speaker.</li> <li>Corresponds to Speaker Distance in the GUI menu (see page 64).</li> </ul>
C) SP LEVEL	FR-----  ----- C-----  ----- FL-----  ----- SL-----  ----- SBL-----  ----- SBR-----  ----- SR-----  ----- SWFR-----  ----- PR.R-----  ----- PR.L-----  -----	<ul style="list-style-type: none"> <li>Adjusts the output level of each speaker.</li> <li>Corresponds to Speaker Level in the GUI menu (see page 64).</li> </ul>
D) TEST TONE	TEST TONE..OFF	<ul style="list-style-type: none"> <li>Outputs a test tone to calibrate your speaker levels.</li> <li>Corresponds to Test Tone in the GUI menu (see page 61).</li> </ul>

**2 SOUND MENU**

Item	Sub-items	Features
A>LFE LEVEL	SP LFE.....0 HP LFE.....0	<ul style="list-style-type: none"> <li>• Adjusts the output level of the LFE channel for Dolby Digital or DTS signals.</li> <li>• Corresponds to LFE Level in the GUI menu (see page 58).</li> </ul>
B>D.RANGE	SP D.R.....MAX HP D.R.....MAX	<ul style="list-style-type: none"> <li>• Adjusts the dynamic range for Dolby Digital or DTS signals.</li> <li>• Corresponds to Dynamic Range in the GUI menu (see page 58).</li> </ul>
C>TONE CON FRQ	BASS FRQ.350Hz TRBL FRQ.xxxkHz	<ul style="list-style-type: none"> <li>• Adjusts the tonal balance of the speakers and headphones.</li> <li>• Corresponds to Tone Control in the GUI menu (see page 59).</li> </ul>
D>AUDIO OPTION	A.MUTE....MUTE A.DELAY.....0 PRch >SBch	<ul style="list-style-type: none"> <li>• Customizes overall audio settings for this unit.</li> <li>• Corresponds to Audio Option in the GUI menu (see page 60).</li> </ul>

**3 INPUT MENU**

Item	Sub-items	Features
A>I/O ASSIGN	C.V[VA] DVD C.V[B] DTU C.V[C]CBL/SAT OUT(1)MD/TAPE OUT(2) CD-R IN (3) CD IN (4) DVD IN (5) DTU IN (6)CBL/SAT IN (7) CD IN (8) DVD IN (9)DVR/UCR2	<ul style="list-style-type: none"> <li>• Assigns jacks according to the component to be used.</li> <li>• Corresponds to I/O assignment in the GUI menu (see page 56).</li> </ul>
B>INPUT TRIM	PHONO.....0	<ul style="list-style-type: none"> <li>• Adjusts the output volume of each jack.</li> <li>• Corresponds to Volume Trim in the GUI menu (see page 56).</li> </ul>
C>INPUT MODE	>AUTO LAST	<ul style="list-style-type: none"> <li>• Selects the initial input mode of the source.</li> <li>• Corresponds to Input Mode in the GUI menu (see page 67).</li> </ul>
D>INPUT RENAME	DVD →_DVD	<ul style="list-style-type: none"> <li>• Changes the name of the input.</li> <li>• Corresponds to Rename in the GUI menu (see page 57).</li> </ul>
E>MULTI CH IN	>6CH 8CH DVD →FRNT	<ul style="list-style-type: none"> <li>• Selects the number of audio channels input through the MULTI CH INPUT jacks.</li> <li>• Corresponds to Multi CH Assign in the GUI menu (see page 57).</li> </ul>

**4 OPTION MENU**

<b>Item</b>	<b>Sub-items</b>	<b>Features</b>
A)DISPLAY SET	DIMMER.....0 WALL PAPER..ON SHORT MSG. ON V CONV.....ON	<ul style="list-style-type: none"> <li>• Adjusts the GUI and front panel displays.</li> <li>• Corresponds to Display in the GUI menu (see page 65).</li> </ul>
B)MEMORY GUARD	MEM.GUARD..OFF	<ul style="list-style-type: none"> <li>• Locks the menu parameter settings.</li> <li>• Corresponds to Memory Guard in the GUI menu (see page 67).</li> </ul>
C)SURR.INI	PRESS DSP Key Cinema DSP	<ul style="list-style-type: none"> <li>• Initializes the parameters of all or a group of sound field programs.</li> <li>• Corresponds to Surr.Initialize in the GUI menu (see page 66).</li> </ul>
D)ZONE SET	SP B.....MAIN	<ul style="list-style-type: none"> <li>• Customizes the Zone B parameters.</li> <li>• Corresponds to Multi Zone in the GUI menu (see page 66).</li> </ul>
E)ZONE2 SET	OUT VOL...VAR. ZONE2 AMP..EXT	<ul style="list-style-type: none"> <li>• Customizes the Zone 2 parameters (U.S.A., Canada, U.K., Europe and Australia models only).</li> <li>• Corresponds to Multi Zone in the GUI menu (see page 66).</li> </ul>
F)ZONE3 SET	OUT VOL...VAR.	<ul style="list-style-type: none"> <li>• Customizes the Zone 3 parameters (U.S.A., Canada, U.K., Europe and Australia models only).</li> <li>• Corresponds to Multi Zone in the GUI menu (see page 66).</li> </ul>

# EDITING SOUND FIELD PARAMETERS

## What is a sound field?

A significant factor that creates the rich, full tones of a live instrument are the multiple reflections from the walls of the room. In addition to making the sound “live”, these reflections enable us to tell where the player is situated, and the size and shape of the room in which we are sitting.

### ■ Elements of a sound field

In any environment, in addition to the direct sound coming straight to our ears from the player’s instrument, there are two distinct types of sound reflections that combine to make up the sound field:

#### Early reflections

Reflected sounds reach our ears extremely rapidly (50 ms – 100 ms after the direct sound), after reflecting from one surface only – for example, from the ceiling or a wall. Early reflections help add clarity to the direct sound.

#### Reverberations

These are caused by reflections from more than one surface – walls, ceiling, the back of the room – so numerous that they merge together to form a continuous sonic “afterglow”. They are non-directional, and lessen the clarity of the direct sound.

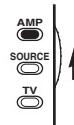
Direct sound, early reflections and subsequent reverberation taken together help us to determine the subjective size and shape of the room, and it is this information that the digital sound field processor reproduces in order to create sound fields.

If you could create the appropriate early reflections and subsequent reverberations in your listening room, you would be able to create your own listening environment. The acoustics in your room could be changed to those of a concert hall, a dance floor, or virtually any size room at all. This ability to create sound fields at will is exactly what YAMAHA has done with the digital sound field processor.

## Changing parameter settings

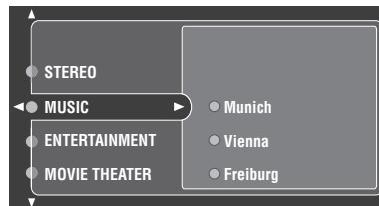
You can enjoy good quality sound with the factory preset parameters. Although you do not have to change the initial settings, you can change some of the parameters to better suit the input source or your listening room. The following parameters are not always found in every program.

### 1 Set AMP/SOURCE/TV to AMP.

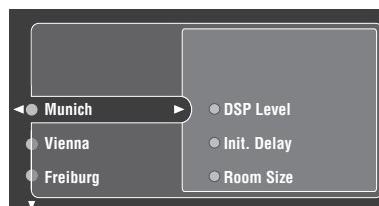


### 2 Press TOP on the remote control.

### 3 Select Stereo/Surround, then press ▶.



### 4 Select the desired sound field program, then press ▶ to access and adjust.



#### Note

You cannot change parameter values when Memory Guard is set to “Guard”. If you want to change the parameter values, set Memory Guard to “Free” (see page 67).

#### Memory back-up

The memory back-up circuit prevents the stored data from being lost even if this unit is set in the standby mode, the power cable is disconnected from the AC outlet, or the power supply is temporarily cut due to power failure. However, if the power is cut for more than one week, the parameter values will return to the factory settings. If this happens, edit the parameter value again.

### ■ Resetting parameters to the factory values

#### To reset all parameters

Use Surr.Initialize (see page 66).

# SOUND FIELD PARAMETER DESCRIPTIONS

You can adjust the values of certain digital sound field parameters so the sound fields are recreated accurately in your listening room. Not all of the following parameters are found in every program.

## ■ DSP Level (DSP level)

Function: This parameter adjusts the level of all the DSP effect sounds within a narrow range.

Description: Depending on the acoustics of your listening room, you may want to increase or decrease the DSP effect level relative to the level of the direct sound.

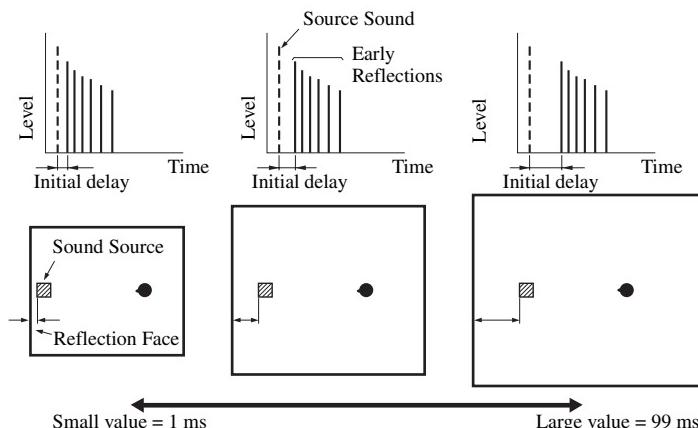
Control Range: -6 dB – +3 dB

## ■ Init. Delay (Initial delay)

Function: This parameter changes the apparent distance the sound source is from the reflection face by adjusting the delay between the direct sound and the first reflection heard by the listener.

Description: The smaller the value, the closer the reflection face seems to the sound source. The larger the value, the farther it seems. For a small room, set to a small value. For a large room, set to a large value.

Control Range: 1 – 99 ms

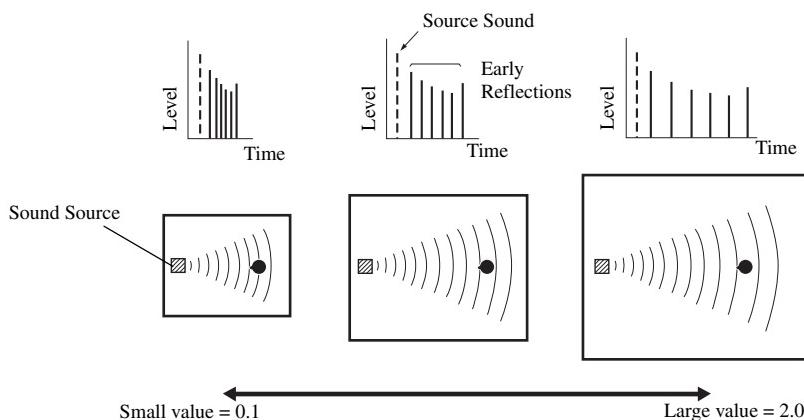


## ■ Room Size (Room size)

Function: This parameter adjusts the apparent size of the surround sound field. The larger the value, the larger the surround sound field becomes.

Description: As the sound is repeatedly reflected around a room, the larger the hall is, the longer the time between the original reflected sound and the subsequent reflections. By controlling the time between the reflected sounds, you can change the apparent size of the virtual venue. Changing this parameter from one to two, doubles the apparent length of the room.

Control Range: 0.1 – 2.0

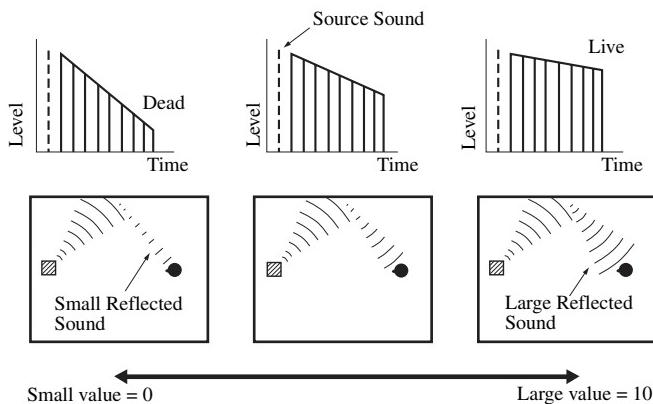


## ■ Liveness (Liveness)

Function: This parameter adjusts the reflectivity of the virtual walls in the hall by changing the rate at which the early reflections decay.

Description: The early reflections of a source sound decay much faster in a room with acoustically absorbent wall surfaces than in one which has highly reflective surfaces. A room with acoustically absorbent surfaces is referred to as “dead”, while a room with highly reflective surfaces is referred to as “live”. The LIVENESS parameter lets you adjust the early reflection decay rate, and thus the “liveness” of the room.

Control Range: 0 – 10



## ■ Sur.Init.Delay (Surround initial delay)

Function: This parameter adjusts the delay between the direct sound and the first reflection on the surround side of the sound field. You can only adjust this parameter when at least two front channels and two surround channels are used.

Control Range: 1 – 49 ms

## ■ Sur.Room Size (Surround room size)

Function: This parameter adjusts the apparent size of the surround sound field.

Control Range: 0.1 – 2.0

## ■ Sur.Liveness (Surround liveness)

Function: This parameter adjusts the apparent reflectivity of the virtual walls in the surround sound field.

Control Range: 0 – 10

## ■ SB Init.Delay (Surround back initial delay)

Function: This parameter adjusts the delay between the direct sound and the first reflection in the surround back sound field.

Control Range: 1 – 49 ms

## ■ SB Room Size (Surround back room size)

Function: This parameter adjusts the apparent size of the surround back sound field.

Control Range: 0.1 – 2.0

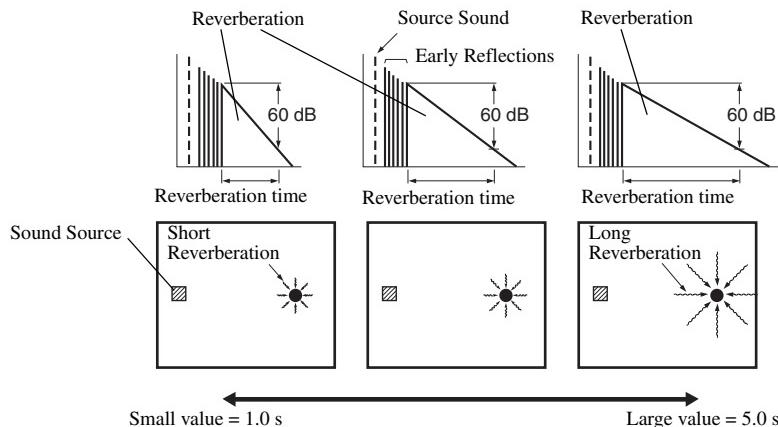
## ■ SB Liveness (Surround back liveness)

Function: This parameter adjusts the apparent reflectivity of the virtual wall in the surround back sound field.

Control Range: 0 – 10

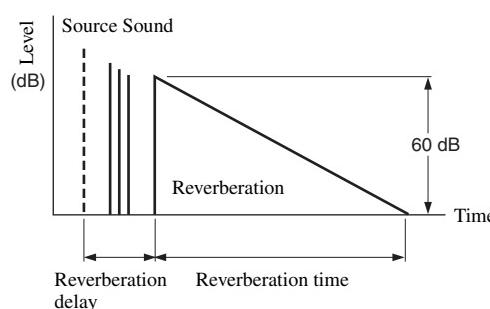
## ■ Rev.Time (Reverberation time)

- Function:** This parameter adjusts the amount of time it takes for the dense, subsequent reverberation sound to decay by 60 dB (at 1 kHz). This changes the apparent size of the acoustic environment over an extremely wide range.
- Description:** The longer the reverberation time, the more “live” the listening room environment seems. The shorter the reverberation time, the more “dead” the listening room environment seems.
- Control Range:** 1.0 – 5.0 s



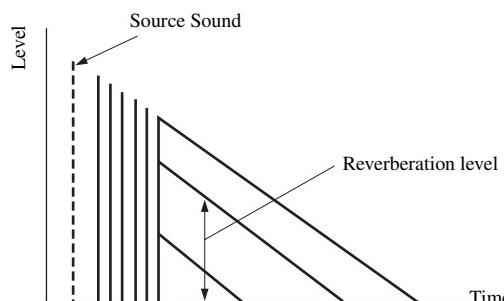
## ■ Rev.Delay (Reverberation delay)

- Function:** This parameter adjusts the time difference between the beginning of the direct sound and the beginning of the reverberation sound.
- Description:** The larger the value, the later the reverberation sound begins. A later reverberation sound makes you feel like you are in a larger acoustic environment.
- Control Range:** 0 – 250 ms



## ■ Rev.Level (Reverberation level)

- Function:** This parameter adjusts the volume of the reverberation sound.
- Description:** The larger the value, the stronger the reverberation becomes.
- Control Range:** 0 – 100%



## ■ Dialogue Lift (Dialog lift)

- Function: This parameter adjusts the height of the front and center channel sounds by assigning some of the front and center channel elements to the presence speakers.
- Description: The larger the parameter, the higher the position of the front and center channel sound.
- Choices: 0/1/2/3/4/5, initial setting is 0.

## For 7ch Stereo

- Function: These parameters adjust the volume level for each channel in 7-channel stereo mode.
- Control Range: 0 – 100%

### ■ Center Level (Center level)

- Surround L Level (Surround left level)
- Surround R Level (Surround right level)
- Sur. Back Level (Surround back level)
- Presence L Level (Presence left level)
- Presence R Level (Presence right level)

## For PLIIx Music and PLII Music

### ■ Panorama

- Function: Extends the front stereo image to include the surround speakers for a wraparound effect.
- Choices: Off/On, initial setting is Off.

### ■ Dimension

- Function: Gradually adjusts the sound field either towards the front or towards the rear.
- Control range: -3 (towards the rear) to +3 (towards the front), initial setting is STD (standard).

### ■ Center Width

- Function: Adjusts the center image from all three front speakers to varying degrees. A larger value adjusts the center image towards the front left and right speakers.
- Control Range: 0 (center channel sound is output only from center speaker) to 7 (center channel sound is output only from front left and right speakers), initial setting is 3.

## For Neo:6 Music

### ■ Center Image

- Function: This parameter adjusts the center image from all three front speakers to varying degrees.
- Control Range: 0.0 – 1.0

■ **Decode Type (Decoder type)**

**For MOVIE THEATER**

Function: Selects the decoder used to playback 2-channel sources using MOVIE THEATER programs.  
Choices: Pro Logic / Pro Logic II / Pro Logic IIX / Neo:6

**For THX Cinema**

Function: Selects the decoder used to playback 2-channel sources using THX Cinema.  
Choices: Pro Logic / Pro Logic II / Pro Logic IIX / Neo:6

**For SURROUND Standard**

Function: Selects the decoder used to playback 2-channel sources using SURROUND Standard.  
Choices: Pro Logic / PLII Movie / PLII Music / PLII Game / PLIIX Movie / PLIIX Music / PLIIX Game / Neo:6  
Cinema / Neo:6 Music

**For SURROUND Enhanced**

Function: Selects the decoder used to playback 2-channel sources using SURROUND Enhanced.  
Choices: Pro Logic / Pro Logic II / Pro Logic IIX / Neo:6

# TROUBLESHOOTING

Refer to the chart below when this unit does not function properly. If the problem you are experiencing is not listed below or if the instruction below does not help, set this unit to the standby mode, disconnect the power cable, and contact the nearest authorized YAMAHA dealer or service center.

## ■ General

Problem	Cause	Remedy	Refer to page
<b>This unit fails to turn on when STANDBY/ON (or SYSTEM POWER) is pressed, or enters in the standby mode soon after the power has been turned on.</b>	The power cable is not connected or the plug is not completely inserted.	Connect the power cable firmly.	—
	The impedance setting is incorrect.	Set the impedance to match your speakers.	25
	The protection circuitry has been activated.	Make sure all speaker wire connections on this unit and on all speakers are secure and that the wire for each connection does not touch anything other than its respective connection.	13–16
	This unit has been exposed to a strong external electric shock (such as lightning and strong static electricity).	Set this unit in the standby mode, disconnect the power cable, plug it back in after 30 seconds, then use it normally.	—
<b>No sound</b>	Incorrect input or output cable connections.	Connect the cables properly. If the problem persists, the cables may be defective.	17–22
	The optimizer microphone is connected.	Disconnect the optimizer microphone.	—
	The input mode is set to "DTS" or "ANALOG".	Set the input mode to "AUTO".	39
	No appropriate input source has been selected.	Select an appropriate input source with INPUT, MULTI CH INPUT or the input selector buttons.	32
	Speaker connections are not secure.	Secure the connections.	13
	The front speakers to be used have not been selected properly.	Select the front speakers with SPEAKERS A and/or B.	32
	The volume is turned down.	Turn up the volume.	—
	The sound is muted.	Press MUTE or any operation buttons of this unit to cancel a mute and adjust the volume.	34
	The input mode is set to "ANALOG" while playing a source encoded with a DTS signal.	Set the input mode to "AUTO" or "DTS".	39
	The signals this unit cannot reproduce are being received from a source component e.g.: a CD-ROM.	Play a source whose signals this unit can reproduce.	—
<b>No picture</b>	The output and input for the picture are connected to different types of video jacks.	Turn on the video conversion function.	65

Problem	Cause	Remedy	Refer to page
<b>The sound suddenly goes off.</b>	The protection circuitry has been activated because of a short circuit, etc.	Check that the impedance selector setting is correct.	25
		Check the speaker wires are not touching each other and then turn this unit back on.	—
	The sleep timer has turned the unit off.	Turn on the power, and play the source again.	—
	The sound is muted.	Press MUTE to cancel a mute.	34
<b>Only the speaker on one side can be heard.</b>	Incorrect cable connections.	Connect the cables properly. If the problem persists, the cables may be defective.	17
	Incorrect balance settings in the GUI menu.	Adjust the Speaker Level settings.	64
<b>Only the center speaker outputs substantial sound.</b>	When playing a monaural source with a CINEMA DSP program, the source signal is directed to the center channel, and the front and surround speakers output effect sounds.		
<b>No sound from the effect speakers.</b>	The sound field programs are turned off.	Press STRAIGHT/EFFECT to turn them on.	38
	You are using a source or program combination that does not output sound from all channels.	Try another sound field program.	33
<b>No sound from the center speaker.</b>	The output level of the center speaker is set to minimum.	Raise the level of the center speaker.	64
	Center is set to "None" in Speaker Set.	Select the appropriate setting for the center speaker.	61
	One of the HiFi DSP programs (except for 7ch Stereo) has been selected.	Try another sound field program.	33
<b>No sound from the surround speakers.</b>	The output level of the surround speakers is set to minimum.	Raise the output level of the surround speakers.	64
	Surround is set to "None" in Speaker Set.	Select the appropriate setting for the surround left and right speakers.	62
	A monaural or stereo source is being played with STRAIGHT.	Press STRAIGHT/EFFECT to turn on the sound fields.	—
<b>No sound from the surround back speakers.</b>	Presence speakers are selected.	Select "Surround Back" in PR/SB Select.	60
	Surround is set to "None" in Speaker Set.	If the surround left and right speakers are set to "None", surround back speakers are automatically set to "None". Select the appropriate setting for the surround left and right speakers.	62
	Surround Back is set to "None" in Speaker Set.	Select "Small x1", "Small x2", "Large x1" or "Large x2".	62
<b>No sound from the subwoofer.</b>	Bass Out is set to "Front" when a Dolby Digital or DTS signal is being played.	Select "SWFR" or "Both".	63
	Bass Out is set to "SWFR" or "Front" when a 2-channel source is being played.	Select "Both".	63
	The source does not contain low bass signals.		

Problem	Cause	Remedy	Refer to page
<b>Dolby Digital or DTS sources cannot be played. (Dolby Digital or DTS indicator on the front panel display does not light up.)</b>	The connected component is not set to output Dolby Digital or DTS digital signals.	Make an appropriate setting following the operations instructions for your component.	—
	The input mode is set to "ANALOG".	Set the input mode to "AUTO" or "DTS".	39
<b>A "humming" sound can be heard.</b>	Incorrect cable connections.	Firmly connect the audio plugs. If the problem persists, the cables may be defective.	—
	No connection from the turntable to the GND terminal.	Connect the grounding cord of your turntable to the GND terminal of this unit.	21
<b>The volume level is low while playing a record.</b>	The record is being played on a turntable with an MC cartridge.	The turntable should be connected to this unit through an MC-head amplifier.	21
<b>The volume level cannot be increased, or the sound is distorted.</b>	The component connected to the OUT (REC) jacks of this unit is turned off.	Turn on the power to the component.	—
<b>The sound effect cannot be recorded.</b>	It is not possible to record the sound effect with a recording component.		
<b>A source cannot be recorded by a digital recording component connected to this DIGITAL OUTPUT jack.</b>	The source component is not connected to this unit's DIGITAL INPUT jacks.	Connect the source component to the DIGITAL INPUT jacks.	17–21
	Some components cannot record the Dolby Digital or DTS sources.		
<b>A source cannot be recorded by an analog component connected to the AUDIO OUT jacks.</b>	The source component is not connected to this unit's analog AUDIO IN jacks.	Connect the source component to the analog AUDIO IN jacks.	17–21
<b>The sound field parameters and some other settings on this unit cannot be changed.</b>	Memory Guard is set to "Guard".	Select "Free".	67
<b>This unit does not operate properly.</b>	The internal microcomputer has been frozen by an external electric shock (such as lightning or excessive static electricity) or by a power supply with low voltage.	Disconnect the AC power cable from the outlet and then plug it in again after about 30 seconds.	—
<b>"CHECK SP WIRES" appears on the front panel display.</b>	Speaker cables are short circuited.	Make sure all speaker cables are connected correctly.	13
<b>There is noise interference from digital or radio-frequency equipment, or this unit.</b>	This unit is too close to the digital or radio-frequency equipment.	Move this unit further away from such equipment.	—
<b>The picture is disturbed.</b>	The video source uses scrambled or encoded signals to prevent dubbing.		
<b>This unit suddenly turns into the standby mode.</b>	The internal temperature becomes too high and the overheat protection circuitry has been activated.	Wait for about 1 hour until this unit cools down and then turn it back on.	—

## ■ Tuner

Problem		Cause	Remedy	Refer to page
FM	<b>FM stereo reception is noisy.</b>	The characteristics of FM stereo broadcasts may cause this problem when the transmitter is too far away or the antenna input is poor.	Check the antenna connections. Try using a high-quality directional FM antenna. Use the manual tuning method.	23 40
	<b>There is distortion, and clear reception cannot be obtained even with a good FM antenna.</b>	There is multipath interference.	Adjust the antenna position to eliminate multipath interference.	—
	<b>The desired station cannot be tuned in with the automatic tuning method.</b>	The signal is too weak.	Use a high-quality directional FM antenna. Use the manual tuning method.	23 40
	<b>Previously preset stations can no longer be tuned in.</b>	This unit has been disconnected for a long period.	Preset the stations again.	41
AM	<b>The desired station cannot be tuned in with the automatic tuning method.</b>	The signal is weak or the antenna connections are loose.	Tighten the AM loop antenna connections and orient it for best reception. Use the manual tuning method.	— 40
	<b>There are continuous crackling and hissing noises.</b>	Noises result from lightning, fluorescent lamps, motors, thermostats and other electrical equipment.	Use an outdoor antenna and a ground wire. This will help somewhat, but it is difficult to eliminate all noise.	—
	<b>There are buzzing and whining noises.</b>	A TV set is being used nearby.	Move this unit away from the TV.	—

## ■ Remote control

Problem	Cause	Remedy	Refer to page
<b>The remote control does not work nor function properly.</b>	Wrong distance or angle.	The remote control will function within a maximum range of 6 m (20 ft) and no more than 30 degrees off-axis from the front panel.	8
	Direct sunlight or lighting (from an inverter type of fluorescent lamp, etc.) is striking the remote control sensor of this unit.	Reposition this unit.	—
	The batteries are weak.	Replace all batteries.	3
	AMP/SOURCE/TV is set incorrectly.	Set AMP/SOURCE/TV correctly. When operating this unit, set it to the AMP position. When operating the component selected by the input selector button, set it to the SOURCE position. When operating the TV set in the DTV or PHONO area, set it to the TV position.	—
	The remote control code was not correctly set.	Set the remote control code correctly.  Try setting another code of the same manufacturer.	70 70
	Even if the remote control code is correctly set, there are some models that do not respond to the remote control.	Program the necessary functions independently into the programmable buttons using the Learn feature.	72
<b>The remote control does not "learn" new functions.</b>	The batteries of this remote control and/or the other remote control are too weak.	Replace the batteries.	3
	The distance between the two remote controls is too much or too little.	Place the remote controls at the proper distance.	72
	The signal coding or modulation of the other remote control is not compatible with this remote control.	Learning is not possible.	—
	Memory capacity is full.	Delete other unnecessary functions to make room for the new functions.	77

ADDITIONAL INFORMATION

English

# GLOSSARY

## Audio formats

### ■ Dolby Digital

Dolby Digital is a digital surround sound system that gives you completely independent multi-channel audio. It provides 5 full-range audio channels; 3 front channels (left, center, and right), and 2 surround stereo channels. An additional channel especially for bass effects, called LFE (low frequency effect) is also provided giving the system a total of 5.1-channels (LFE is counted as a 0.1 channel). By using 2-channel stereo for the surround speakers, more accurate moving sound effects and surround sound environment are possible than with Dolby Surround. The wide dynamic range (maximum to minimum volume) reproduced by the 5 full-range channels and the precise sound orientation generated using digital sound processing provide listeners with a previously unheard of excitement and realism.

### ■ Dolby Digital EX

Dolby Digital EX creates 6 full-bandwidth output channels from 5.1-channel sources. This is done by using a matrix decoder that derives 3 surround channels from the 2 in the original recording. For best results, Dolby Digital EX should be used with movie sound tracks recorded with Dolby Digital Surround EX. With this additional channel, you can experience more dynamic and realistic moving sound especially with scenes that have "flyover" and "fly-around" effects.

### ■ Dolby Pro Logic II

Dolby Pro Logic II is an improved technique used to decode vast numbers of existing Dolby Surround software. This new technology enables a 5-channel playback with 2 front left and right channels, 1 center channel, and 2 surround left and right channels (instead of only 1 surround channel for conventional Pro Logic technology). Music and Game modes are also available for 2-channel sources in addition to the Movie mode.

### ■ Dolby Pro Logic IIx

Dolby Pro Logic IIx is a new technology enabling 6.1 or 7.1 multi-channel playback from 2-channel or multi-channel sources. There is a Music mode for music, a Movie mode for movies and a Game mode for games.

### ■ Dolby Surround

Dolby Surround uses a 4 channel analog recording system to reproduce realistic and dynamic sound effects: 2 front left and right channels (stereo), a center channel for dialog (monaural), and a surround channel for special sound effects (monaural). The surround channel reproduces sound within a narrow frequency range.

Dolby Surround is widely used with nearly all video tapes and laser discs, and in many TV and cable broadcasts as well. The Dolby Pro Logic decoder built into this unit employs a digital signal processing system that automatically stabilizes the volume on each channel to enhance moving sound effects and directionality.

### ■ DTS 96/24

DTS 96/24 offers an unprecedented level of audio quality for multi-channel sound on DVD-Video, and is fully backward-compatible with all DTS decoders. "96" refers to a 96 kHz sampling rate (compared to the typical 48 kHz sampling rate). "24" refers to 24-bit word length. DTS 96/24 offers sound quality transparent to the original 96/24 master, and 96/24 5.1-channel sound with full-quality full-motion video for music programs and motion picture soundtracks on DVD-video.

### ■ DTS (Digital Theater Systems) Digital Surround

DTS digital surround was developed to replace the analog soundtracks of movies with a 6-channel digital sound track, and is now rapidly gaining popularity in movie theaters around the world. Digital Theater Systems Inc. has developed a home theater system so that you can enjoy the depth of sound and natural spatial representation of DTS digital surround in your home. This system produces practically distortion-free 6-channel sound (technically, left, right and center channels, 2 surround channels, plus an LFE 0.1 channel as a subwoofer, for a total of 5.1-channels). This unit incorporates a DTS-ES decoder that enables 6.1-channel reproduction by adding a surround back channel to the existing 5.1-channel format.

### ■ Neo:6

Neo:6 decodes conventional 2-channel sources for 6 channel playback by. It enables playback with the full-range channels with higher separation comparable to digital discrete signal playback. Two modes are available; "Music mode" for playing music sources and "Cinema mode" for movies.

## ■ PCM (Linear PCM)

Linear PCM is a signal format under which an analog audio signal is digitized, recorded and transmitted without using any compression. This is used as a method of recording CDs and DVD audio. The PCM system uses a technique for sampling the size of the analog signal per very small unit of time. Standing for “pulse code modulation”, the analog signal is encoded as pulses and then modulated for recording.

## *Sound field programs*

### ■ CINEMA DSP

Since the Dolby Surround and DTS systems were originally designed for use in movie theaters, their effect is best felt in a theater having many speakers and designed for acoustic effects. Since home conditions, such as room size, wall material, number of speakers, and so on, can differ so widely, it's inevitable that there are differences in the sound heard. Based on a wealth of actually measured data, YAMAHA CINEMA DSP uses YAMAHA original sound field technology to combine Dolby Pro Logic, Dolby Digital and DTS systems to provide the visual and audio experience of a movie theater in the listening room of your own home.

### ■ SILENT CINEMA

YAMAHA has developed a natural, realistic sound effect DSP algorithm for headphones. Parameters for headphones have been set for each sound field so that accurate representations of all the sound field programs can be enjoyed on headphones.

### ■ Virtual CINEMA DSP

YAMAHA has developed a Virtual CINEMA DSP algorithm that allows you to enjoy DSP sound field surround effects without any surround speakers by using virtual surround speakers. It is even possible to enjoy Virtual CINEMA DSP using a minimal two-speaker system that does not include a center speaker.

## Audio information

### ■ ITU-R

ITU-R is the radio communication sector of the ITU (International Telecommunication Union). ITU-R recommends a standard speaker placement which is used in many critical listening rooms, such as mastering studios.

### ■ LFE 0.1 channel

This channel is for the reproduction of low bass signals. The frequency range for this channel is 20 Hz to 120 Hz. This channel is counted as 0.1 because it only enforces a low frequency range compared to the full-range reproduced by the other 5/6 channels in Dolby Digital or DTS 5.1/6.1-channel systems.

### ■ Sampling frequency and number of quantized bits

When digitizing an analog audio signal, the number of times the signal is sampled per second is called the sampling frequency, while the degree of fineness when converting the sound level into a numeric value is called the number of quantized bits.

The range of rates that can be played back is determined based on the sampling rate, while the dynamic range representing the sound level difference is determined by the number of quantized bits. In principle, the higher the sampling frequency, the wider the range of frequencies that can be played back, and the higher the number of quantized bits, the more finely the sound level can be reproduced.

### ■ THX Cinema processing

THX is an exclusive set of standards and technologies established by the world-renowned film production company, Lucasfilm Ltd. THX grew from George Lucas' personal desire to make your experience of the film soundtrack, in both movie theatres and in your home theatre, as faithful as possible to what the director intended.

Movie soundtracks are mixed in special movie theatres called dubbing stages and are designed to be played back in movie theatres with similar equipment and conditions. This same soundtrack is then transferred directly onto Laserdisc, VHS tape, DVD, etc., and is not changed for playback in a small home theatre environment.

THX engineers developed patented technologies to accurately translate the sound from the movie theatre environment into the home, correcting the tonal and spatial errors that occur. On this product, when the THX indicator is on, THX features are automatically added in Cinema modes (e.g. THX Cinema, THX Surround EX).

### Adaptive decorrelation

In a movie theatre, a large number of surround speakers help create an enveloping surround sound experience, but in a home theatre there are usually only two speakers. This can make the surround speakers sound like headphones that lack spaciousness and envelopment. The surround sounds will also collapse into the closest speaker as you move away from the middle seating position. Adaptive decorrelation slightly changes one surround channel's time and phase relationship with respect to the other surround channel. This expands the listening position and creates – with only two speakers – the same spacious surround experience as in a movie theatre.

### Re-equalization

The tonal balance of a film soundtrack will be excessively bright and harsh when played back over audio equipment in the home because film soundtracks were designed to be played back in large movie theatres using very different professional equipment. Re-equalization restores the correct tonal balance for watching a movie soundtrack in a small home environment.

### Timbre matching

The human ear changes our perception of sound depending on the direction from which it is coming. In a movie theatre, there is an array of surround speakers so that the surround information is all around you. In a home theatre, you use only two speakers located to the side of your head. The timbre matching feature filters the information going to the surround speakers so that they more closely match the tonal characteristics of the sound coming from the front speakers. This ensures seamless panning between the front and surround speakers.

## ■ THX Select

Before any home theatre component can be THX Select certified, it must incorporate pass a rigorous series of quality and performance tests. Only then can a product feature the THX Select logo, which is your guarantee that the Home Theatre products you purchase will give you superb performance for many years to come. THX Select requirements cover every aspect of the product including power amplifier and pre-amplifier performance and operation, and hundreds of other parameters in both the digital and analog domain.

## ■ THX Surround EX

THX Surround EX - Dolby Digital Surround EX is a joint development of Dolby Laboratories and the THX Ltd. In a movie theater, film soundtracks that have been encoded with Dolby Digital Surround EX technology are able to reproduce an extra channel which has been added during the mixing of the program. This channel, called Surround Back, places sounds behind the listener in addition to the currently available front left, front center, front right, surround right, surround left and subwoofer channels. This additional channel provides the opportunity for more detailed imaging behind the listener and brings more depth, spacious ambience and sound localization than ever before.

Movies that were created using the Dolby Digital Surround EX technology, when released into the home consumer market may exhibit wording to that effect on the packaging. A list of movies created using this technology can be found on the Dolby web site at [www.dolby.com](http://www.dolby.com). A list of available DVD software titles encoded with this technology can be found at [www.thx.com](http://www.thx.com).

Only receiver and controller products bearing the THX Surround EX logo, when in the THX Surround EX mode, faithfully reproduce this new technology in the home. This product may also engage the THX Surround EX mode during the playback of 5.1 channel material that is not Dolby Digital Surround EX encoded. In such cases the information delivered to the Surround Back channel will be program dependent and may or may not be pleasing depending on the particular soundtrack and the tastes of the individual listener.

## *Video signal information*

### ■ Component video signal

With the component video signal system, the video signal is separated into the Y signal for the luminance and the Pb and Pr signals for the chrominance. Color can be reproduced more faithfully with this system because each of these signals is independent. The component signal is also called the "color difference signal" because the luminance signal is subtracted from the color signal. A monitor with component input jacks is required in order to use the component signal for output.

### ■ Composite video signal

With the composite video signal system, the video signal is composed of three basic elements of a video picture; color, brightness and synchronization data. A composite video jack on a video component transmits these three elements combined.

### ■ S-video signal

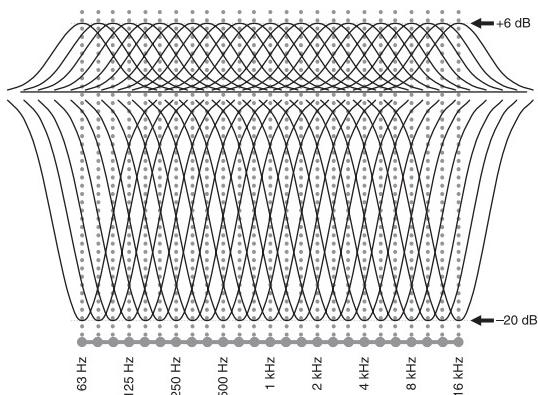
With the S-video signal system, the video signal normally transmitted using a pin cable is separated and transmitted as the Y signal for the luminance and the C signal for the chrominance through the S-video cable. Using the S VIDEO jack eliminates video signal transmission loss and allows recording and playback of even more beautiful images.

# PARAMETRIC EQUALIZER INFORMATION

This unit employs YAMAHA Parametric Room Acoustic Optimizer (YPAO) technology, together with the Parametric EQ settings (see page 59), to optimize the frequency characteristics of its parametric equalizer to match your listening environment. YPAO uses a combination of the following three parameters (Frequency, Gain and Q factor) to provide highly precise adjustment of the frequency characteristics.

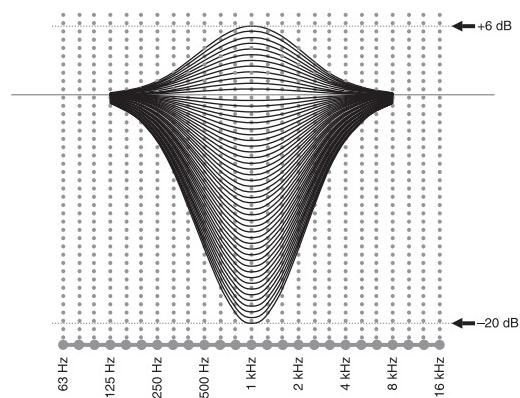
## ■ Frequency

This parameter is adjustable in one-third octave increments between 63 Hz and 16 kHz.



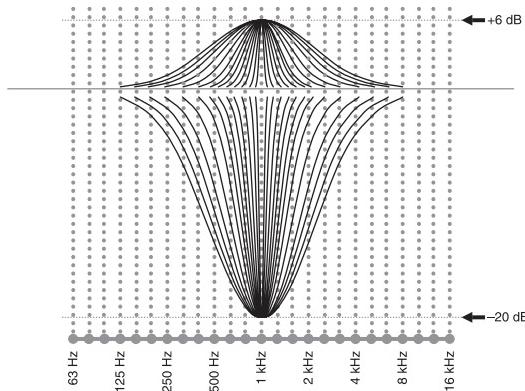
## ■ Gain

This parameter is adjustable in increments of 0.5 dB between -20 and +6 dB.



## ■ Q factor

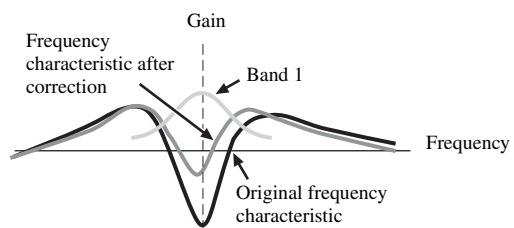
The width of the specified frequency band is referred to as the Q factor. This parameter is adjustable between the values 0.5 and 10.



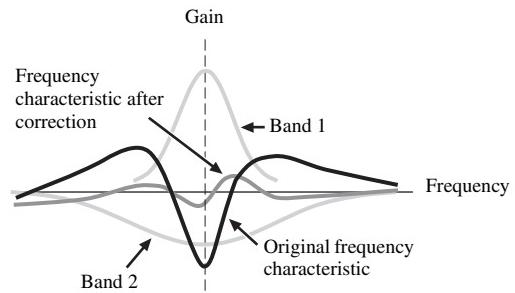
YPAO adjusts frequency characteristics to suit your listening requirements using a combination of the above three parameters (Frequency, Gain and Q factor) for each equalizer band in this unit's parametric equalizer. This unit has 7 equalizer bands for each channel.

The use of multiple equalizer bands enables more precise adjustments of frequency characteristics (as in Figure 2). This is not possible using only a single equalizer band (as in Figure 1).

**Figure 1**



**Figure 2**



# SPECIFICATIONS

## AUDIO SECTION

- Minimum RMS Output Power for Front, Center, Surround, Surround back  
20 Hz to 20 kHz, 0.04% THD, 8 Ω ..... 130 W
- Maximum Power (EIAJ)  
[Australia, China, Asia, Korea and General models]  
1 kHz, 10% THD, 8 Ω ..... 180 W
- Dynamic Power (IHF)  
[U.S.A., Canada, China, Australia, Asia, Korea and General models]  
8/6/4/2 Ω ..... 165/205/260/340 W
- DIN Standard Output Power [U.K. and Europe models]  
1 kHz, 0.7% THD, 4 Ω ..... 190 W
- IEC Output Power [U.K. and Europe models]  
1 kHz, 0.04% THD, 8 Ω ..... 140 W
- Damping Factor (IHF)  
20 Hz to 20 kHz, 8 Ω ..... 140 or more
- Frequency Response  
CD to Front L/R ..... 10 Hz to 100 kHz, -3 dB
- Total Harmonic Distortion  
PHONO to REC OUT (20 Hz to 20 kHz, 1 V) ..... 0.02%  
CD, etc. to Front L/R (20 Hz to 20 kHz, 65 W, 8 Ω) ..... 0.04%
- Signal to Noise Ratio (IHF-A Network)  
PHONO (5 mV) to Front L/R  
[U.K., Europe and Australia models] ..... 81 dB  
[Other models] ..... 86 dB  
CD (250 mV) to Front L/R ..... 100 dB
- Residual Noise (IHF-A Network)  
Front L/R ..... 150 μV or less
- Channel Separation (1 kHz/10 kHz)  
PHONO (terminated) to Front L/R ..... 60 dB/55 dB  
CD (5.1 kΩ terminated) to Front L/R ..... 60 dB/45 dB
- Tone Control (Front L/R)  
BASS Boost/Cut ..... ±6 dB/50 Hz  
BASS Turnover Frequency ..... 350 Hz  
TREBLE Boost/Cut ..... ±6 dB/20 kHz  
TREBLE Turnover Frequency ..... 3.5 kHz
- Phones Output ..... 150 mV/100 Ω
- Input Sensitivity/Input Impedance  
PHONO ..... 3.5 mV/47 kΩ  
CD, etc. ..... 200 mV/47 kΩ  
MULTI CH INPUT ..... 200 mV/47 kΩ
- Output Level/Output Impedance  
REC OUT ..... 200 mV/1.2 kΩ  
PRE OUT ..... 1.0 V/500 Ω  
SUBWOOFER ..... 2.0 V/500 Ω  
ZONE 2/ZONE 3 OUTPUT  
[U.S.A., Canada, U.K., Europe and  
Australia models] ..... 1.0 V/1.2 kΩ

## VIDEO SECTION

- Video Signal Type ..... PAL/NTSC
- Signal to Noise Ratio ..... 60 dB
- Frequency Response (MONITOR OUT)  
Composite, S-video ..... 5 Hz to 10 MHz, -3 dB  
Component ..... 5 Hz to 60 MHz, -3 dB

## FM SECTION

- Tuning Range  
[U.S.A. and Canada models] ..... 87.5 to 107.9 MHz  
[Asia and General model] ..... 87.5/87.50 to 108.0/108.00 MHz  
[Other models] ..... 87.50 to 108.00 MHz
- Usable Sensitivity (IHF) ..... 1.0 μV (11.2 dBf)
- Signal to Noise Ratio (IHF)  
Mono/Stereo ..... 76 dB/70 dB
- Harmonic Distortion (1 kHz)  
Mono/Stereo ..... 0.2%/0.3%
- Stereo Separation (1 kHz) ..... 42 dB
- Frequency Response ..... 20 Hz to 15 kHz, +0.5, -2 dB

## AM SECTION

- Tuning Range  
[U.S.A. and Canada models] ..... 530 to 1710 kHz  
[Asia and General models] ..... 530/531 to 1710/1611 kHz  
[Other models] ..... 531 to 1611 kHz
- Usable Sensitivity ..... 300 μV/m

## GENERAL

- Power Supply  
[U.S.A. and Canada models] ..... AC 120 V, 60 Hz  
[Australia model] ..... AC 240 V, 50 Hz  
[China model] ..... AC 220 V, 50 Hz  
[Korea model] ..... AC 220 V, 60 Hz  
[U.K. and Europe models] ..... AC 230 V, 50 Hz  
[General model] ..... AC 110/120/220/230-240 V, 50/60 Hz  
[Asia model] ..... AC 220/230-240 V, 50/60 Hz
- Power Consumption  
[U.S.A. and Canada models] ..... 500 W/630 VA  
[Other models] ..... 500 W
- Standby Power Consumption  
[U.S.A. and Canada models] ..... 0.2 W  
[General model] (AC 240 V, 50 Hz) ..... 0.33 W  
[Other models] ..... 0.15 W
- AC Outlets  
[U.S.A. and Canada models] ..... 2 (Total 100 W/0.8 A maximum)  
[U.K. and Australia models] ..... 1 (Total 100 W maximum)  
[China and Europe models] ..... 2 (Total 100 W maximum)  
[Asia and General models] ..... 2 (Total 50 W maximum)
- Dimensions (W x H x D) ..... 435 x 171 x 433.5 mm  
(17-1/8" x 6-3/4" x 17-1/16")
- Weight ..... 15.5 kg (34.2 lbs)

**ADDITIONAL INFORMATION**

English